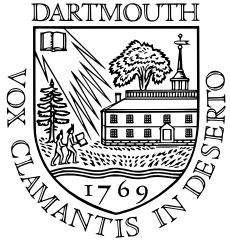
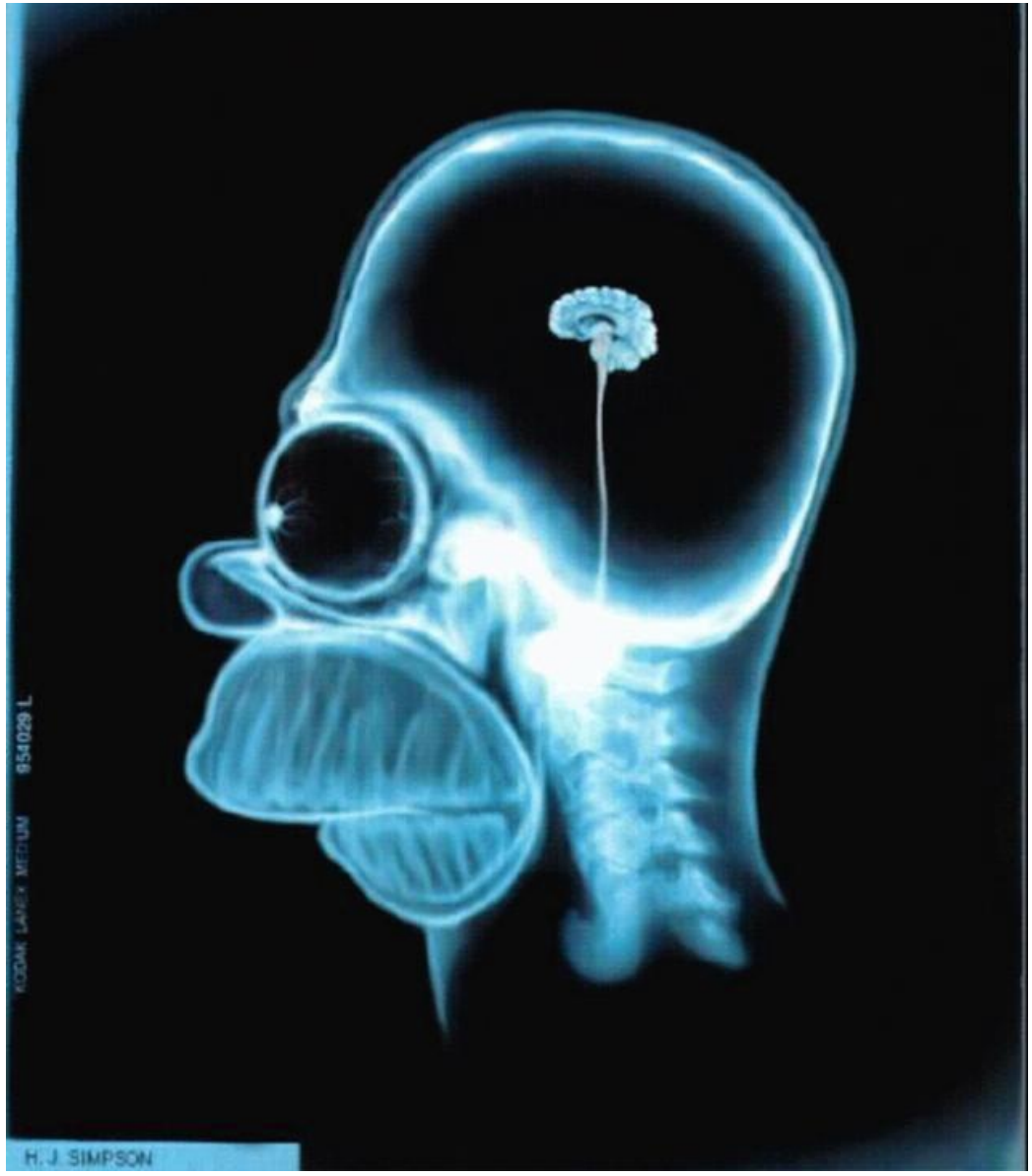
An ecosystem of neuroimaging, statistical learning, and open-source software to make research more efficient, more open, and more fun

Yaroslav O. Halchenko & Michael Hanke

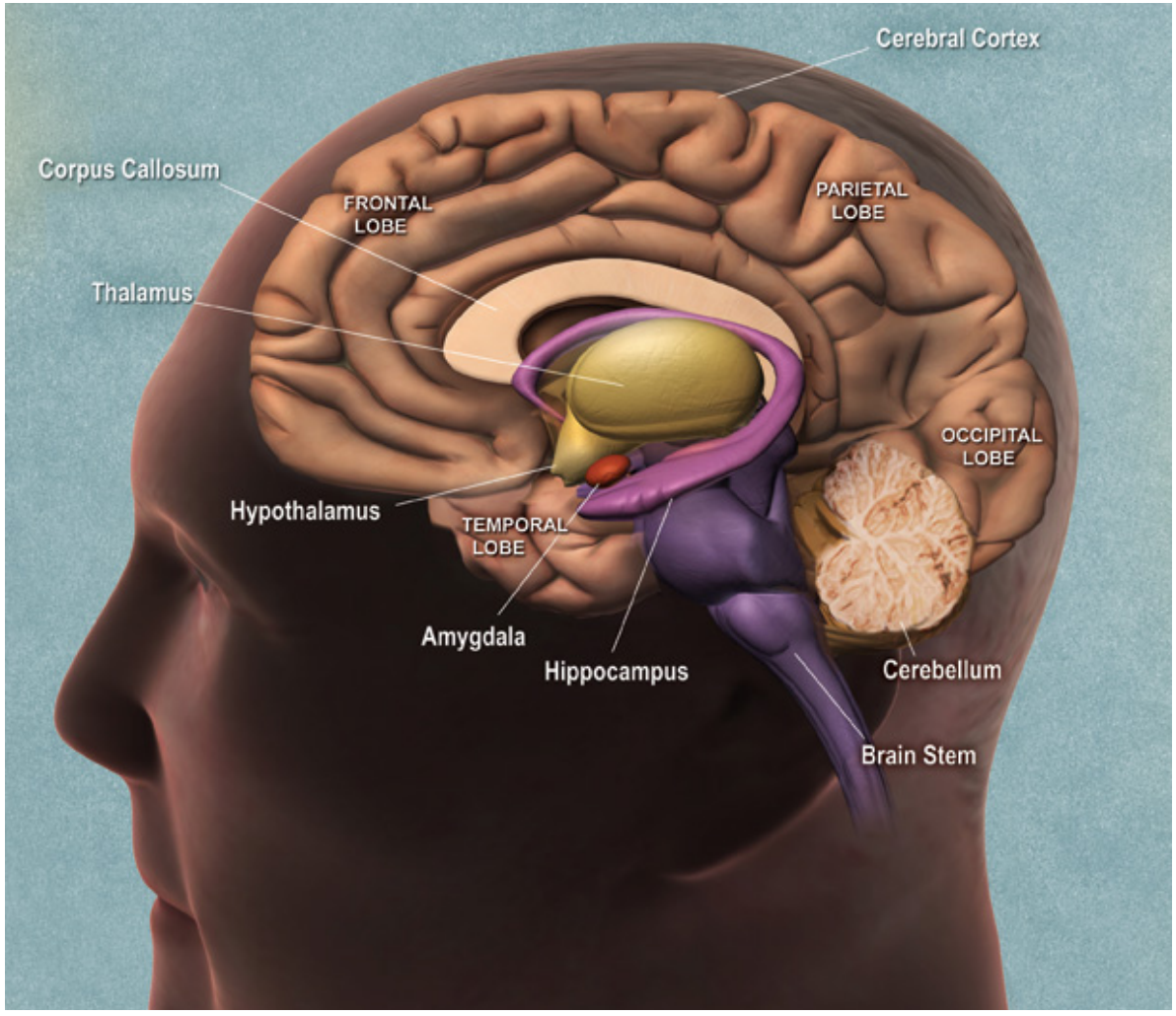
Department of Psychological and Brain Sciences,
Dartmouth College



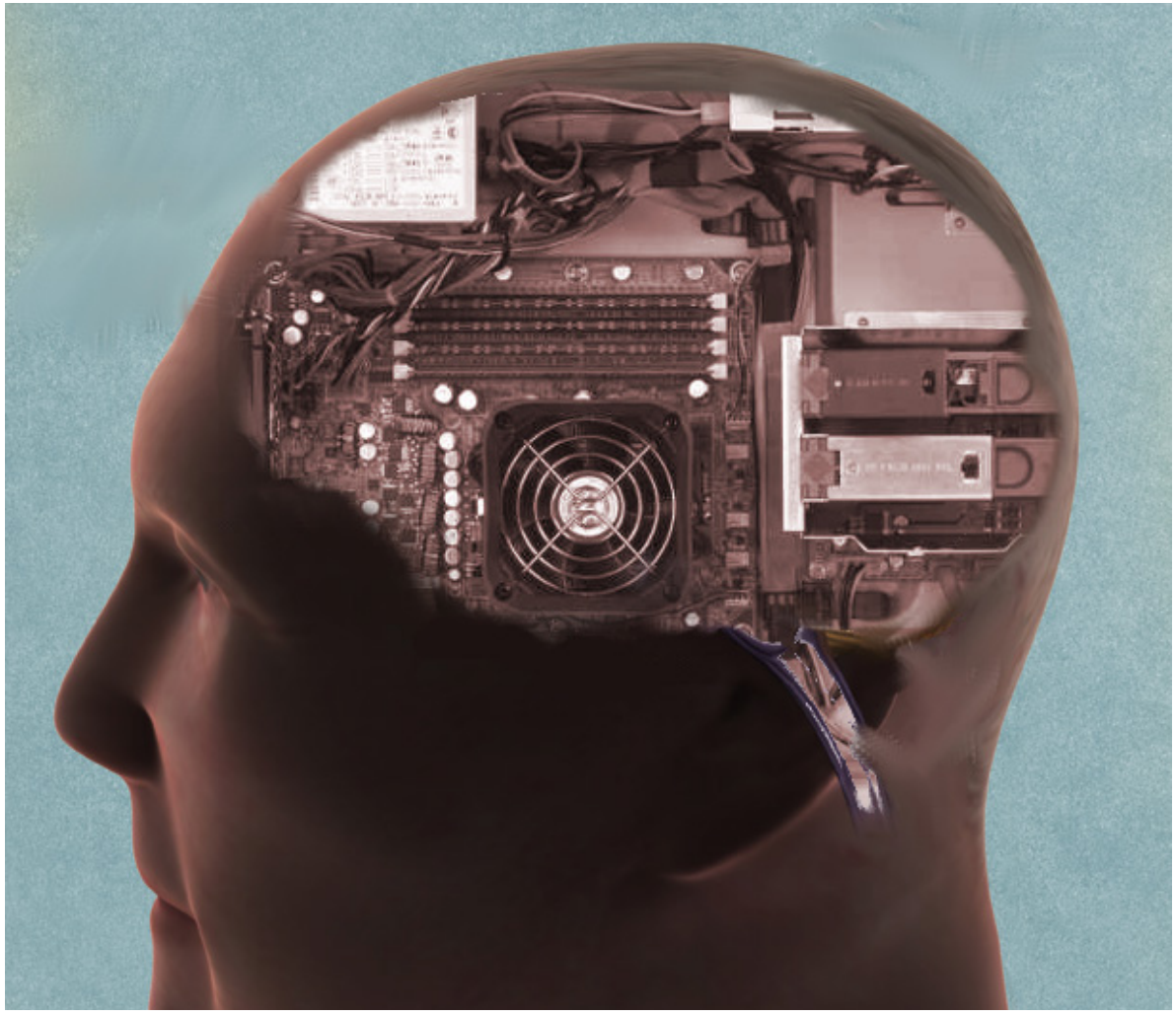
Brain? D’oh!



Human Brain


Cerebral Cortex
Corpus Callosum
FRONTAL LOBE
PARIETAL LOBE
Thalamus
OCCIPITAL LOBE
Hypothalamus
TEMPORAL LOBE
Amygdala
Hippocampus
Cerebellum
Brain Stem

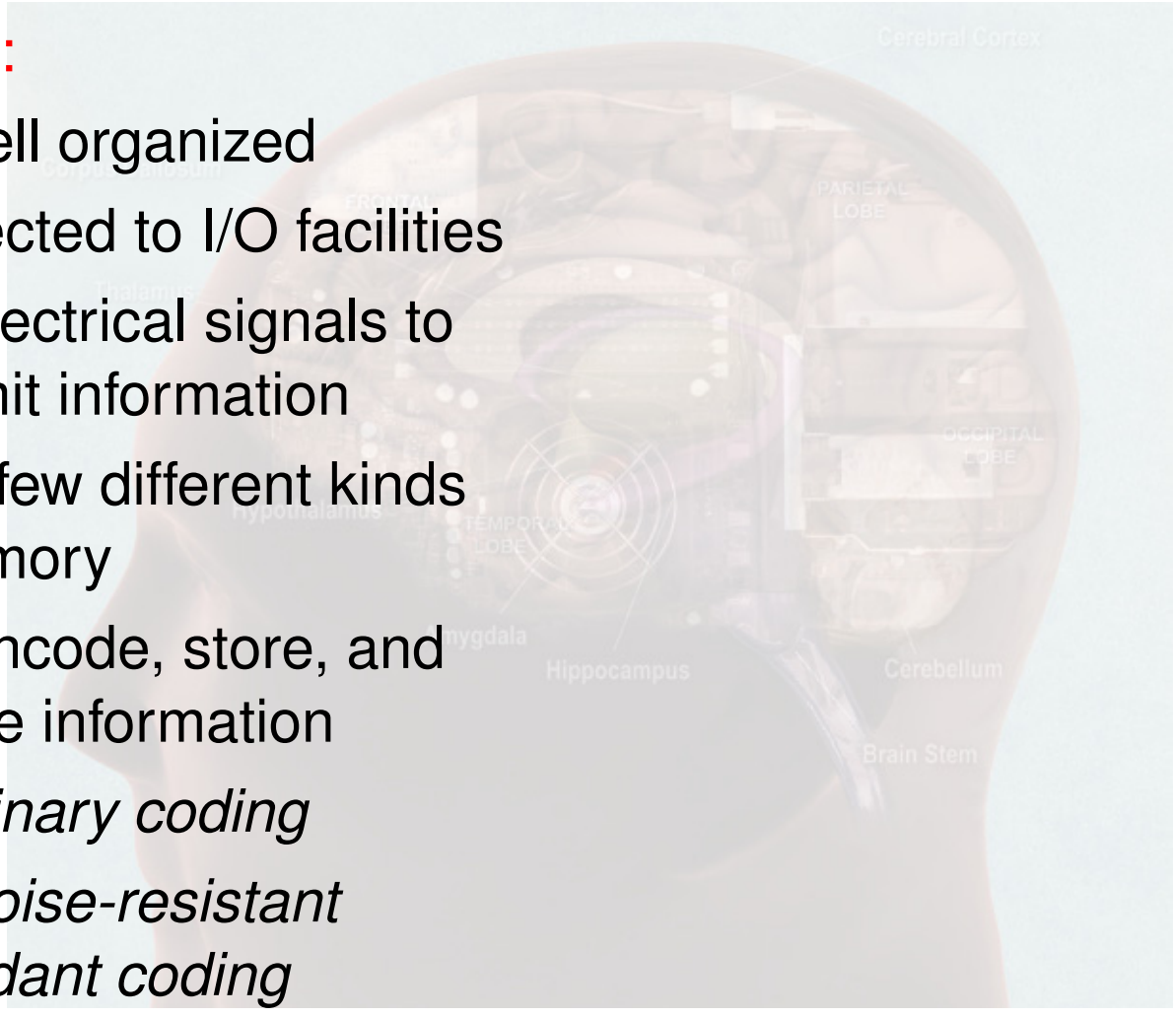
Computer?



Human Brain vs. Computer

Similarities:

- Are well organized
- Connected to I/O facilities
- Use electrical signals to transmit information
- Carry few different kinds of memory
- Can encode, store, and decode information
- *Use binary coding*
- *Use noise-resistant redundant coding*



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Differences:

- Neural electrical activity is based on bio-chemistry
- Each unit (neuron) operates at low “clock frequency”
- Brain is massively parallel
- Brain never hibernates (always on)

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- Each unit (neuron) operates at low “clock frequency”
- Brain is massively parallel
- Brain never hibernates (always on)
- Details of the brain functioning are not completely understood

The Goal of Neuroscience

The task of neural science is to explain behavior in terms of the activities of the brain

Eric Kandel, Principles of Neural science, 4th ed., 2000

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Behavior ——— **Brain Activity**

Experimental Setup

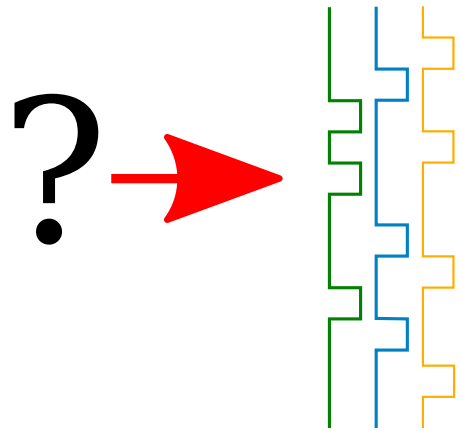
Examples

?

Research Question

- What is the network of areas responsible for object specific processing, memory, conciseness, self-awareness, *etc.*?
- What is the basis of object specific processing?
- What top-down mechanisms impact our behavior?
- What are peculiarities of processing in a specific (*e.g.*, autistic) population?
- . . .

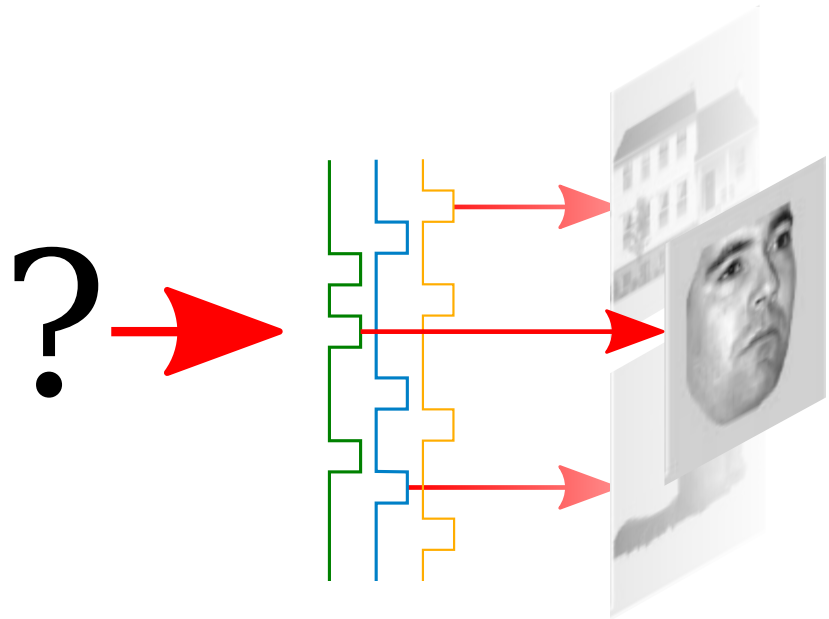
Experimental Setup



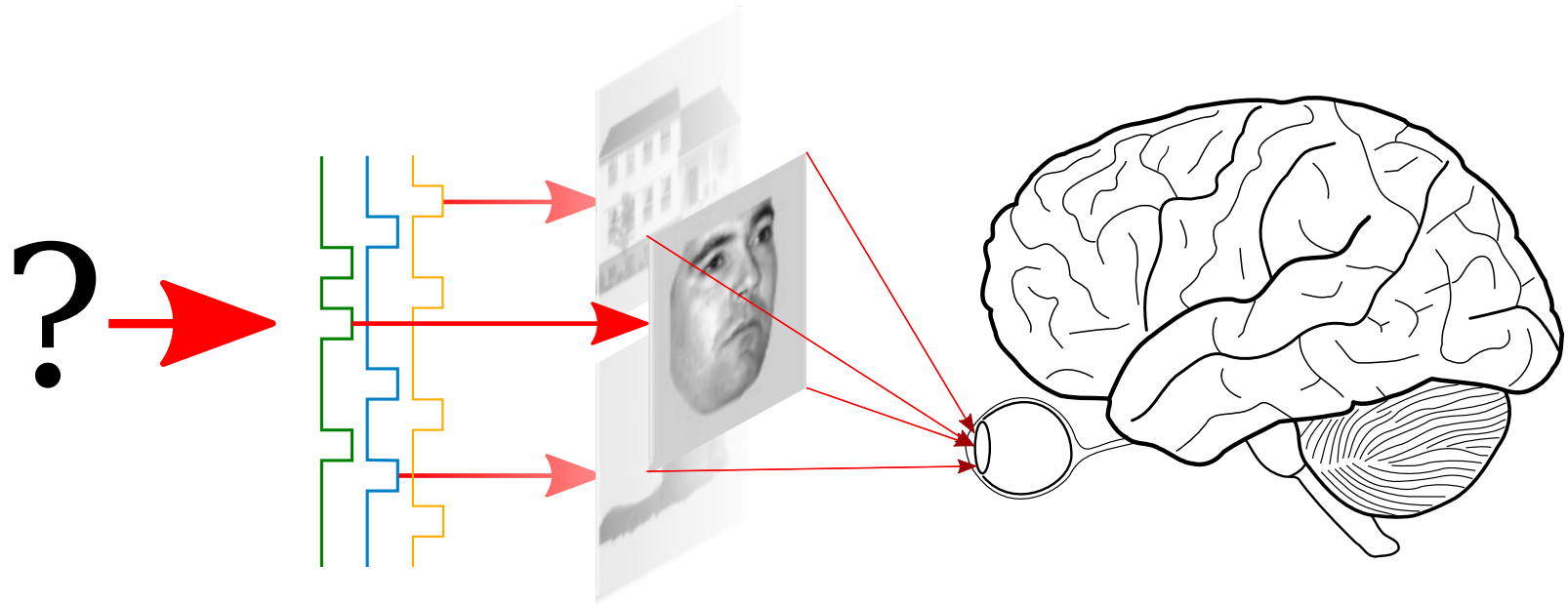
Research Question

Experiment Design

Experimental Setup



Experimental Setup



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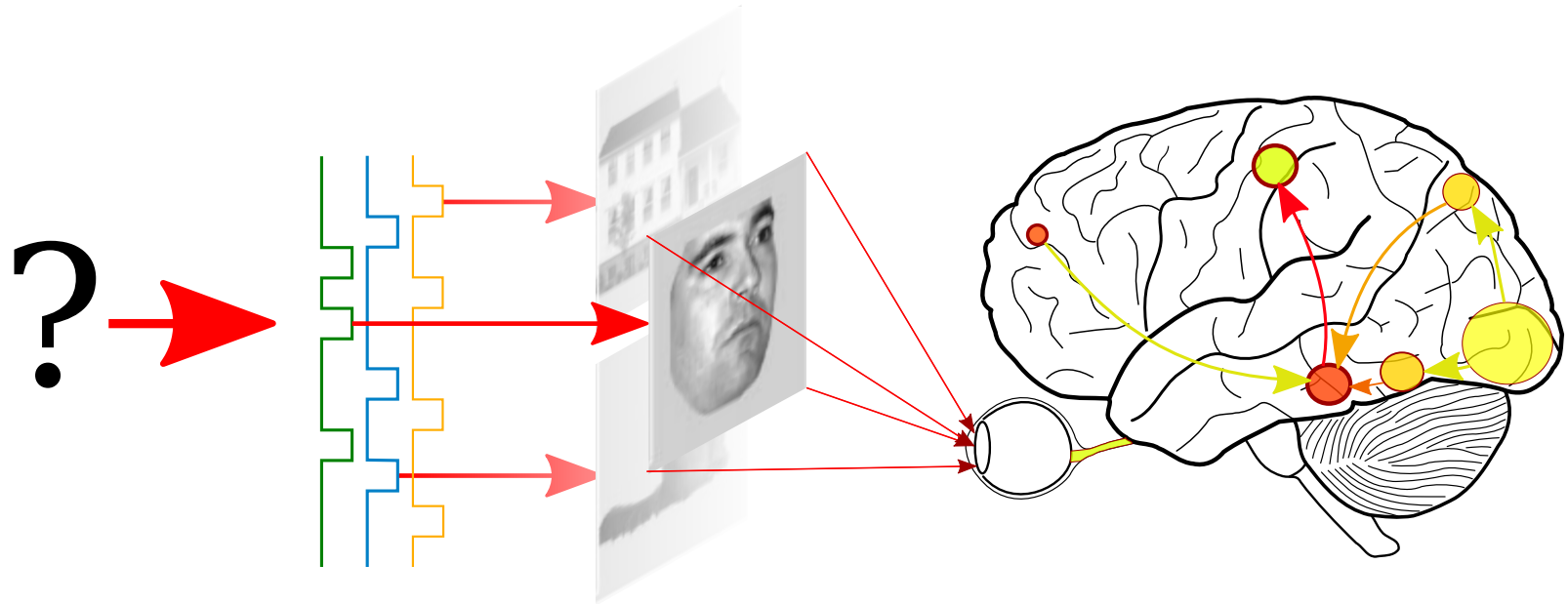


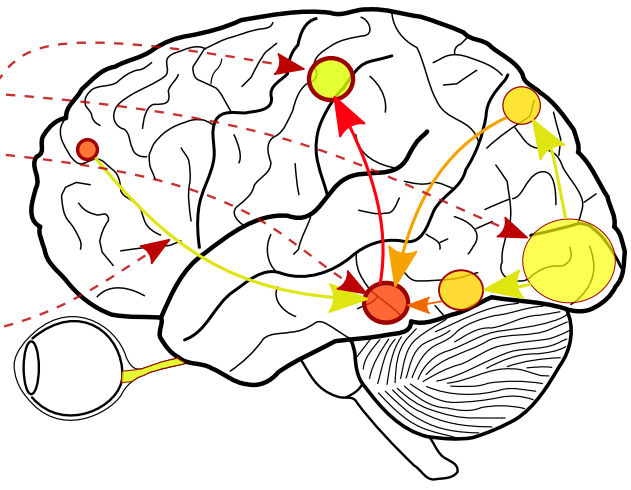
Goals

Localization

- *Early visual perception*
- *Object recognition*
- *Motor response*
- . . .

Information flow

- *Attention*
- *Executive control*
- *Inhibition*
- . . .



Means of Investigation

The task of neural science is to explain behavior in terms of the activities of the brain

Eric Kandel, Principles of Neural science, 4th ed., 2000

Behavior

Response time

Accuracy

. . .

Brain Activity

Extracellular Recordings

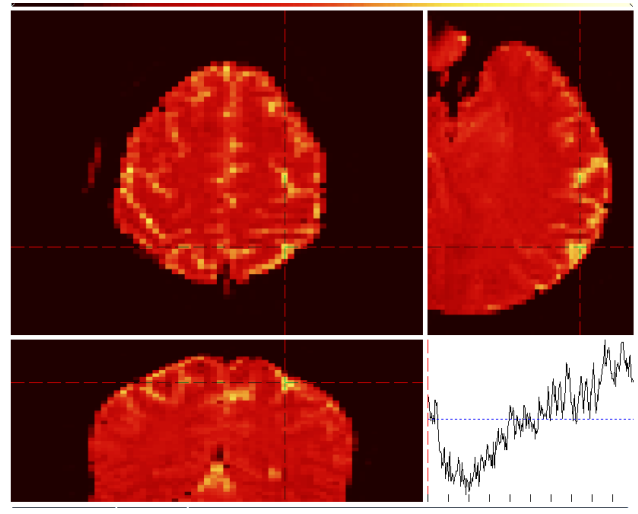
Electroencephalography (EEG)

Magnitoencephalography (MEG)

Functional Magnetic Resonance Imaging (fMRI)

. . .

Means of Investigation: fMRI



Brain Activity

Temporal Resolution:	Low
Spatial Resolution:	High
Invasive:	No
Direct Measurement:	No

Extracellular Recordings

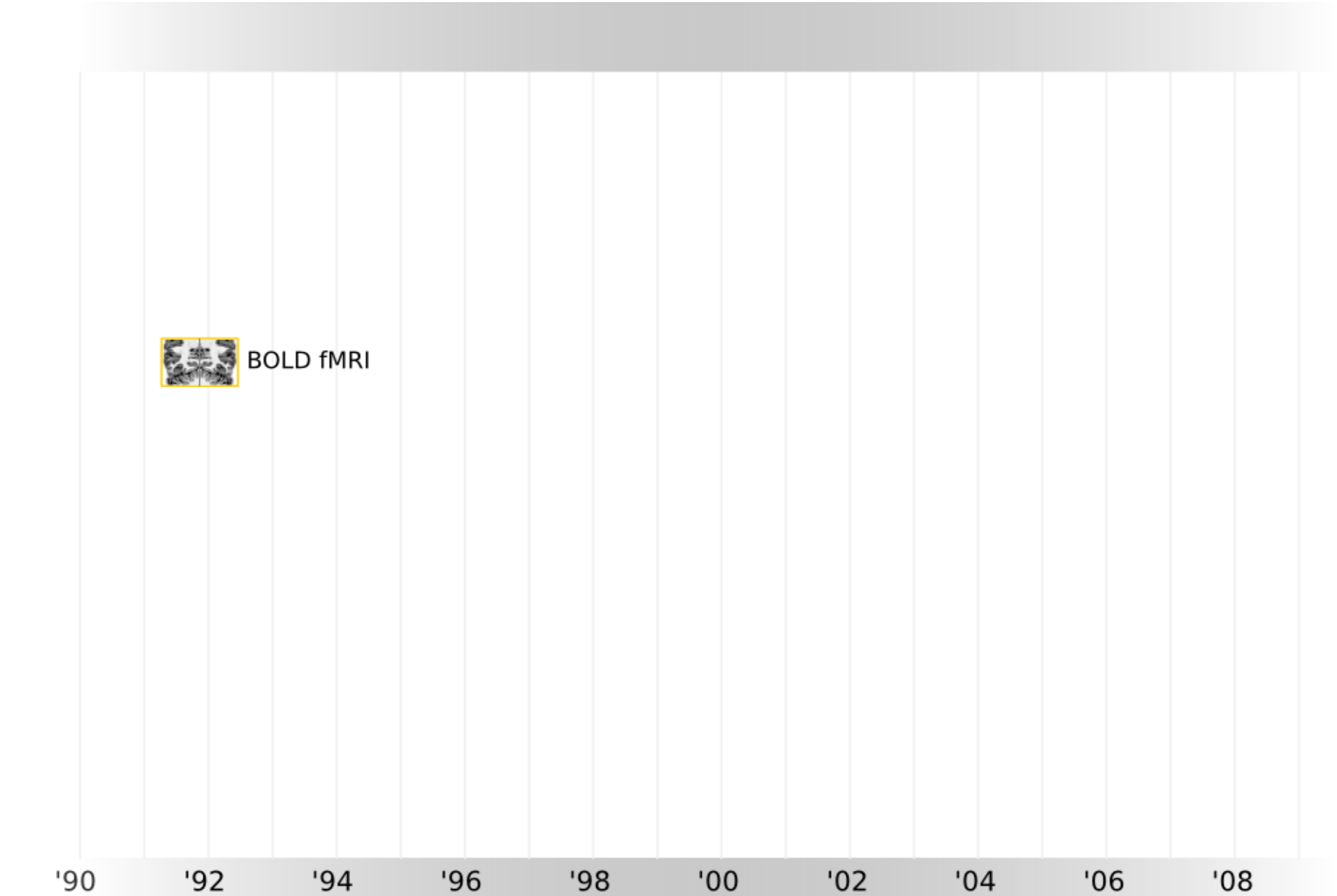
Electroencephalography (EEG)

Magnitoencephalography (MEG)

Functional Magnetic Resonance Imaging (fMRI)

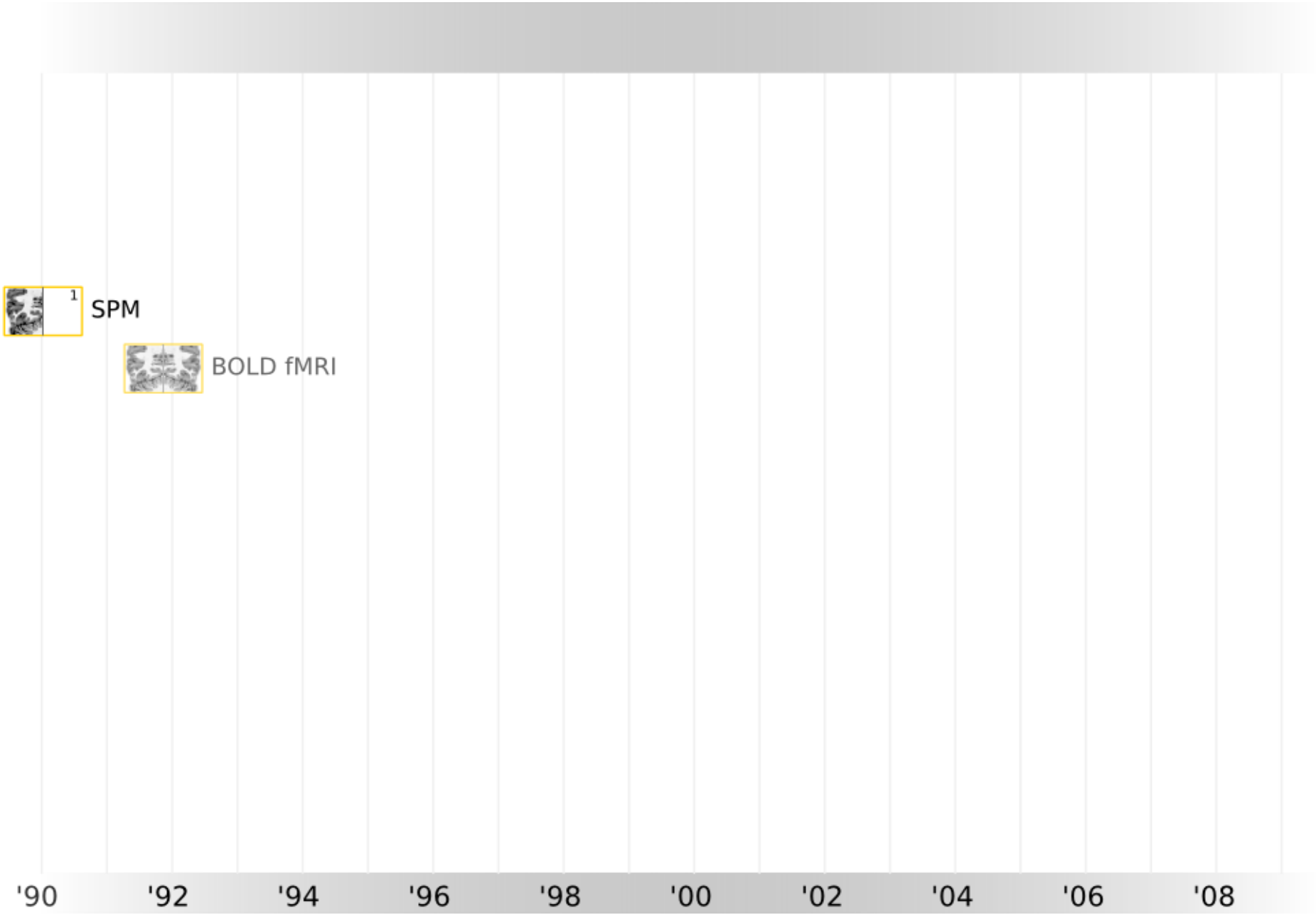
. . .

BOLD fMRI



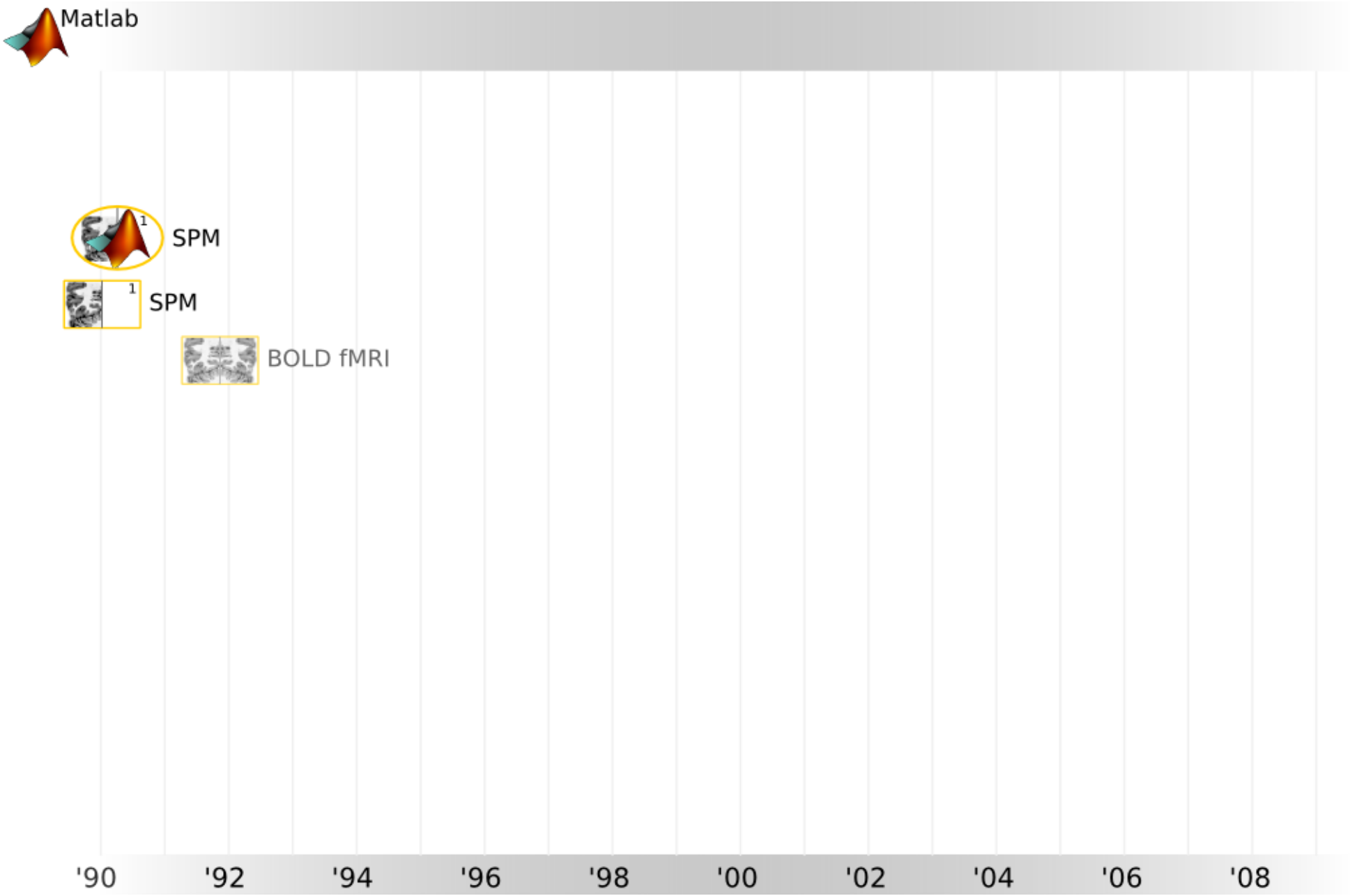
Ogawa et al., MRM 1990; Kwong et al, PNAS 1992; Bandettini et al., MRM 1992

Statistical Parametric Mapping (SPM)



Friston et. al., J. Cereb. Blood Flow Metab. 1990, 1991

Statistical Parametric Mapping (SPM)



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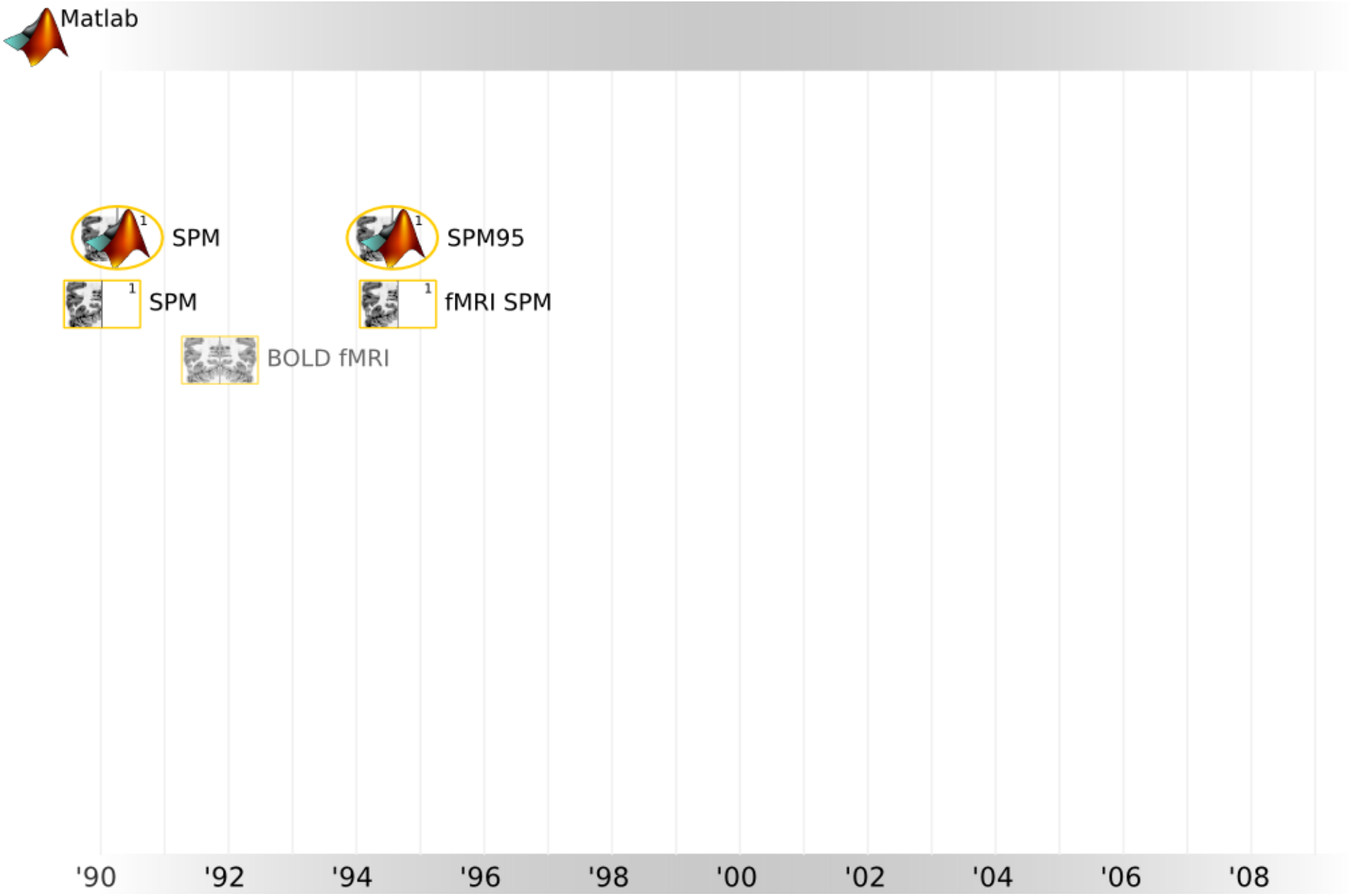

Friston et. al, HBM 1994

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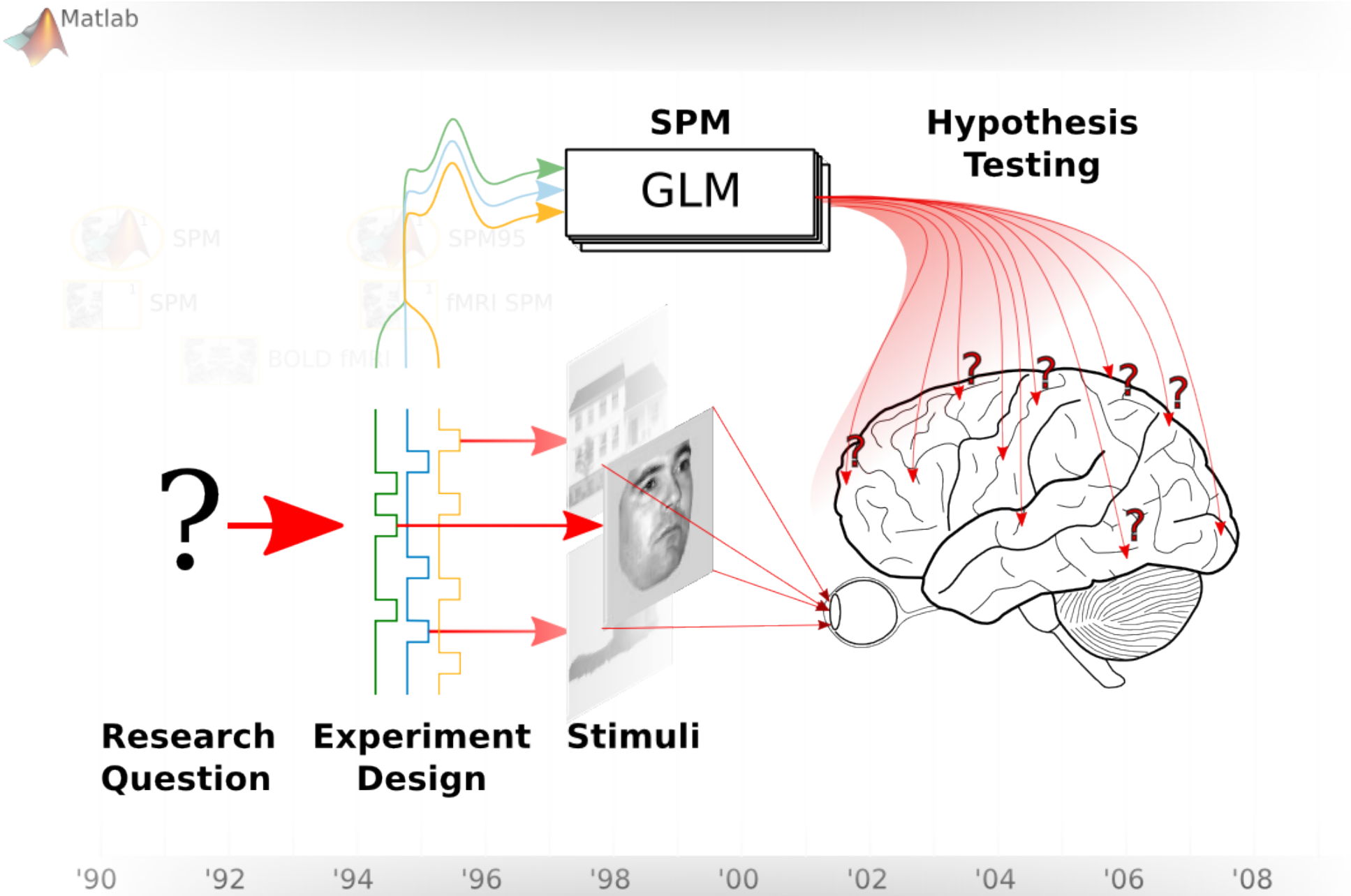

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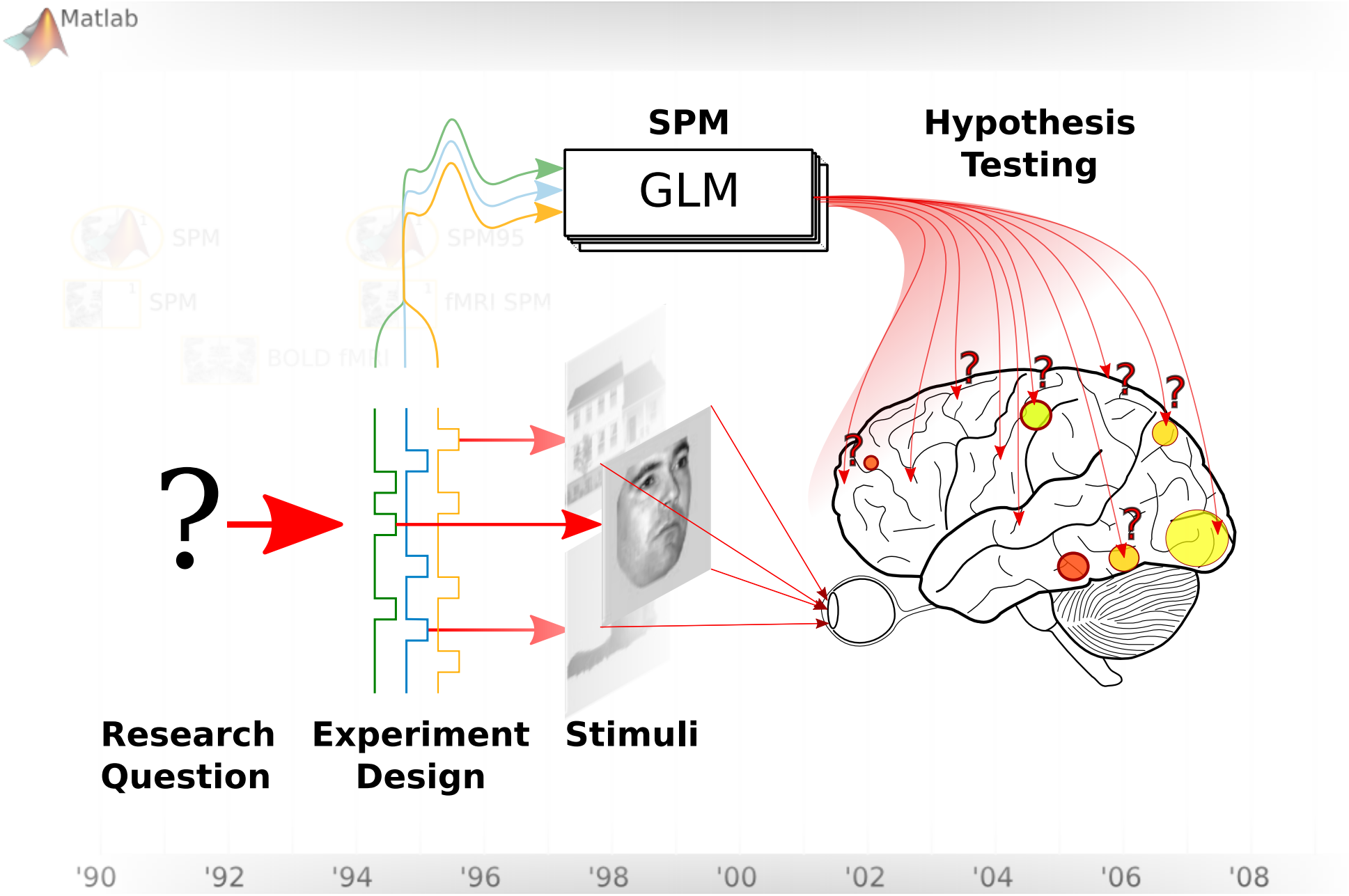
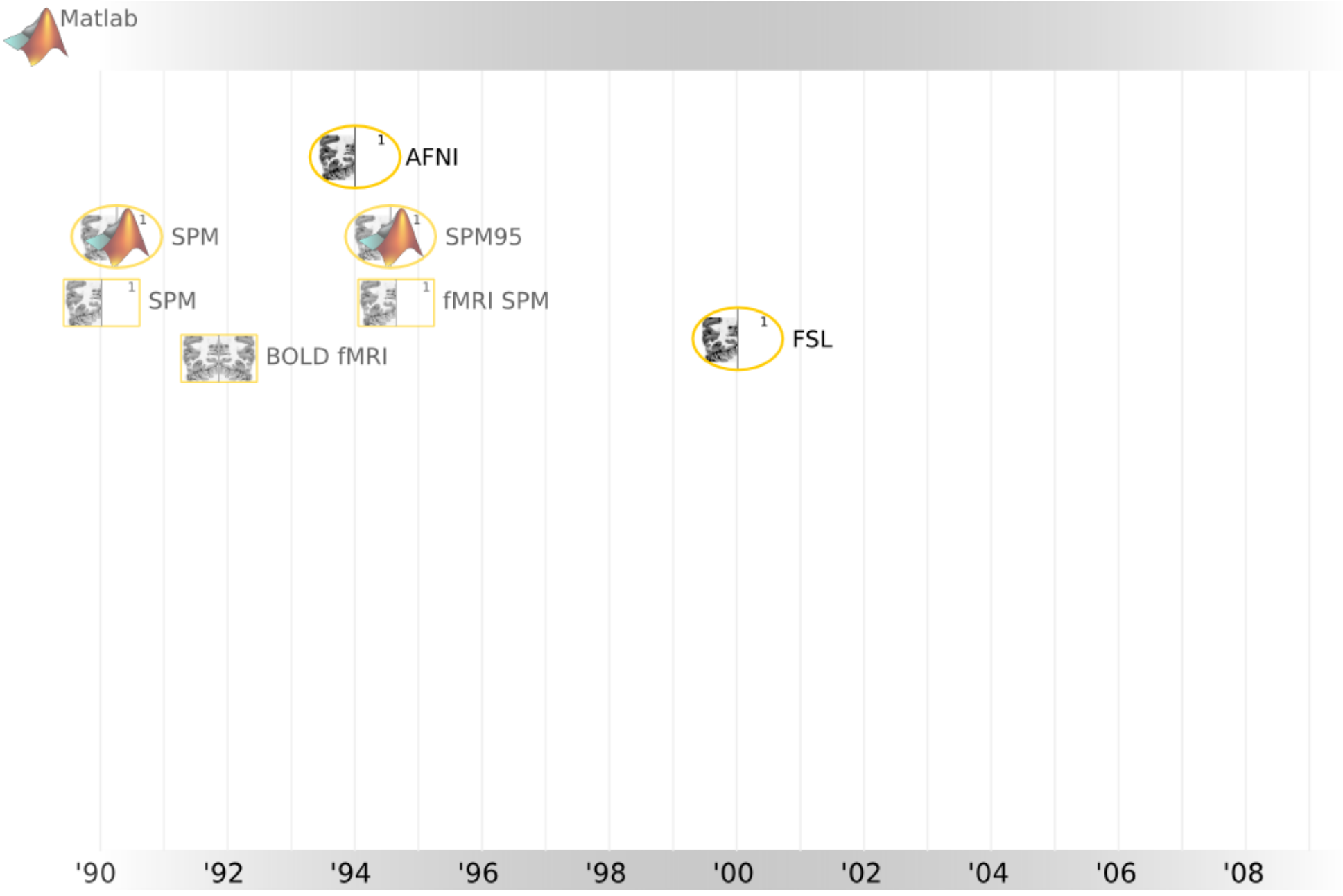


Friston et. al, HBM 1994

(f)MRI Software: For any Taste



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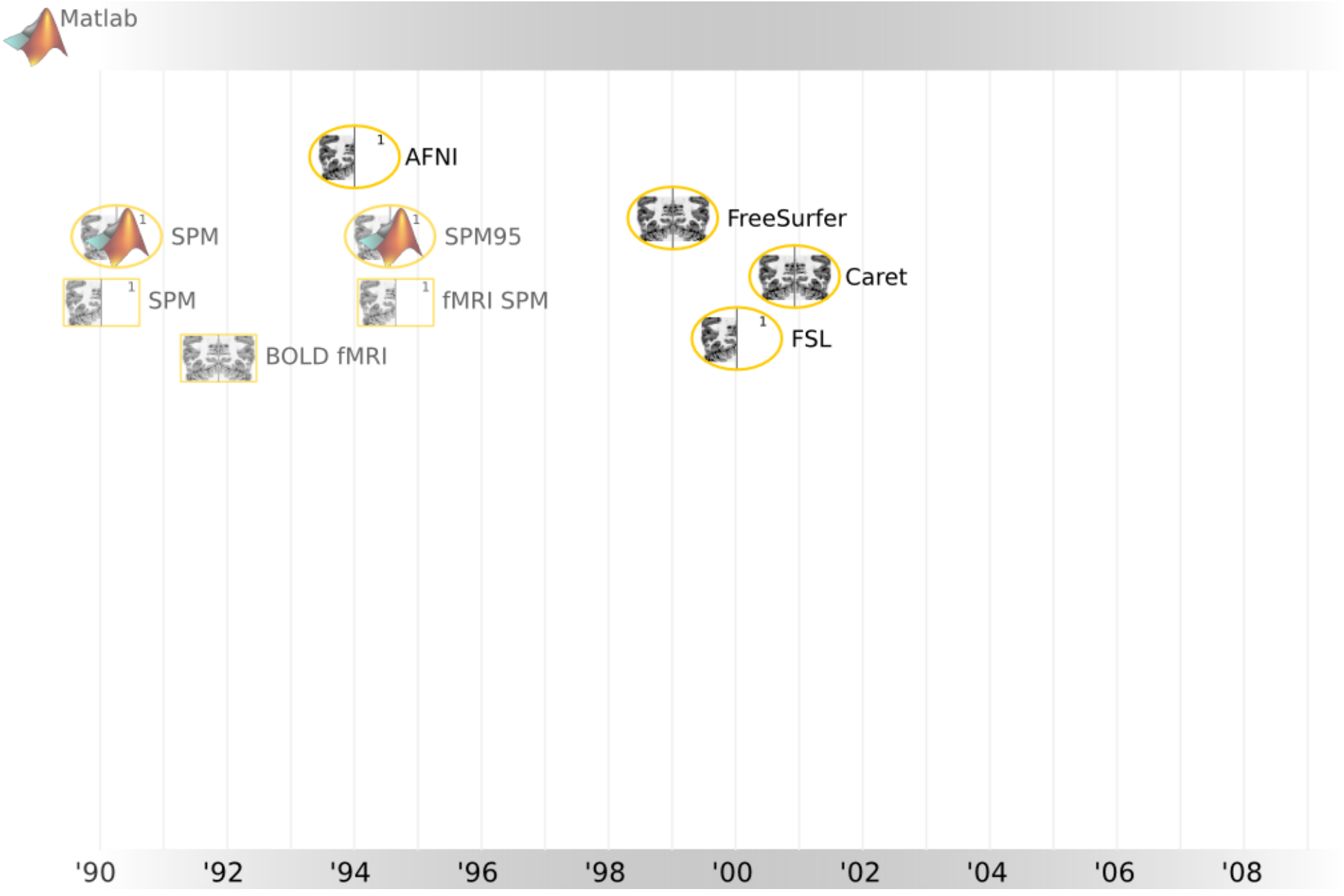

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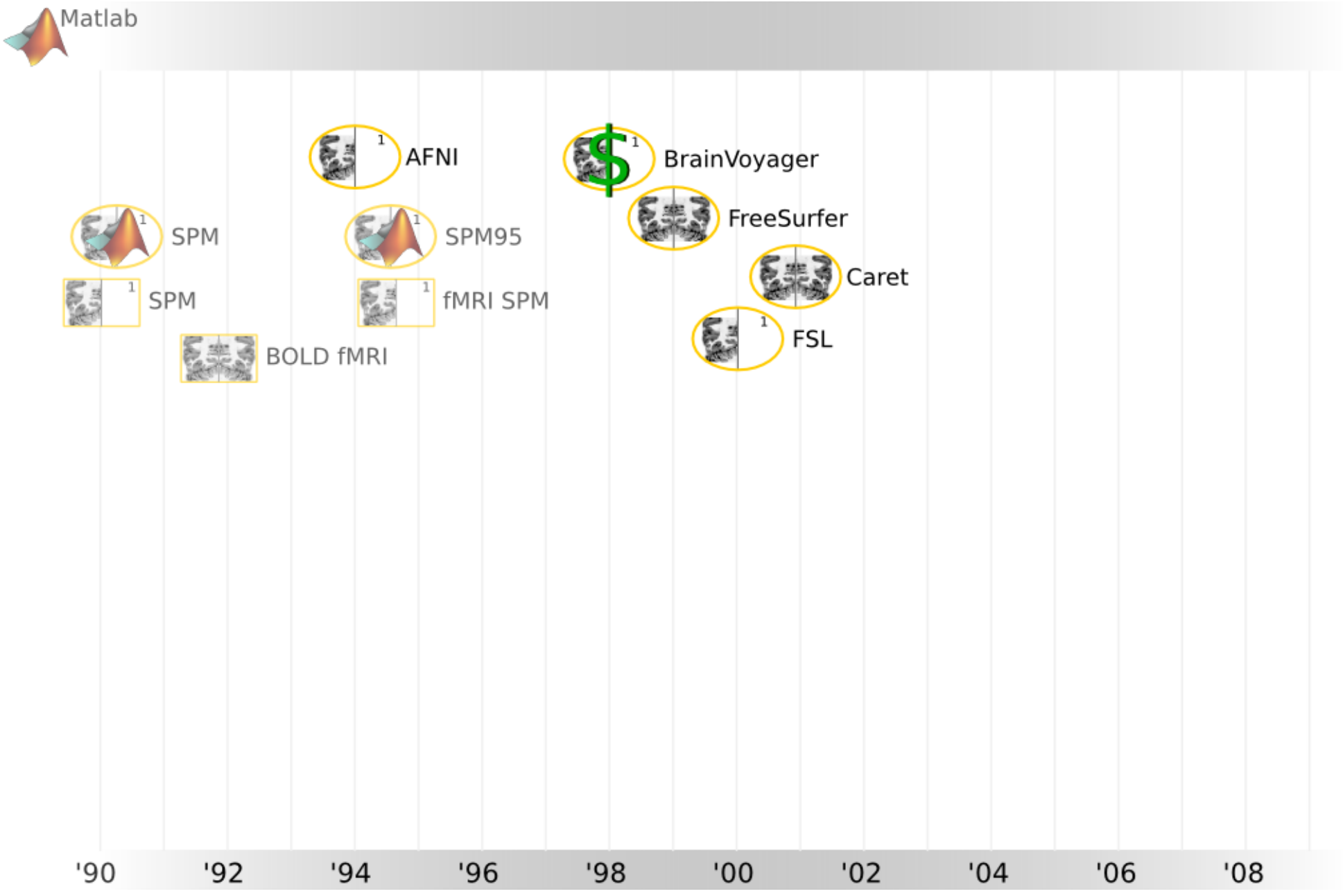

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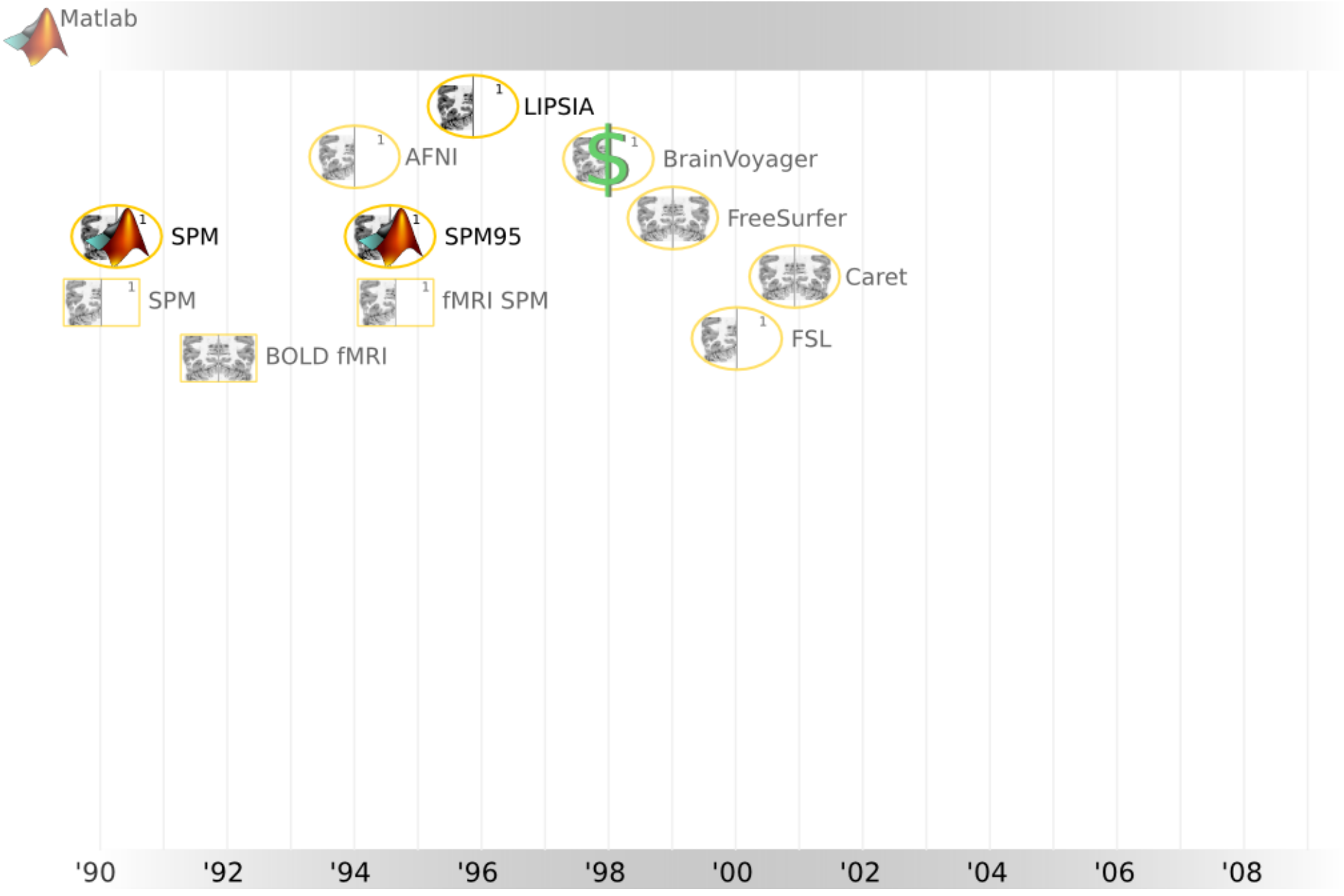

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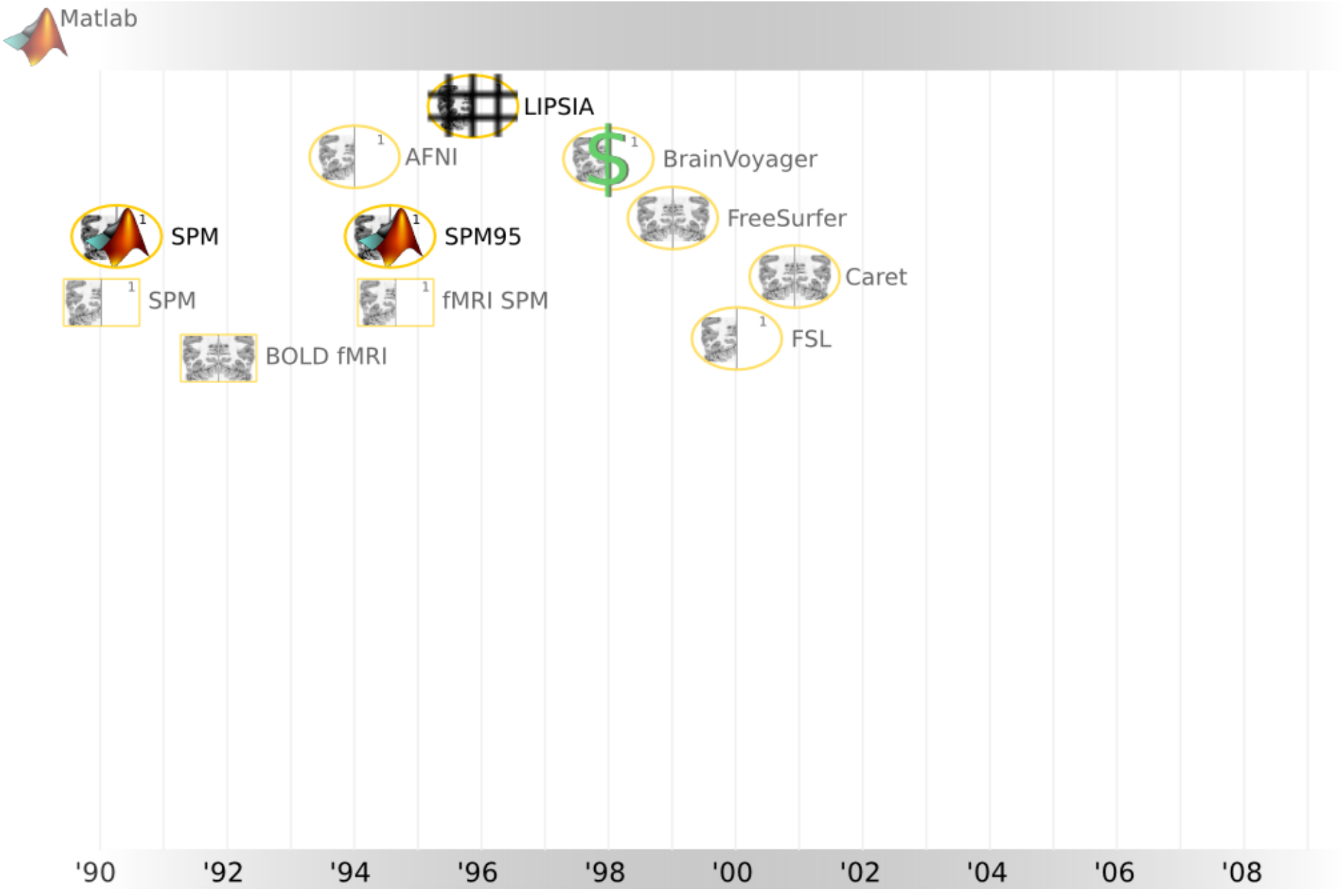

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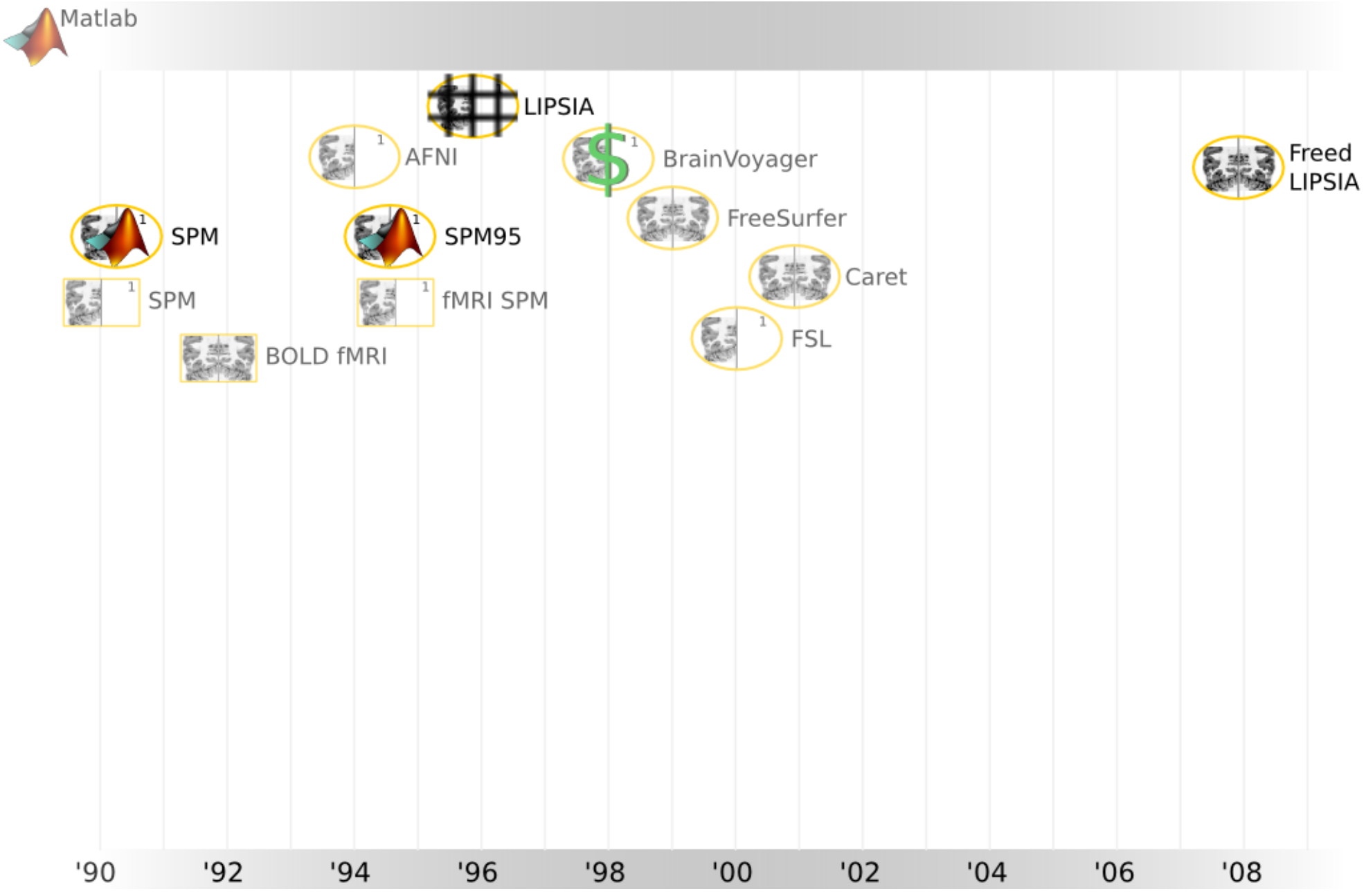
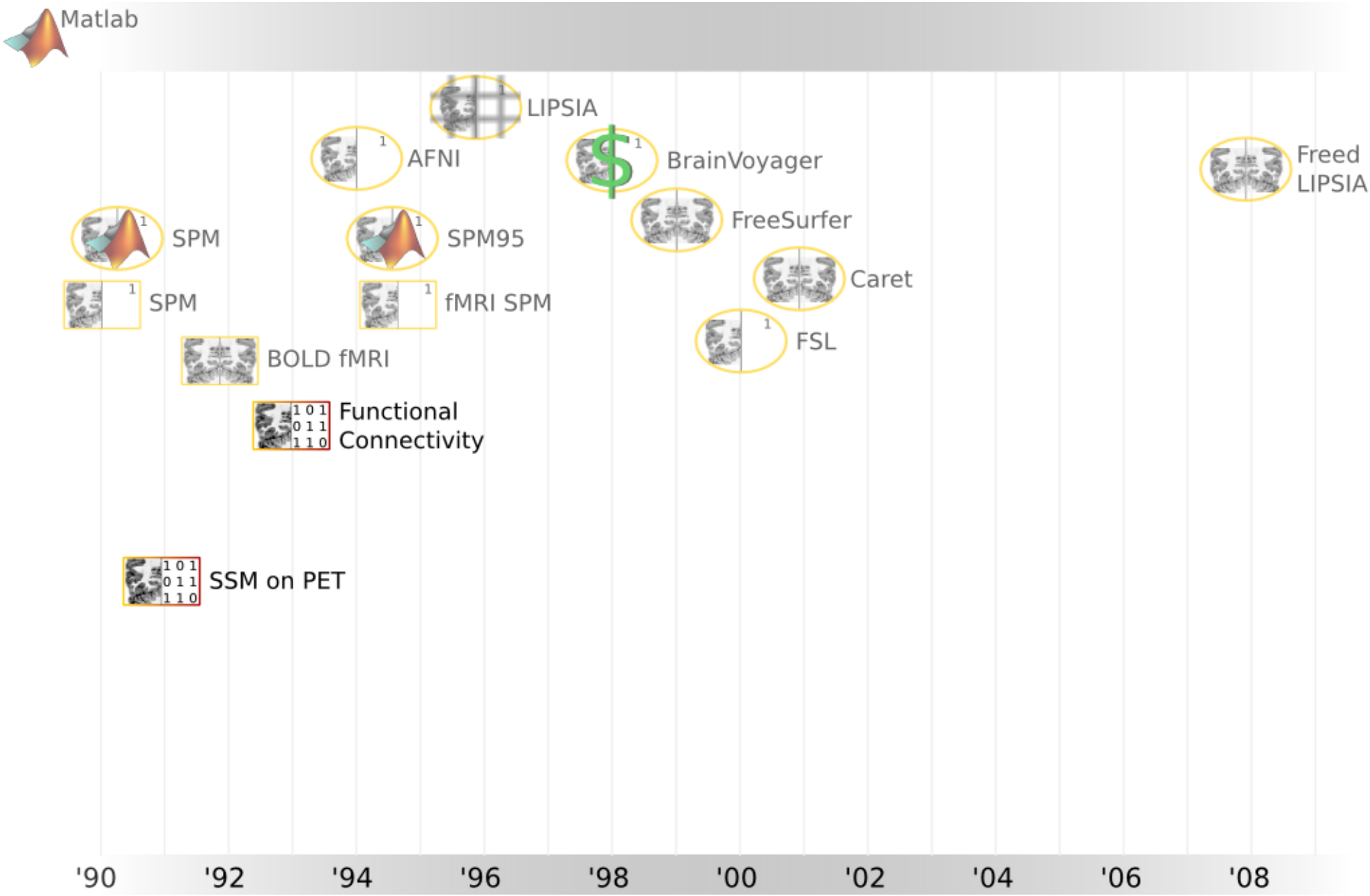
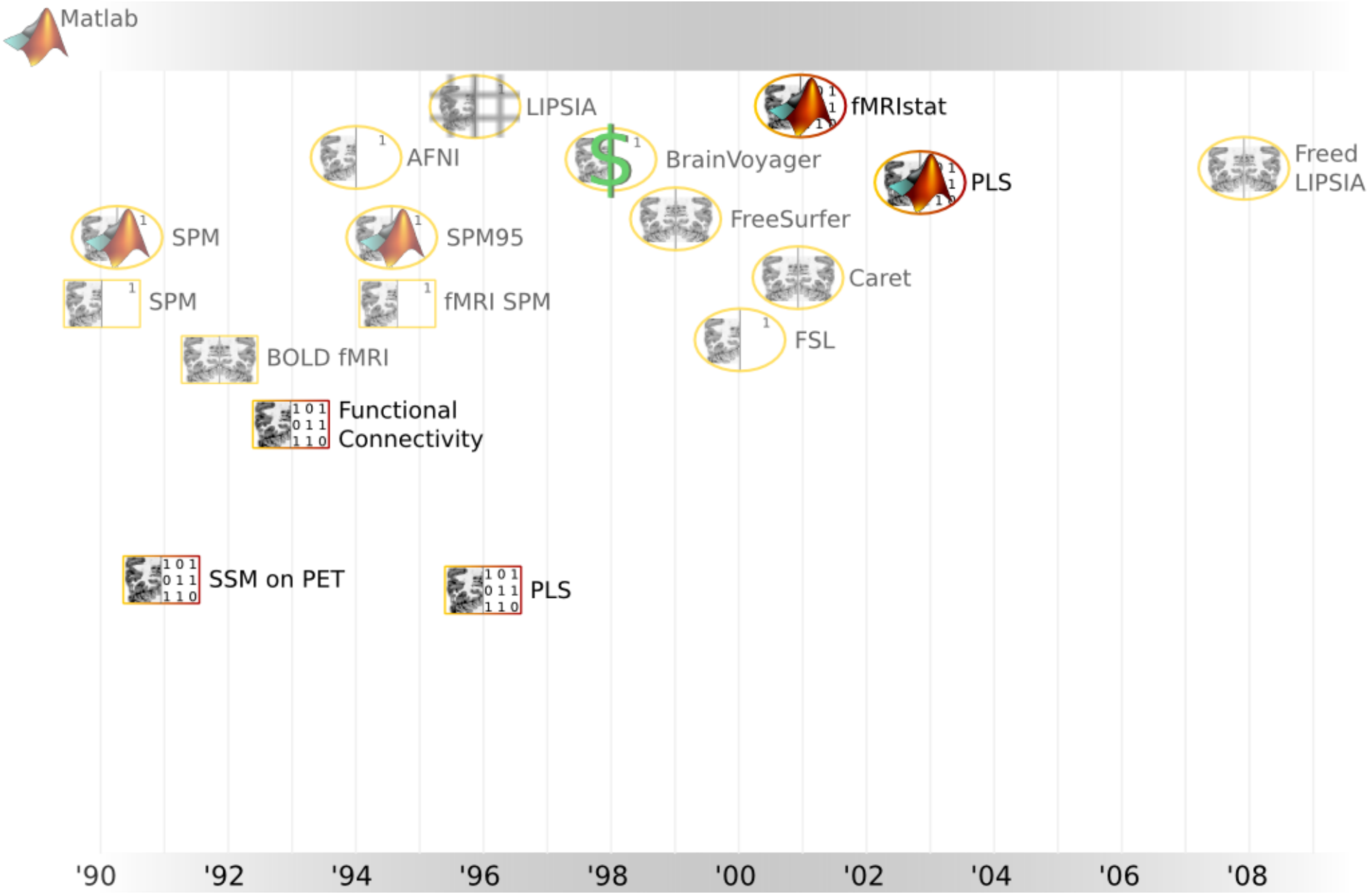


Initial Multivariate Attempts



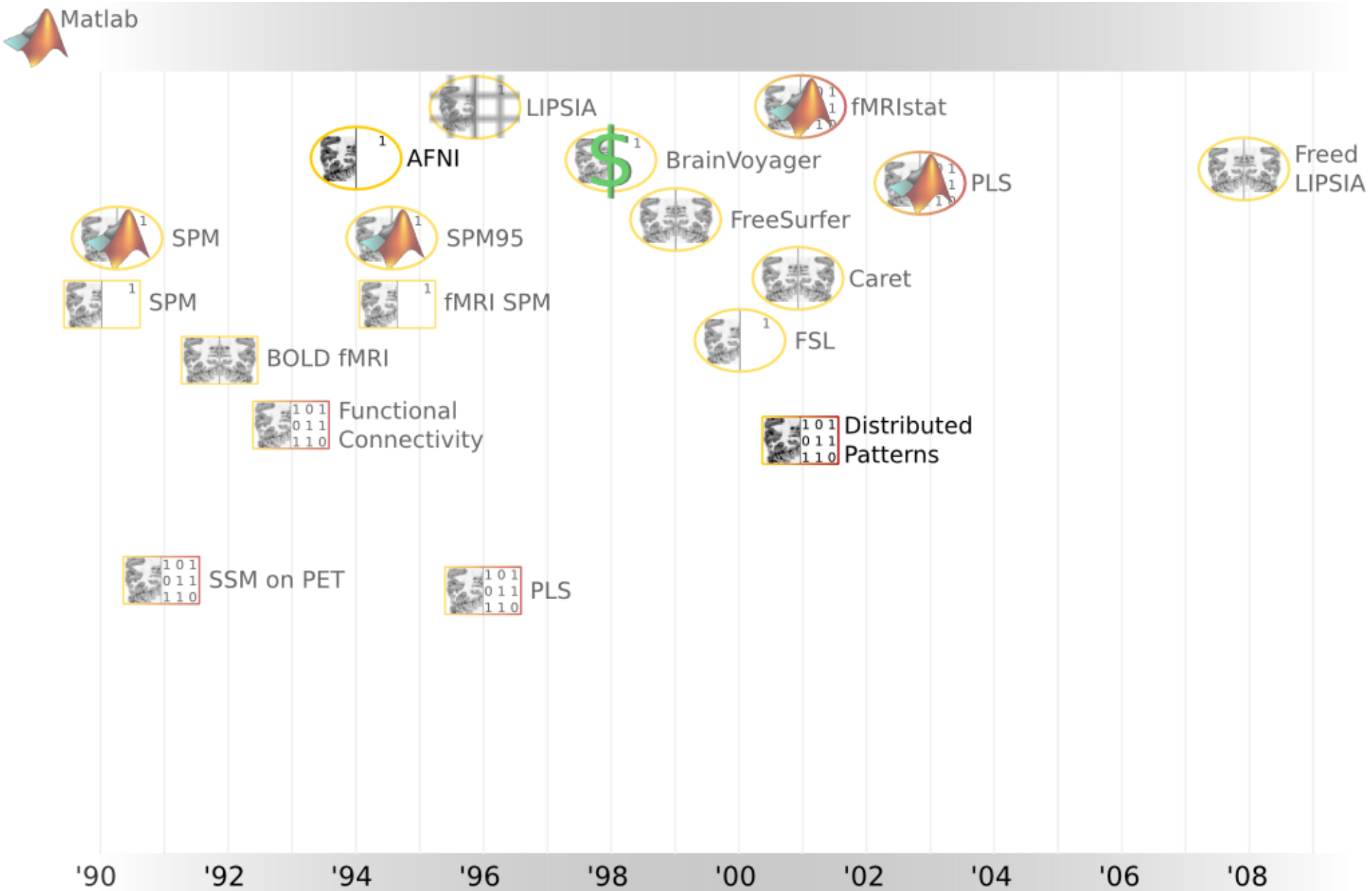
Friston et. al, J. Cereb. Blood Flow Metab. 1993

Elaborated Initial Multivariate Attempts



McIntosh et. al., NeuroImage 1996

Distributed Patterns



Haxby et. al., Science 2001

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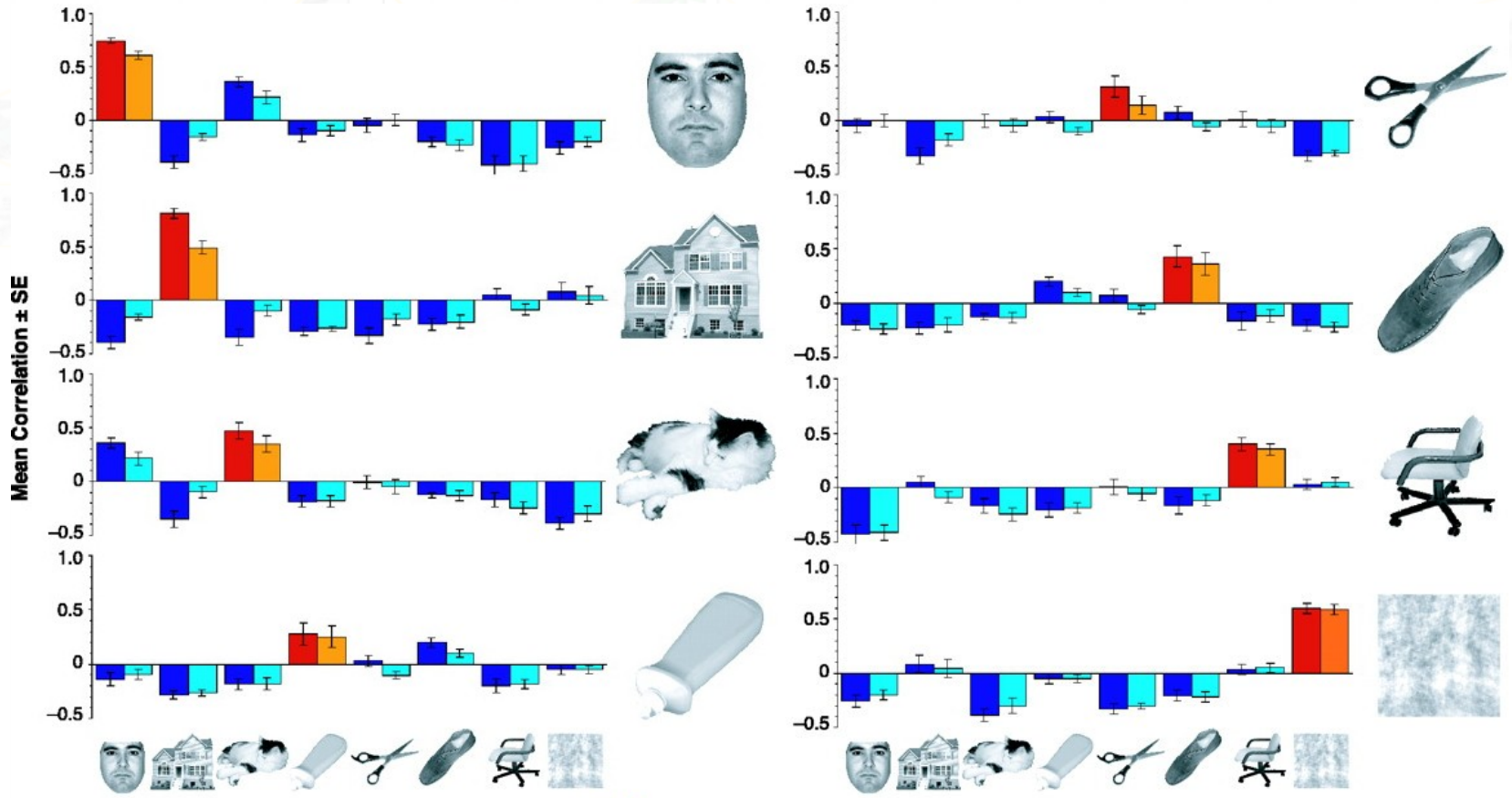
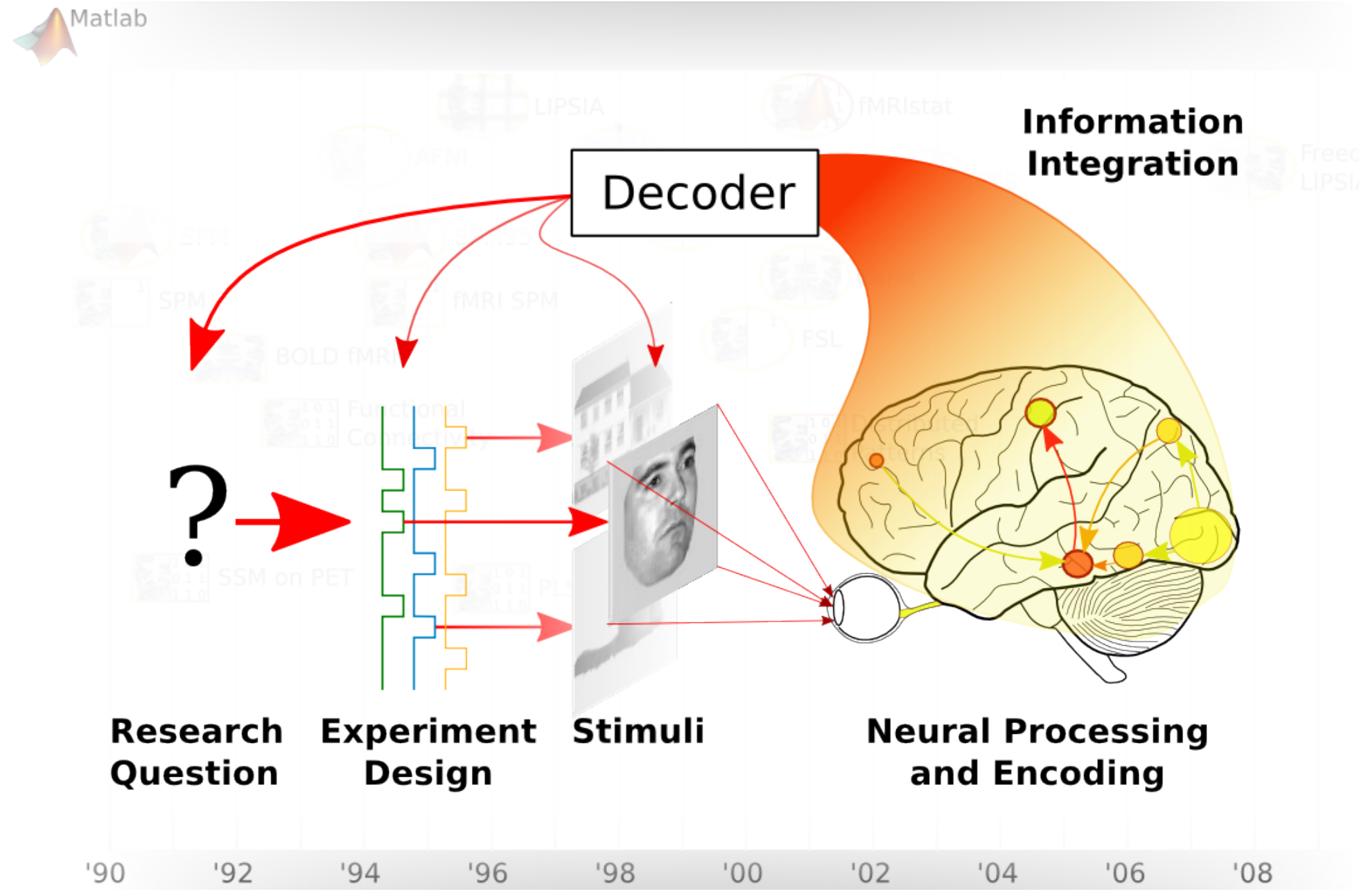
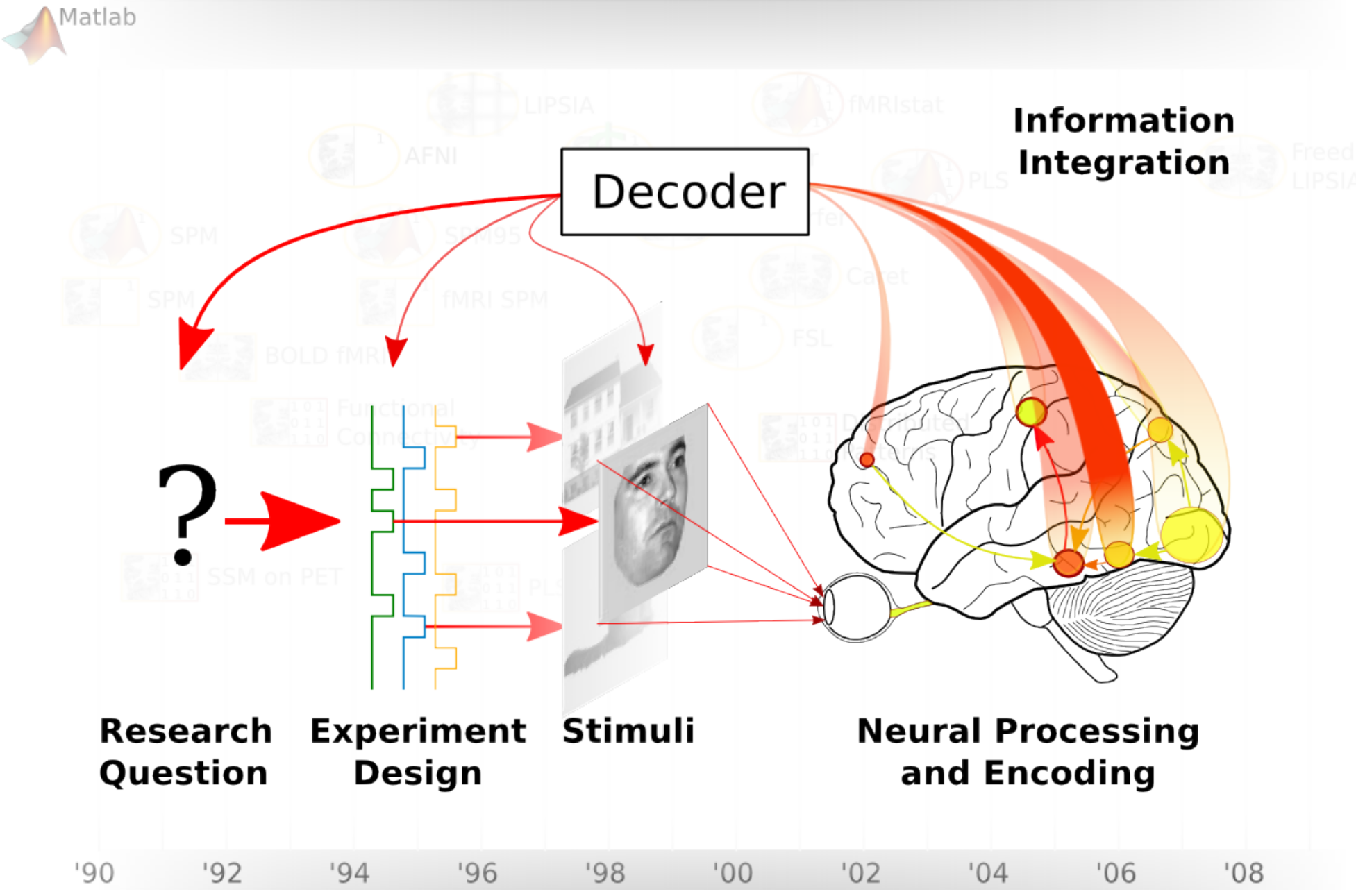


Haxby et. al., Science 2001

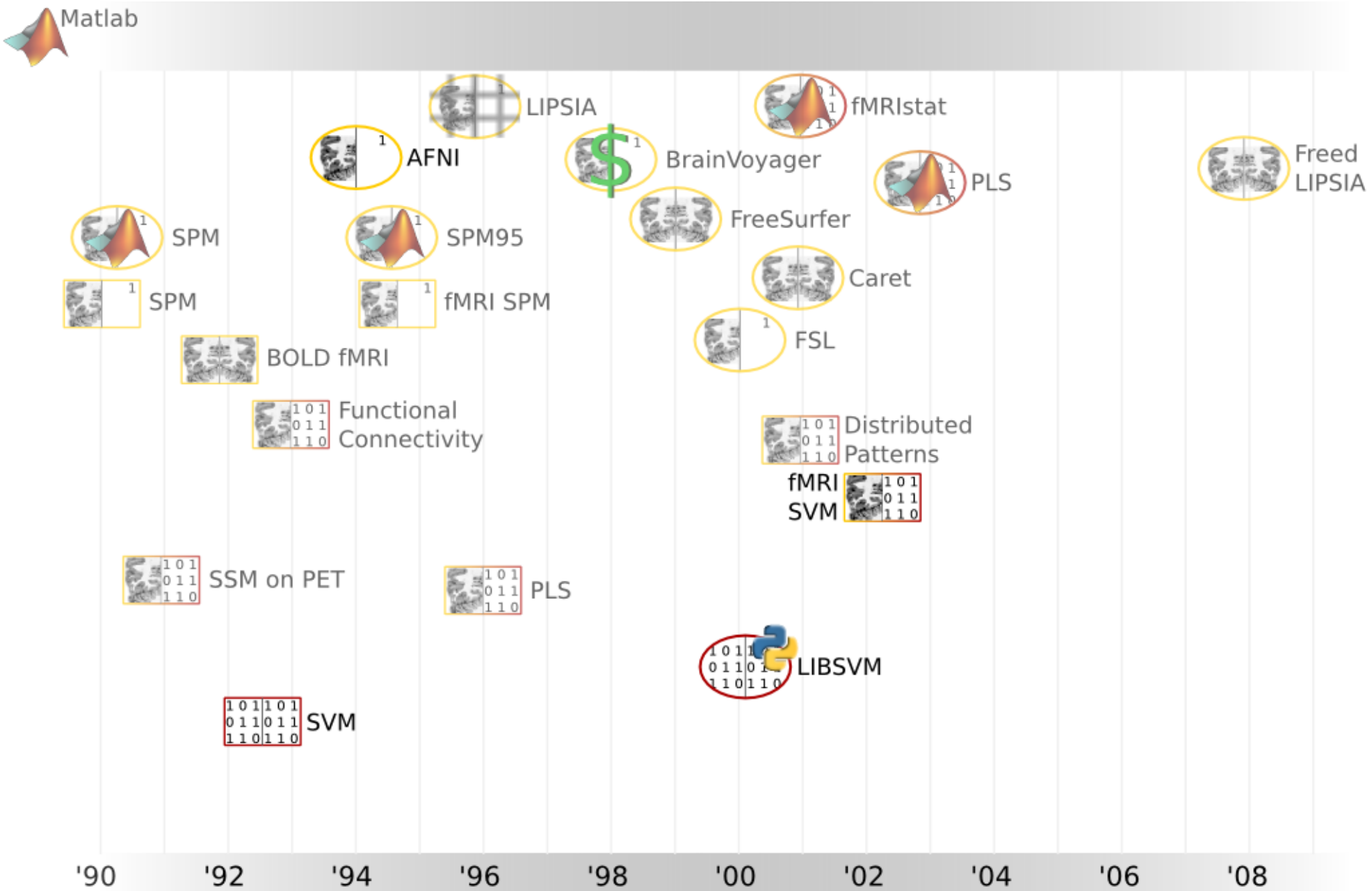
Reverse the Flow



Reverse the Flow: Analysis

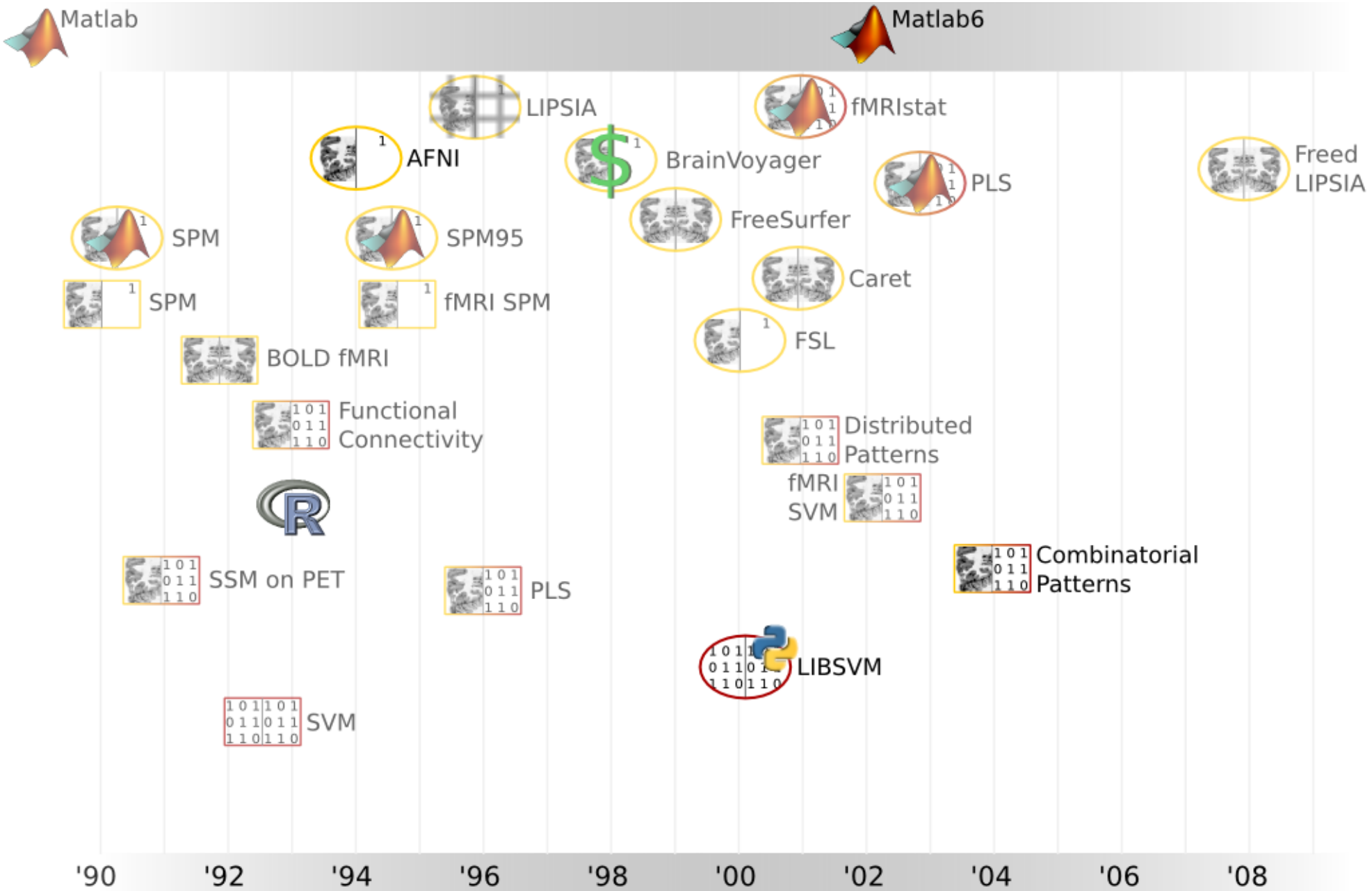


Support Vector Machines & fMRI



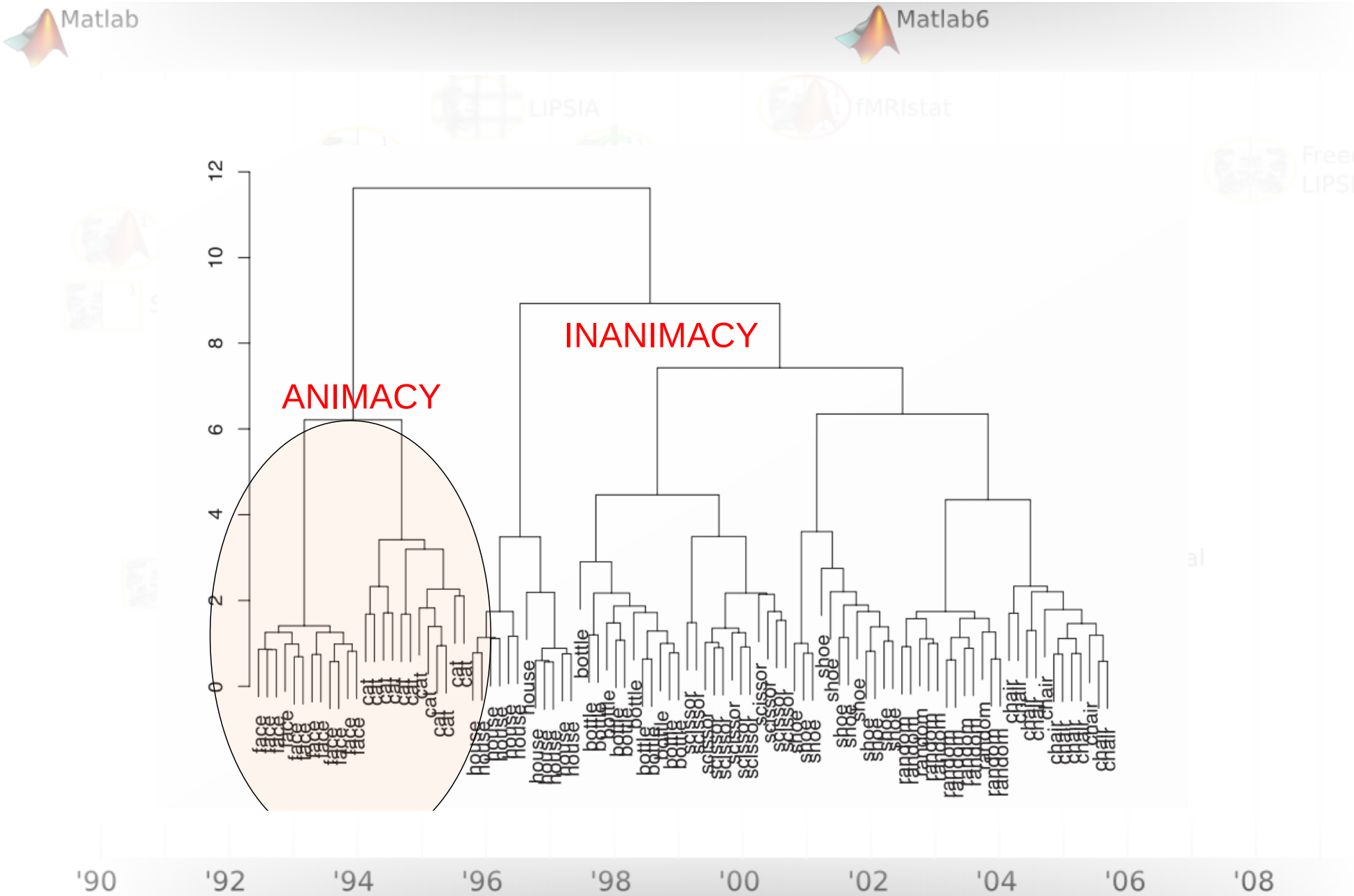
Cox&Savoy, NeuroImage 2003

Combinatorial Coding



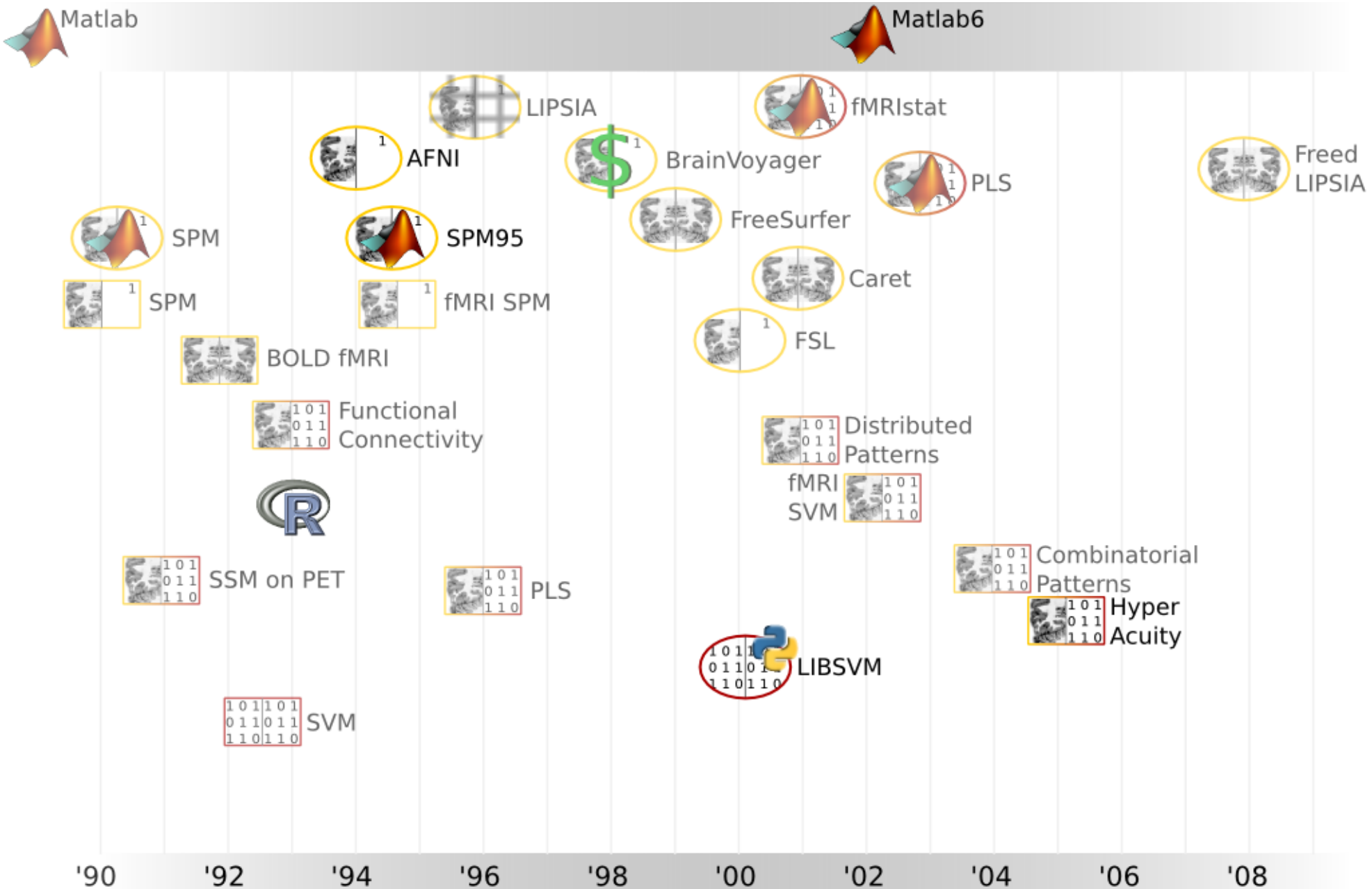
Hanson et. al., NeuroImage 2004

Combinatorial Coding: Animacy Discovered



Hanson et. al., NeuroImage 2004

BOLD Hyperacuity



Kamitani&Tong, Nature Neuroscience 2005

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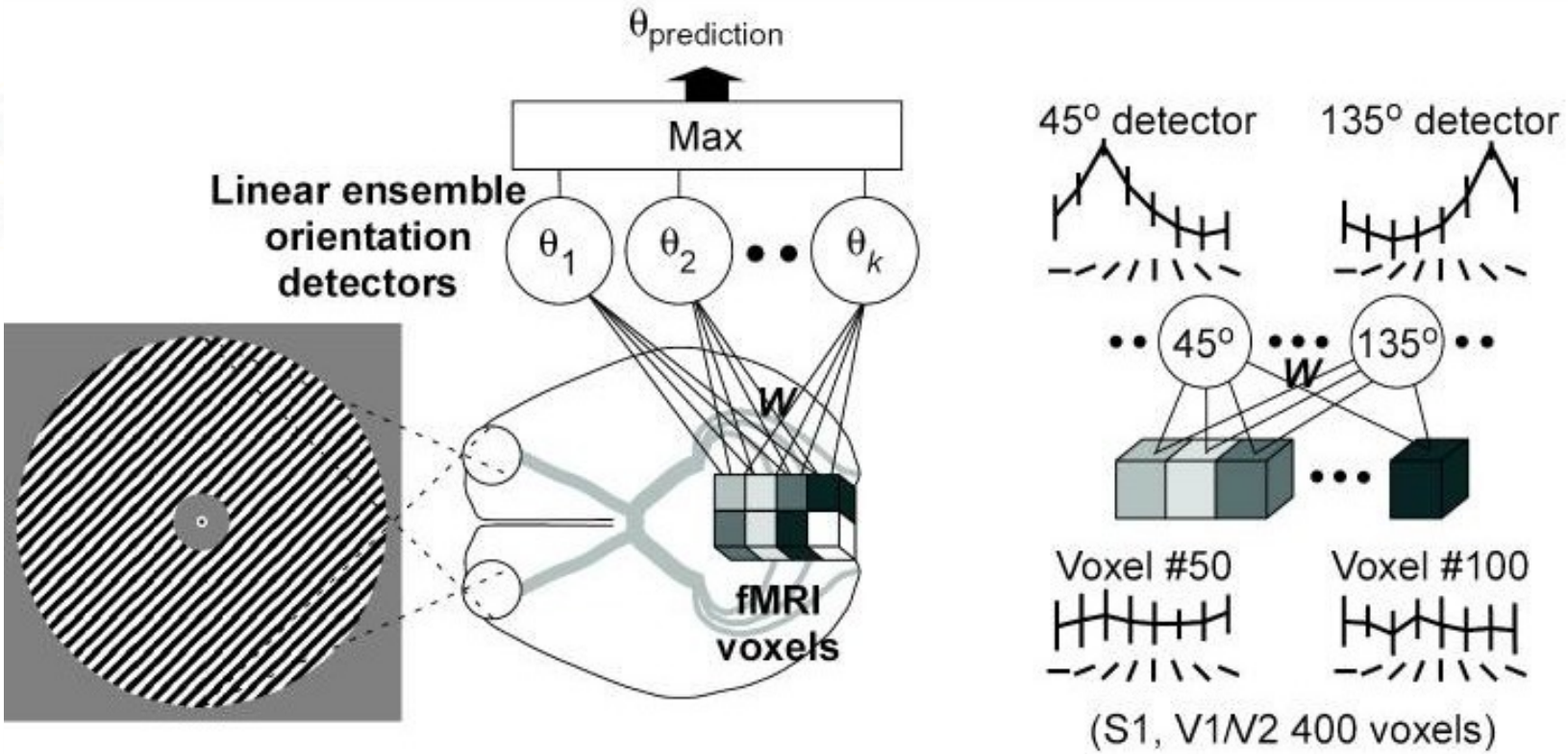
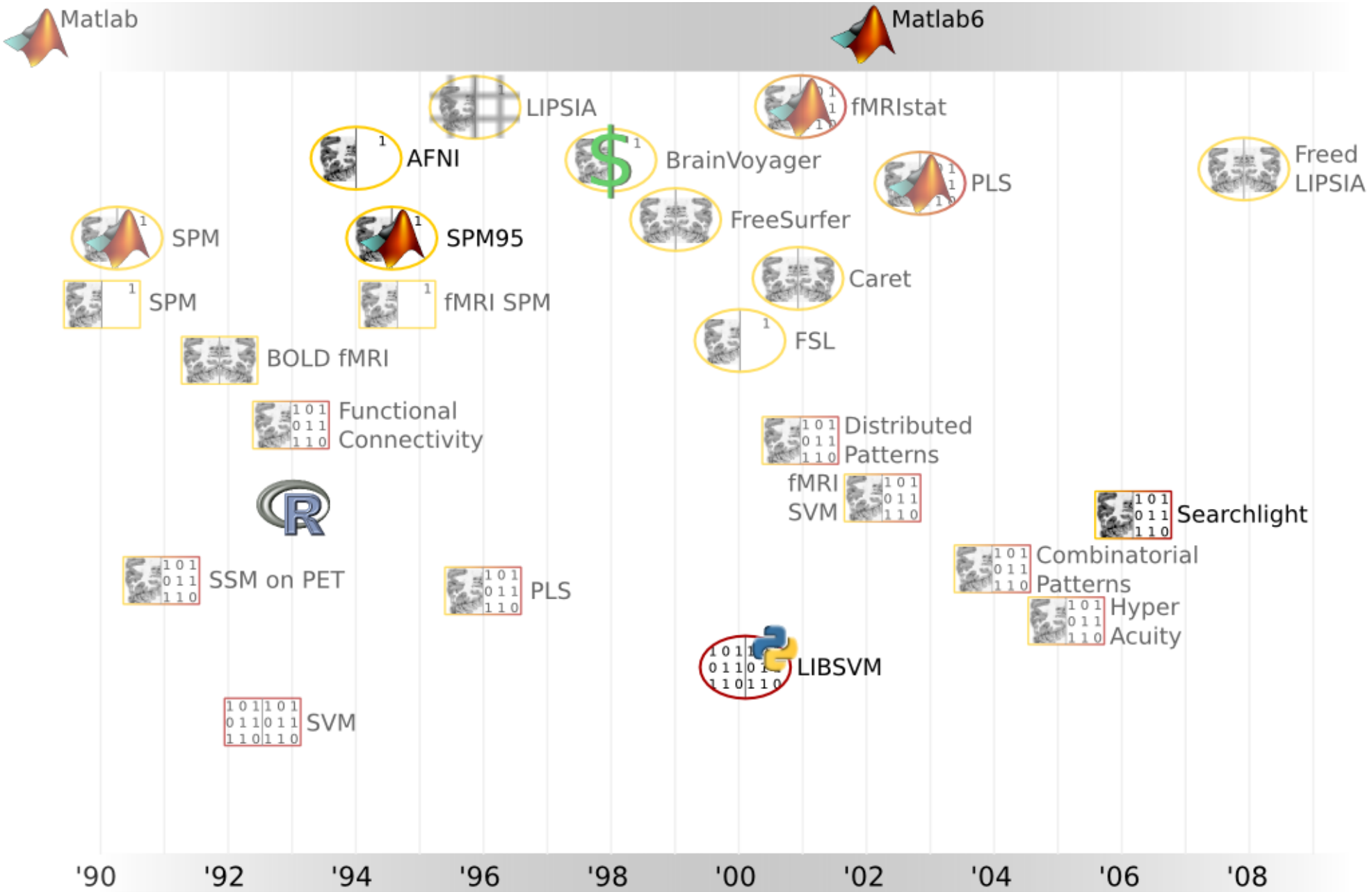


'90 '92 '94 '96 '98 '00 '02 '04 '06 '08

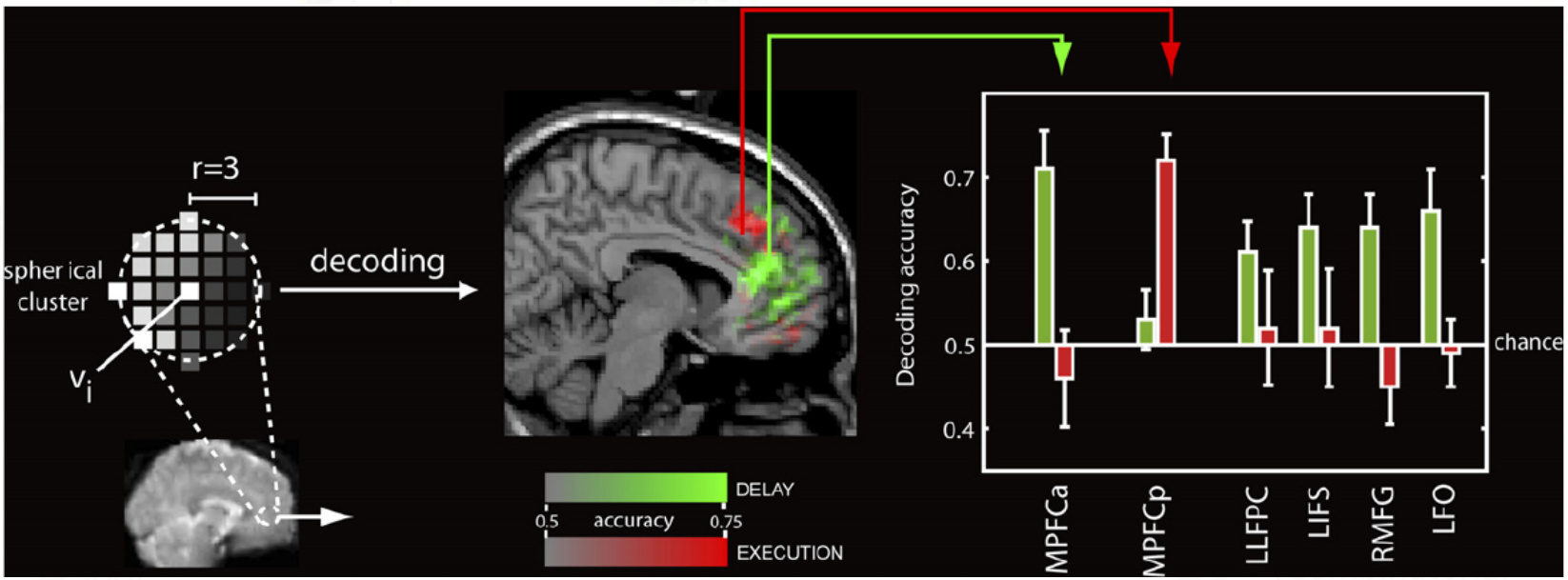
Kamitani&Tong, Nature Neuroscience 2005

Searchlight



Kriegeskorte et. al., PNAS 2006

Searchlight



'90 '92 '94 '96 '98 '00 '02 '04 '06 '08

Kriegeskorte et. al., PNAS 2006 ; Haynes et. al., Current Biology 2006

Searchlight Tarot

nature neuroscience

Unconscious determinants of free decisions in the human brain

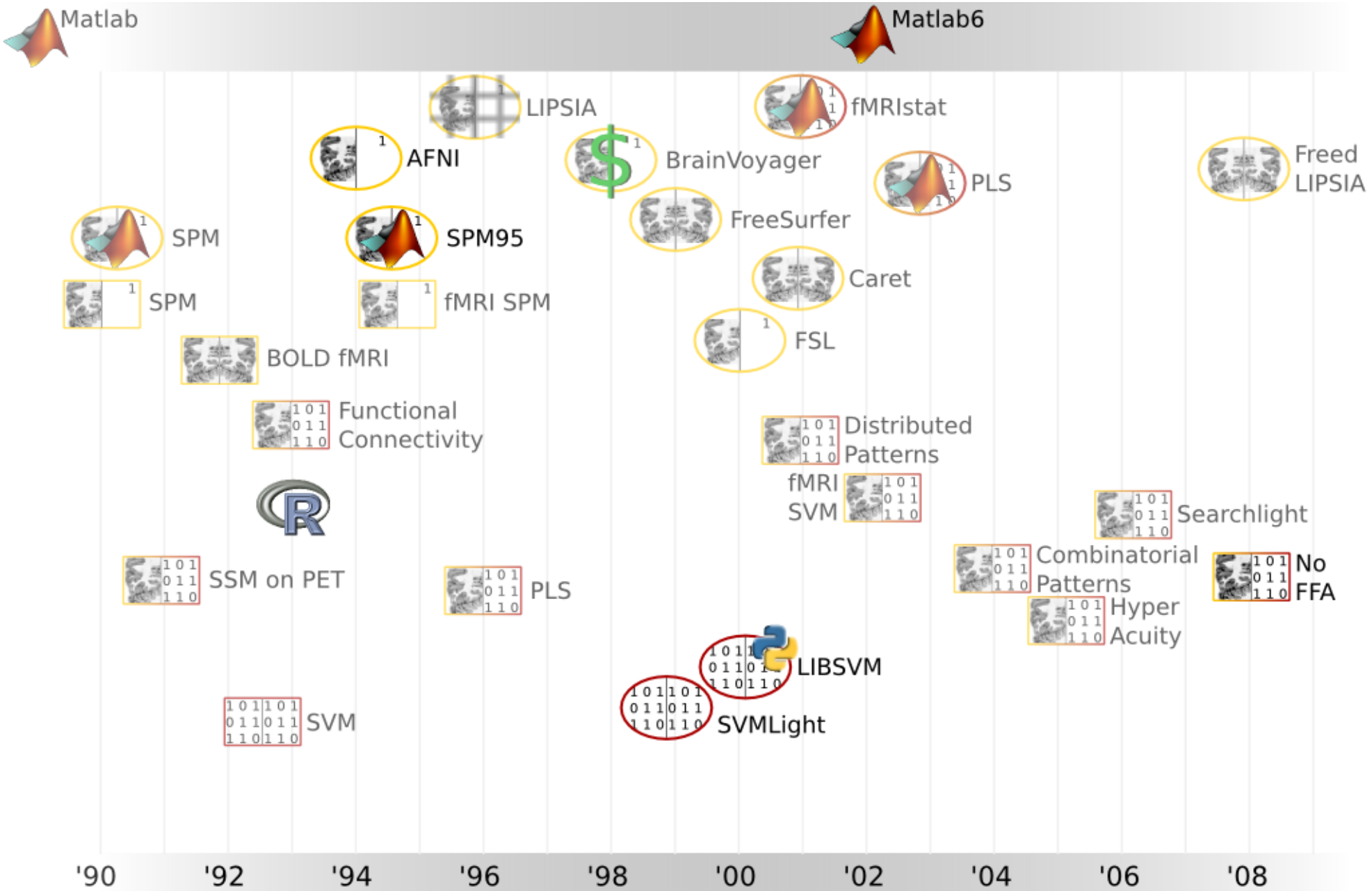
Chun Siong Soon[1,2], Marcel Brass[1,3], Hans-Jochen Heinze[4] & John-Dylan Haynes[1,2]

There has been a long controversy as to whether subjectively 'free' decisions are determined by brain activity ahead of time. We found that the outcome of a decision can be encoded in brain activity of prefrontal and parietal cortex up to 10 s before it enters awareness. This delay presumably reflects the operation of a network of high-level control areas that begin to prepare an upcoming decision long before it enters awareness.

'90 '92 '94 '96 '98 '00 '02 '04 '06 '08

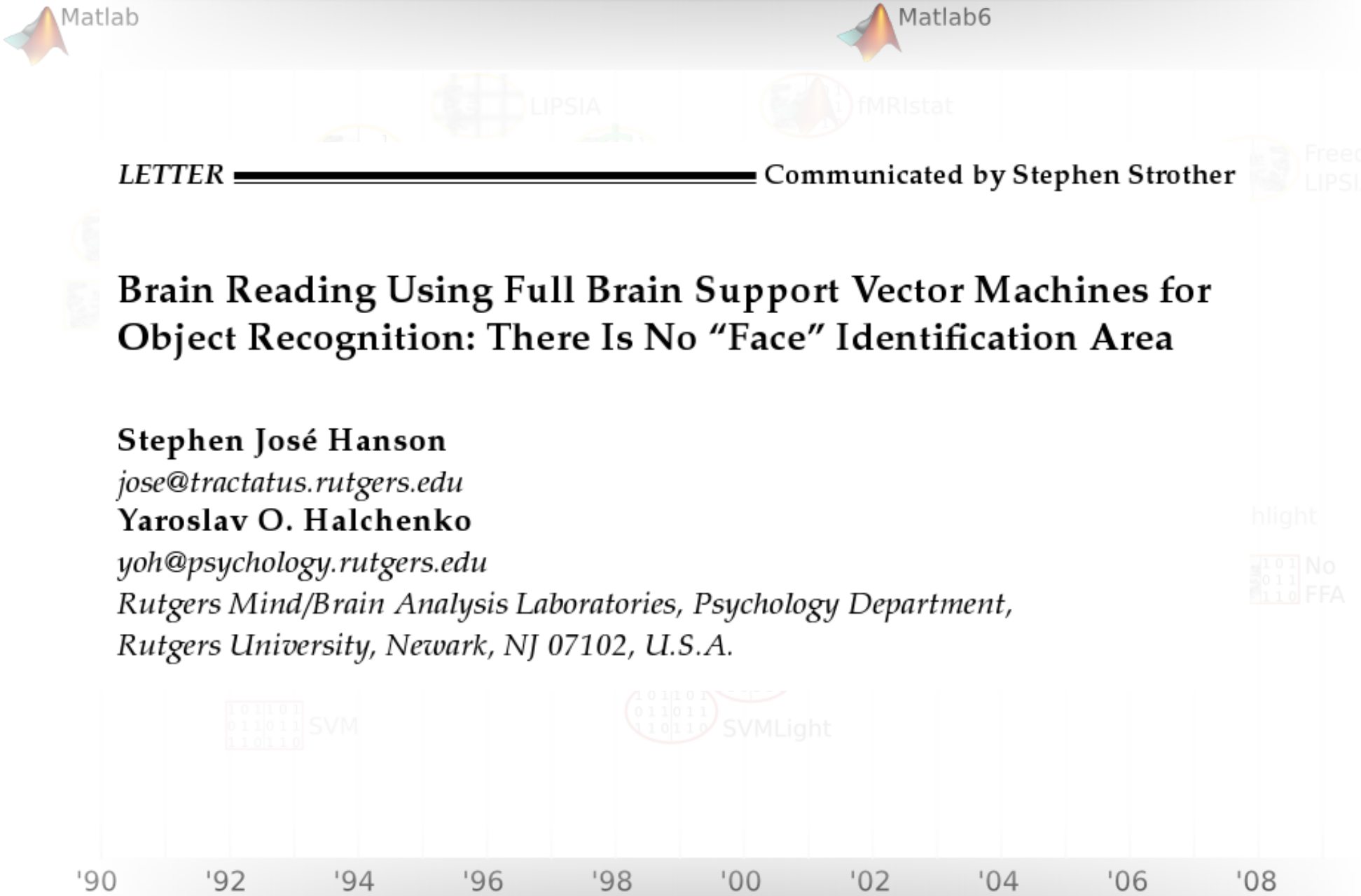
Soon et. al., Nature Neuroscience 2006

Questioning the Specialization Concept



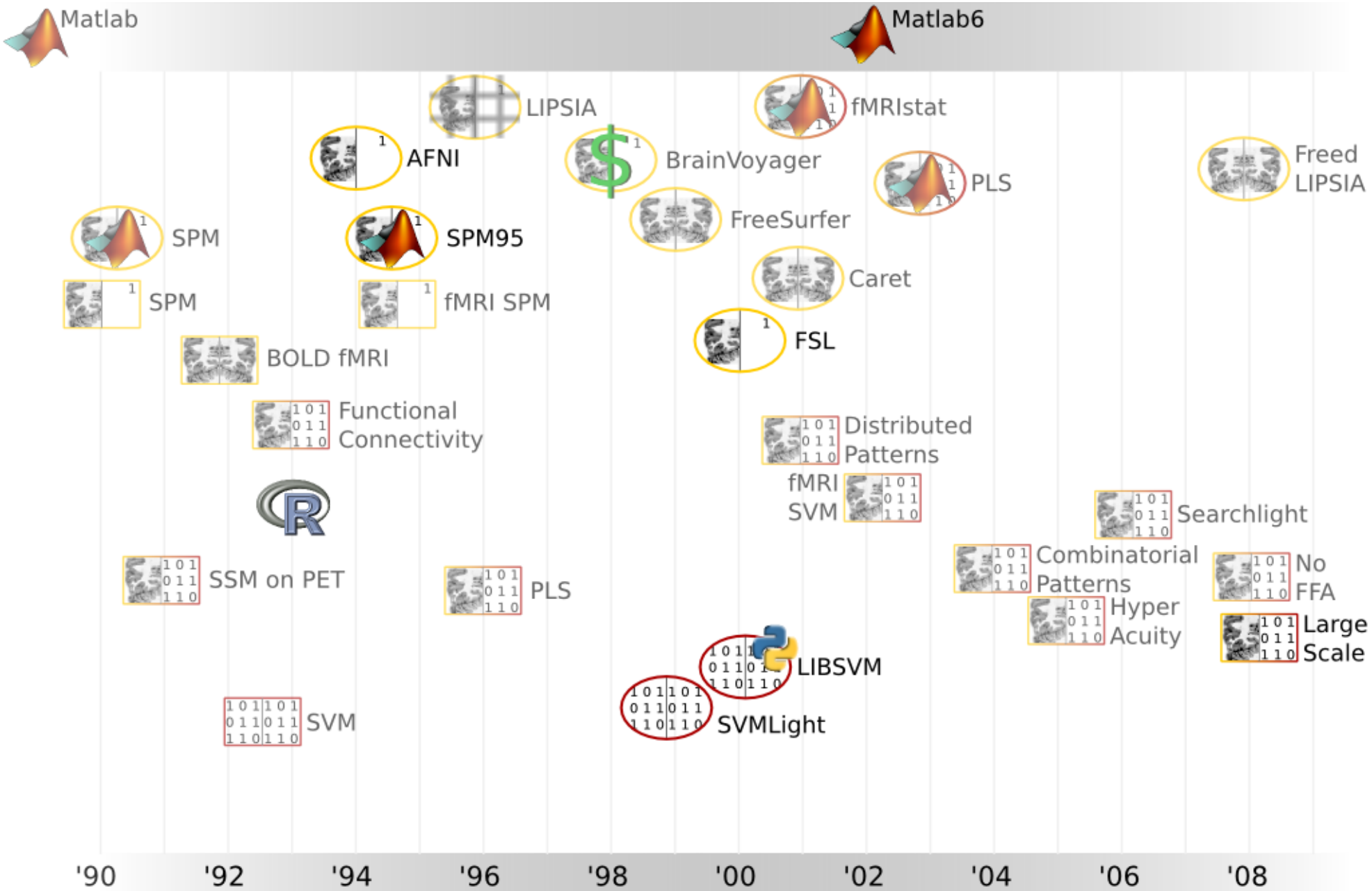
Hanson&Halchenko, Neural Computation 2008

Questioning the Specialization Concept



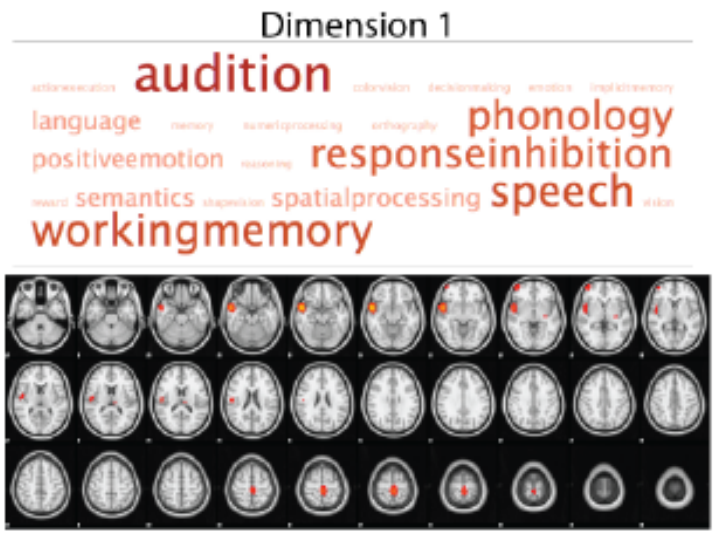
Hanson&Halchenko, Neural Computation 2008

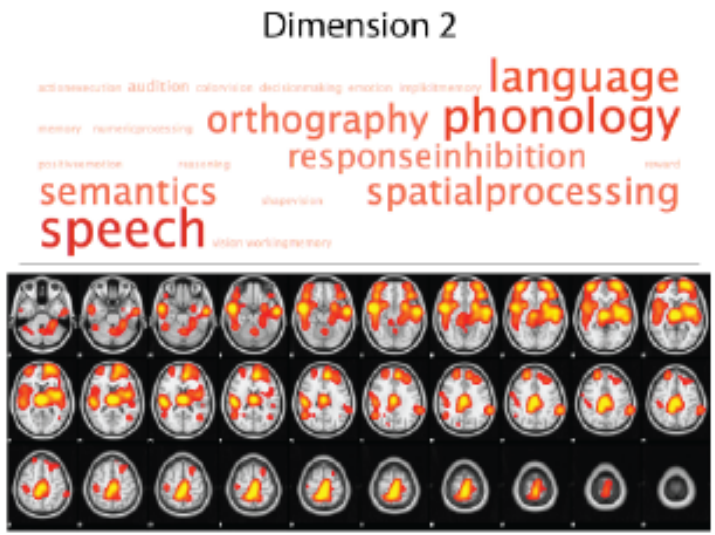
Large Scale Learning



Poldrack et. al, Psychological Science 2009

Large Scale Learning: Ontology





'90 '92 '94 '96 '98 '00 '02 '04 '06 '08

Poldrack et. al, Psychological Science 2009

Visual Image Reconstruction

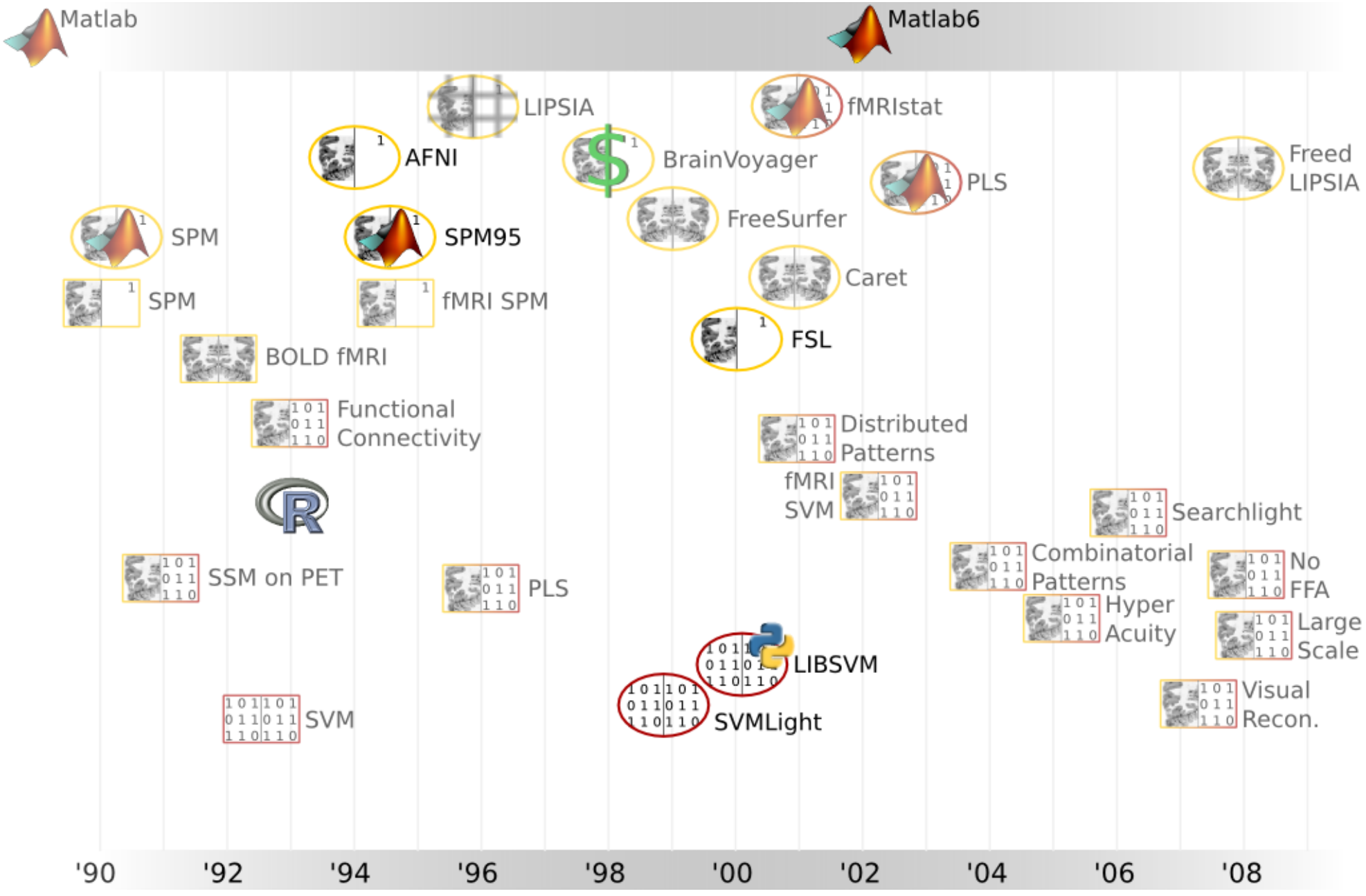
$52\text{MUY}_2008MUY + 08 : Fig2a.png$

Miyawaki et. al, Neuron 2008

Summary: MVPA Can . . .

- do “Mind Reading”
- do per-trial analysis
- account for various sources of variance and covariance/causal structure
- relax modeling assumptions of the signals
- rely on the models of the brain functioning
- provide validity testing (via cross-validated)
- test hypothesis across subjects and experimental paradigms
- assess diagnostic characteristics of the input units
- harvest information at sub-voxel resolution

Software Used



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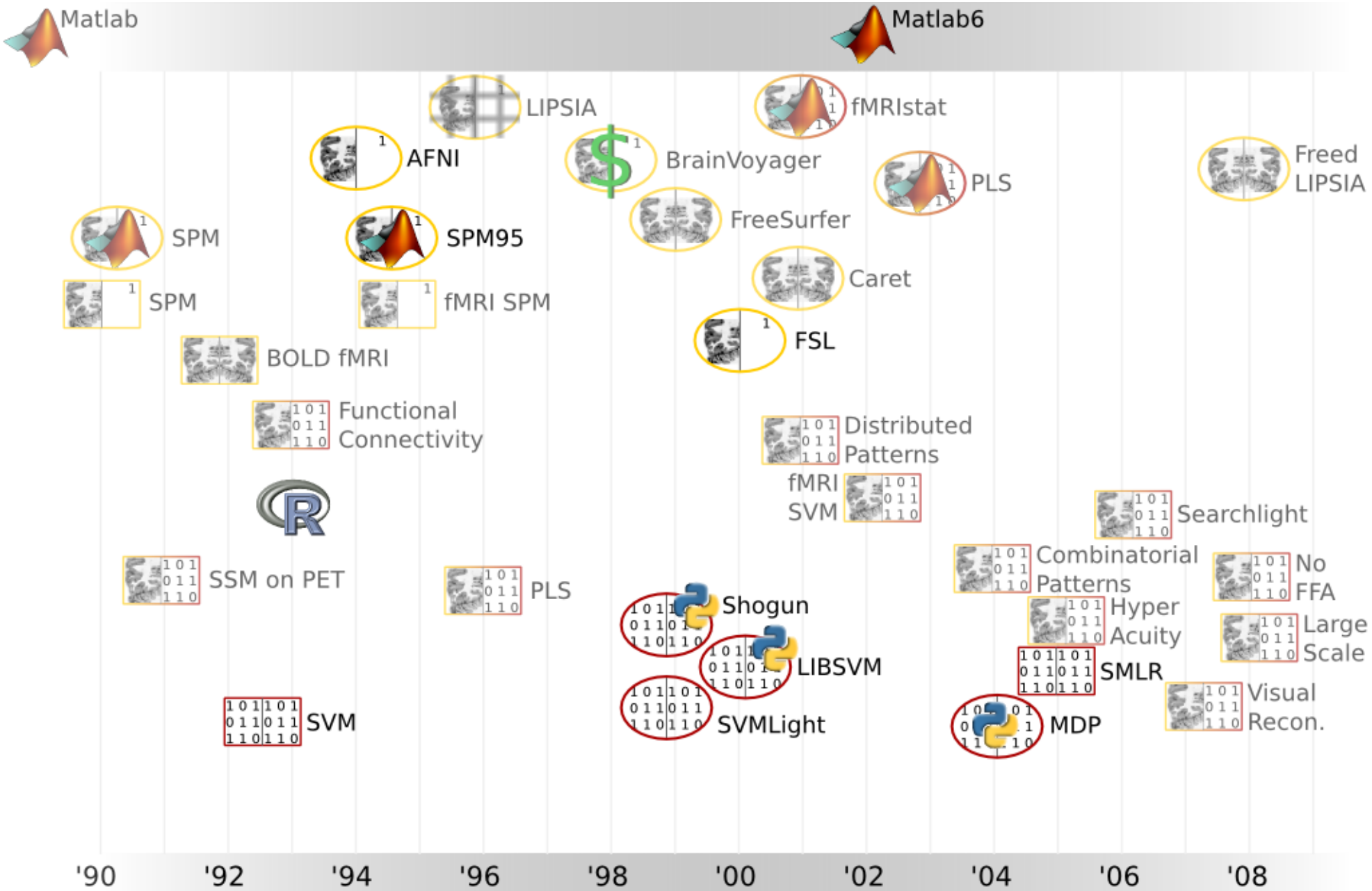
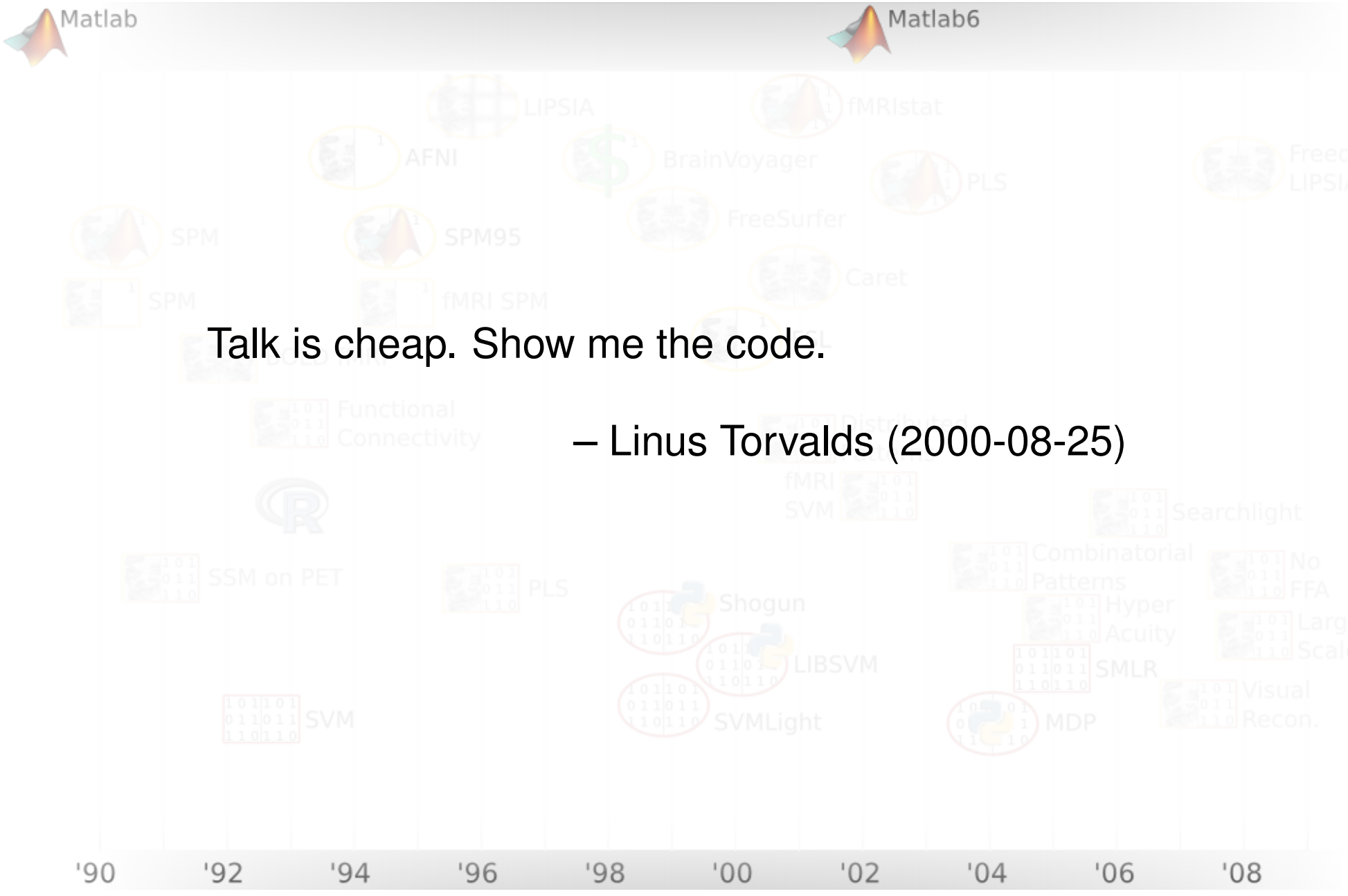


Machine Learning Open-Source Software: `http://mloss.org`

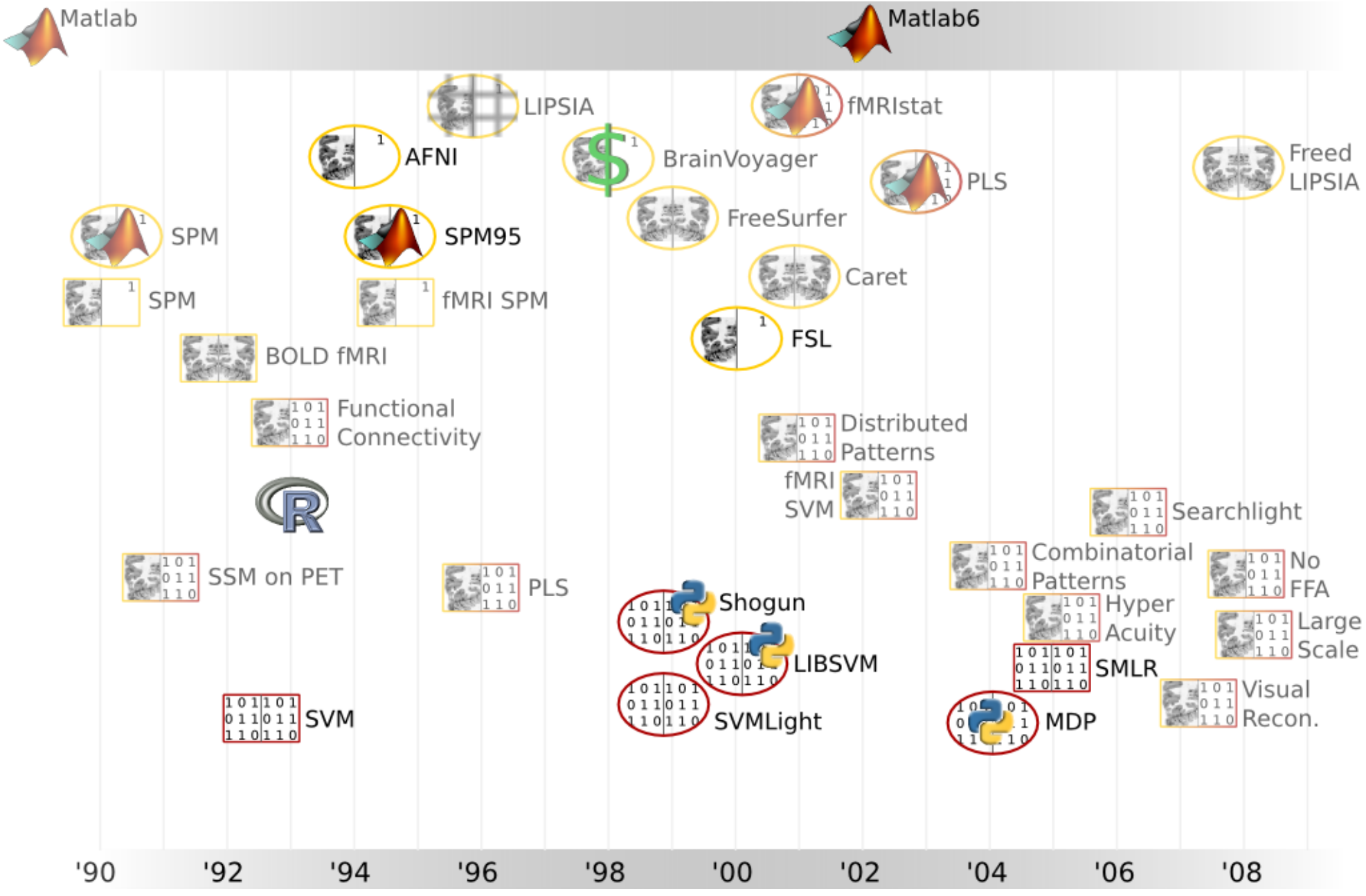
Software Used



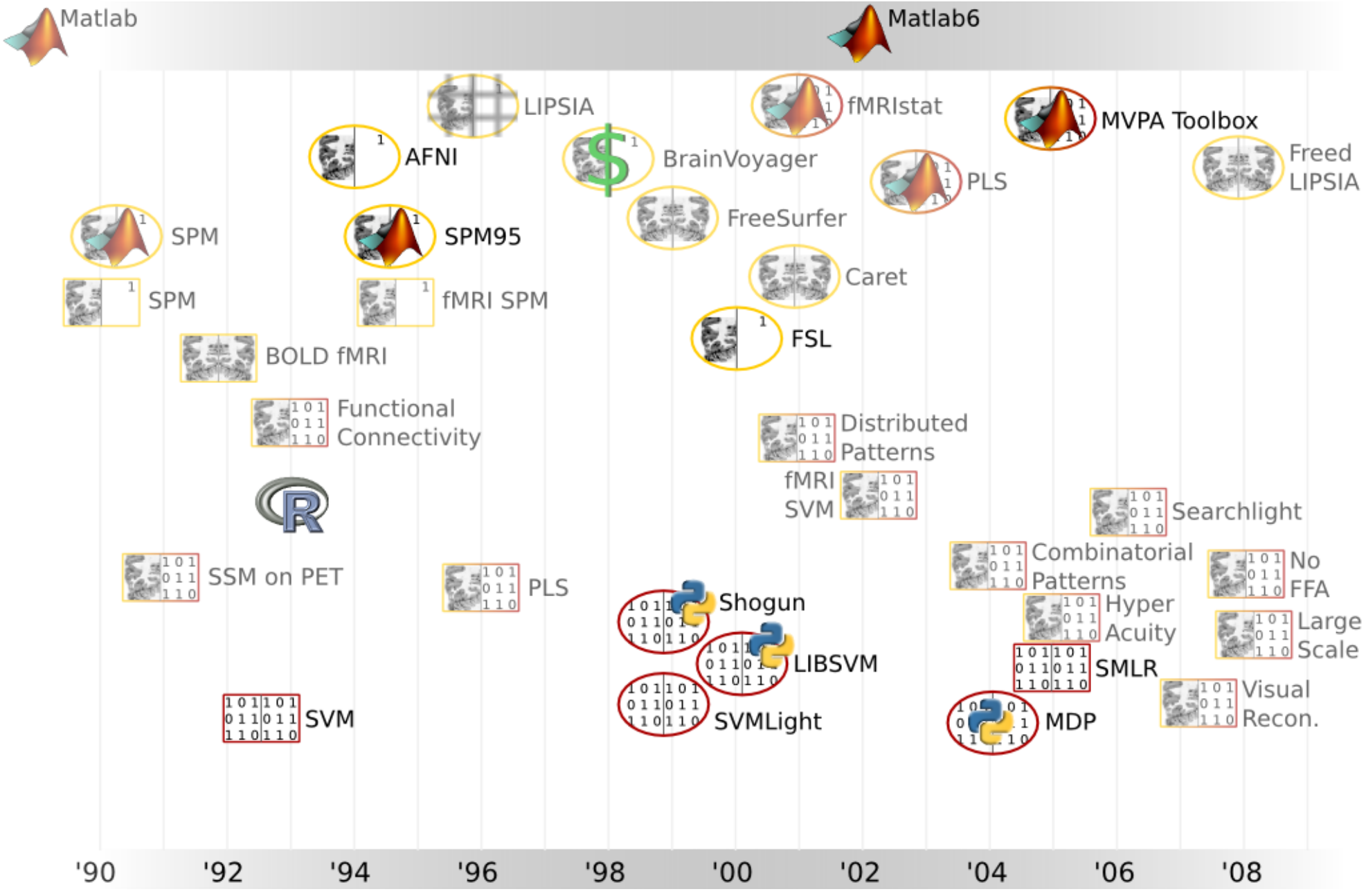
Talk is cheap. Show me the code.

– Linus Torvalds (2000-08-25)

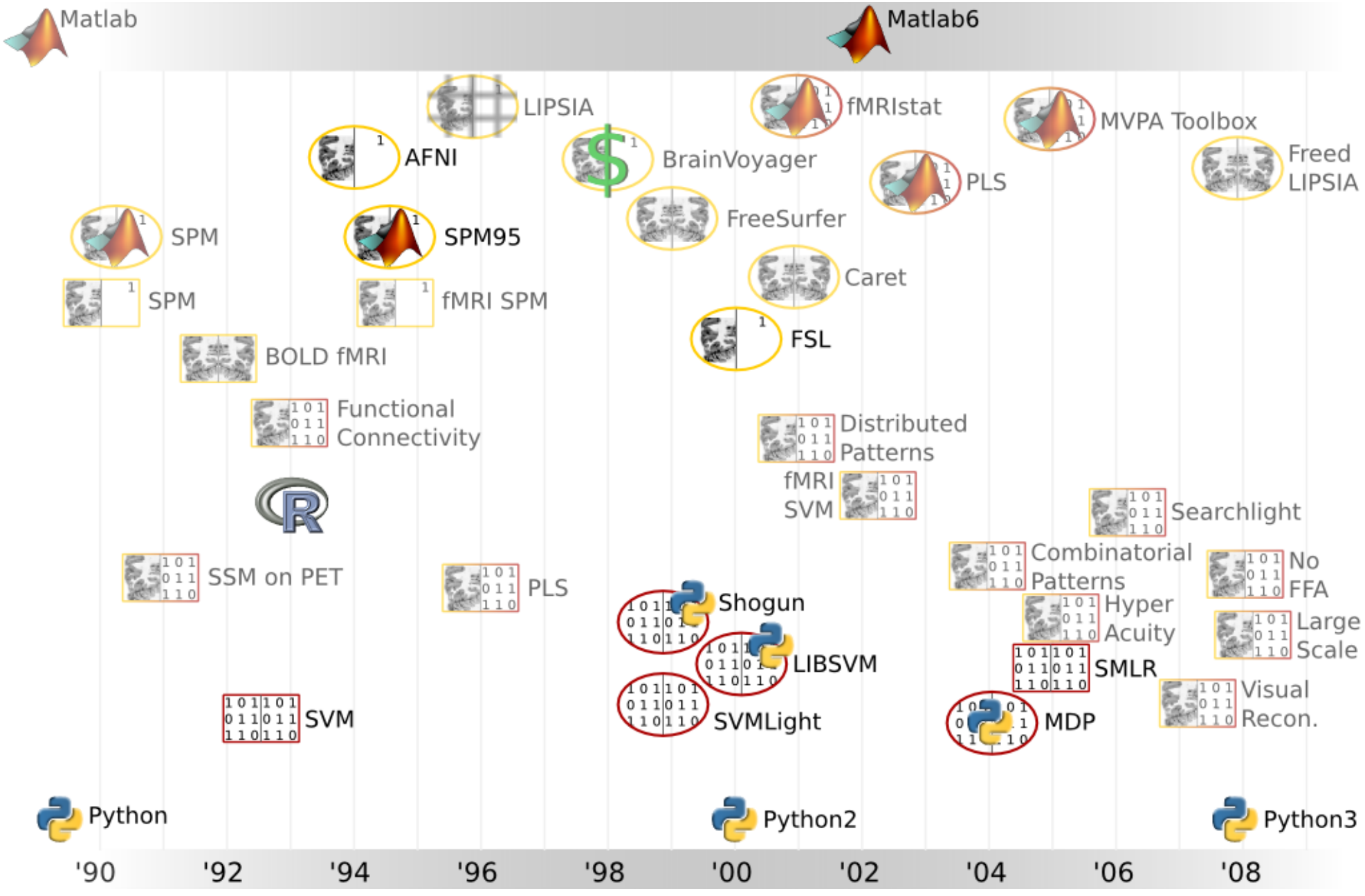
Standing on the Shoulders of Dinosaurs



Standing on the Shoulders of Dinosaurs



Python World



Why Python? **Not** because it was . . .

1989 Designed by Guido van Rossum hired by Google in 2005

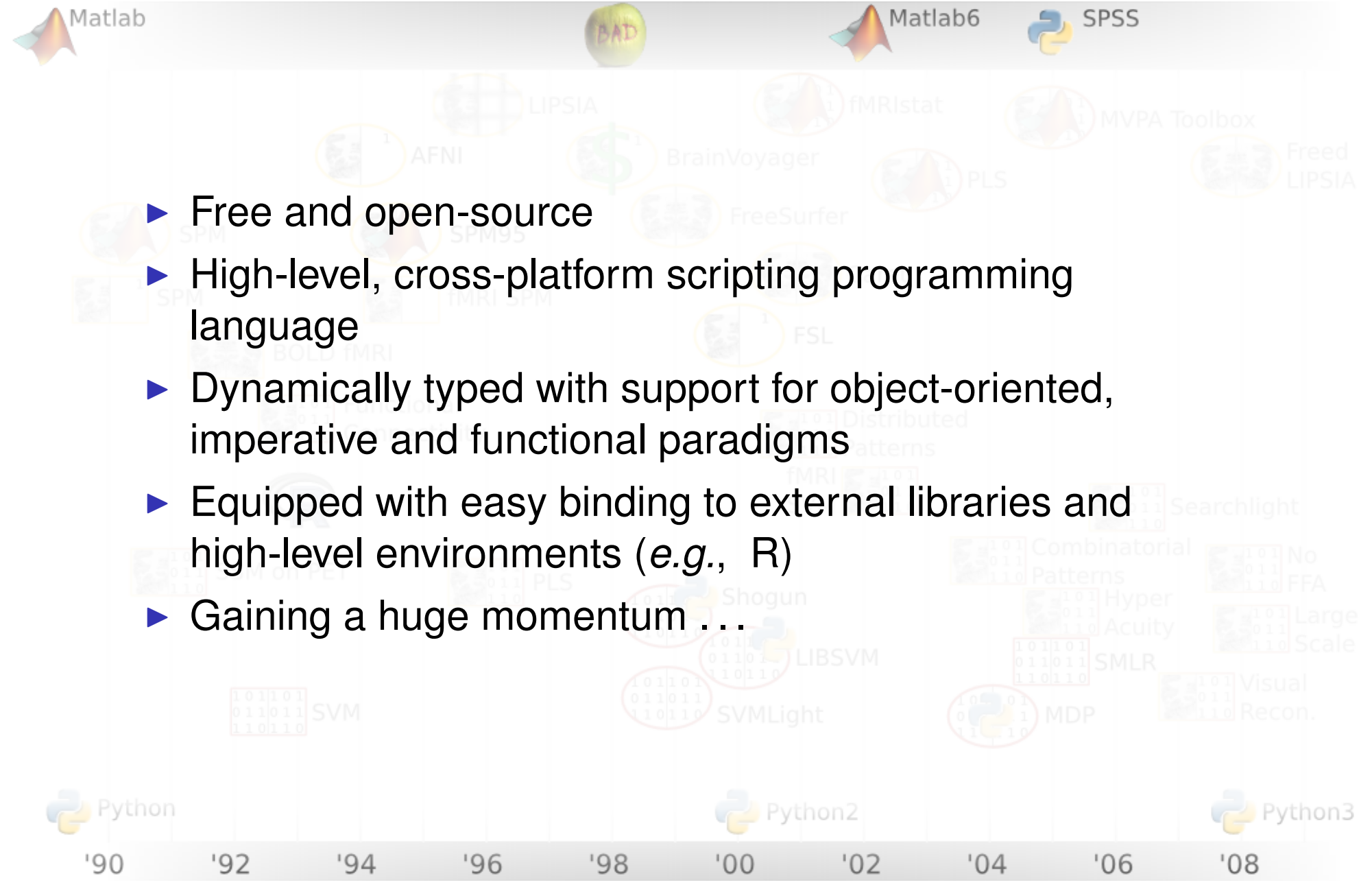
1998-2002 Had no “big brother” to decide supporting *my* platform (as happened with Matlab on MacOS)

2000 Used by the Hubble Space Telescope team in Baltimore for removing noise generated by cosmic rays from photos of galaxies

2005 Used to replace in SPSS 14 the less functional SAX Basic ”scripts” for most purposes

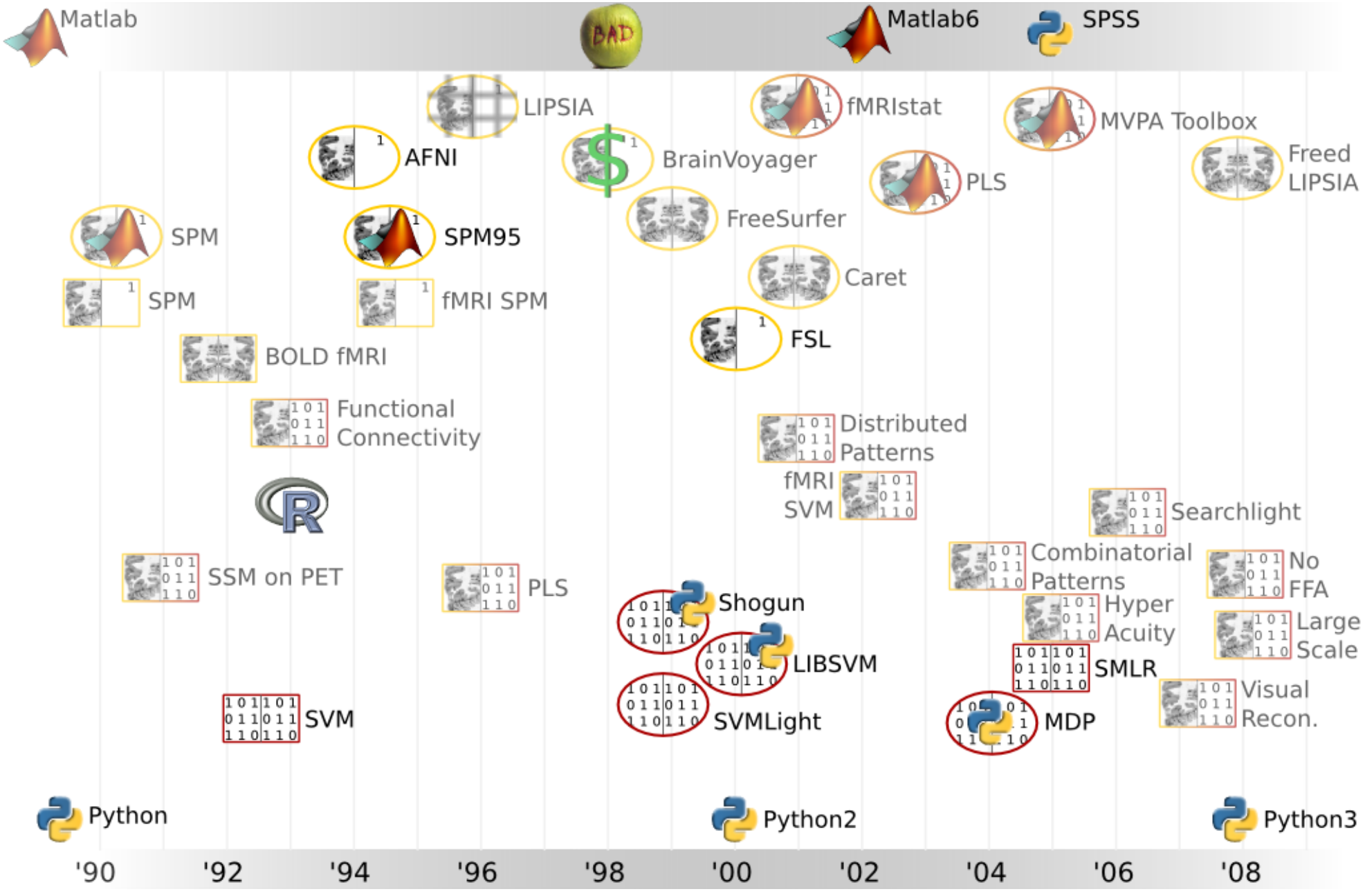
... Used by Google, YouTube, Airbus, Maya, OpenOffice.org, CERN, NASA, Yahoo, Trac, . . .

Why Python? Because it is . . .

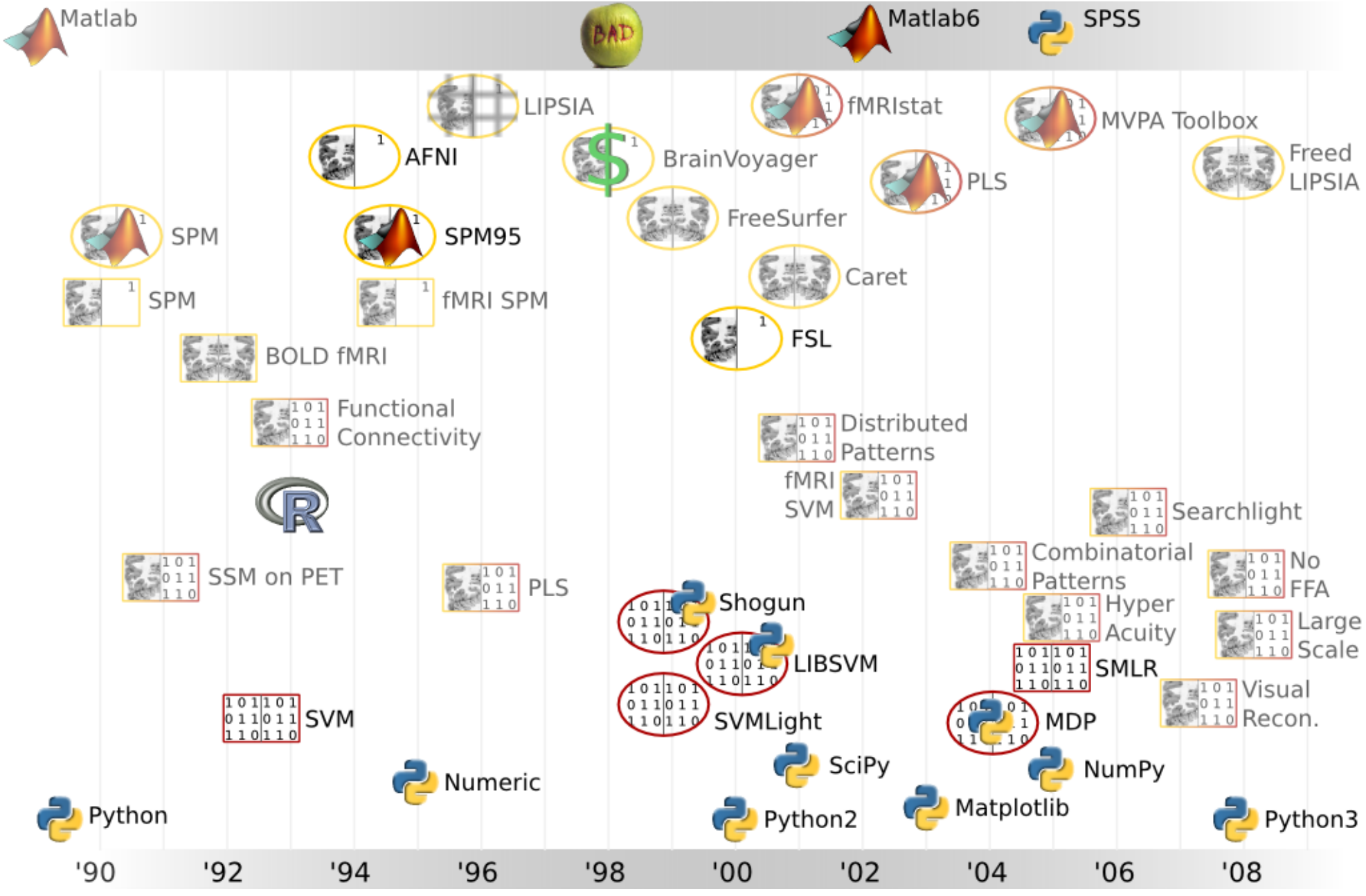


- Free and open-source
- High-level, cross-platform scripting programming language
- Dynamically typed with support for object-oriented, imperative and functional paradigms
- Equipped with easy binding to external libraries and high-level environments (*e.g.*, R)
- Gaining a huge momentum . . .

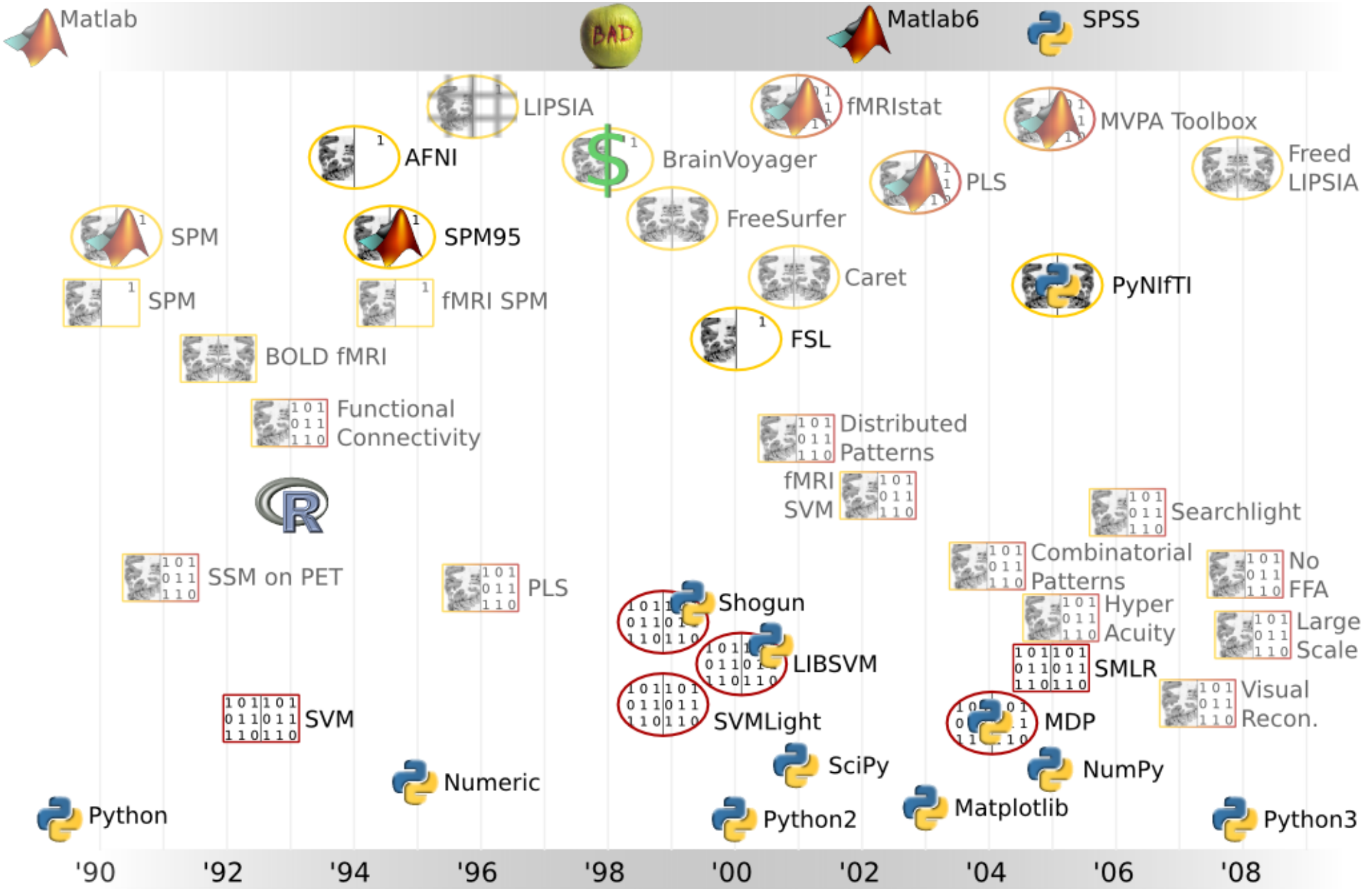
Python Utensils



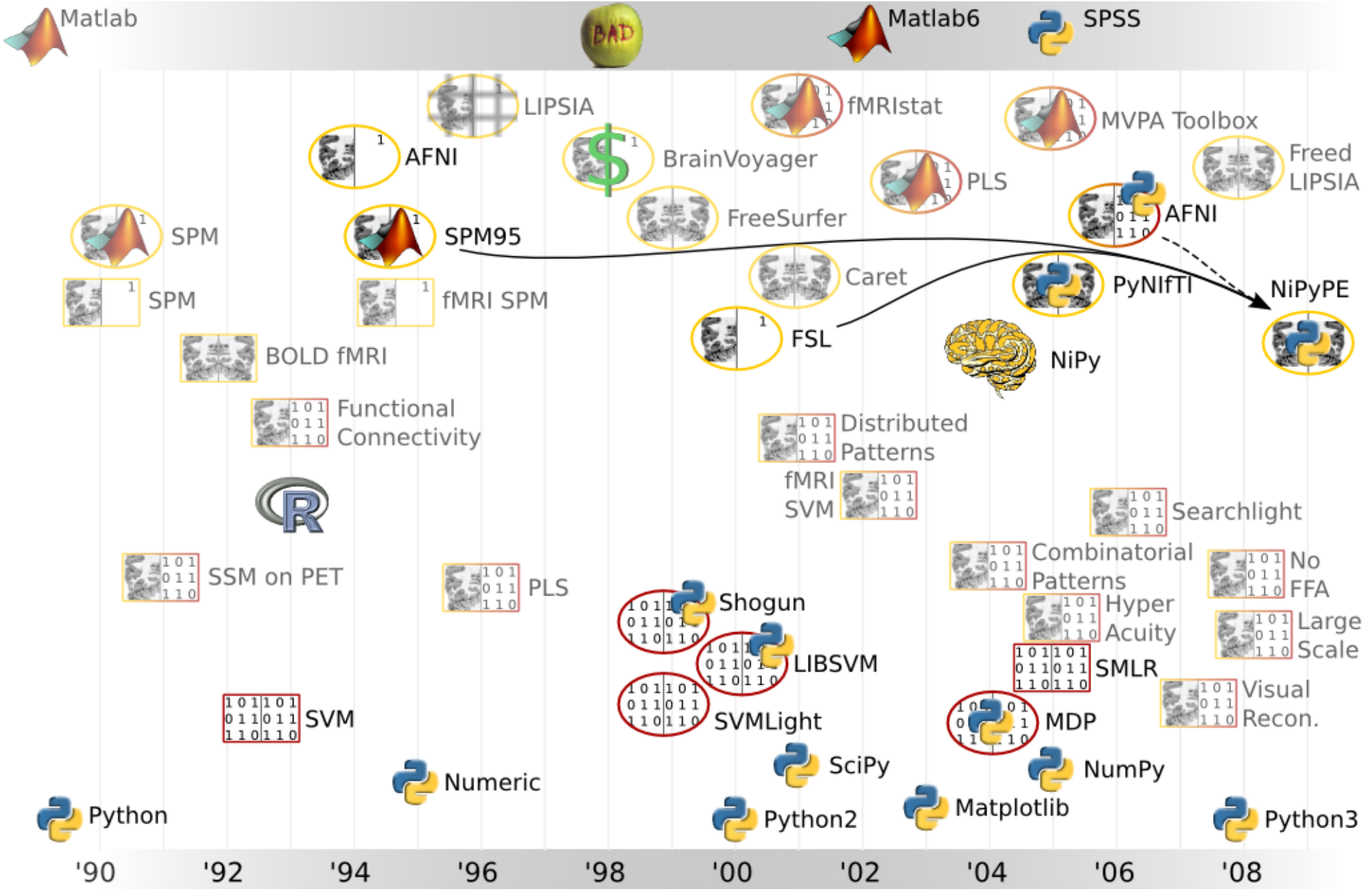
Python Utensils



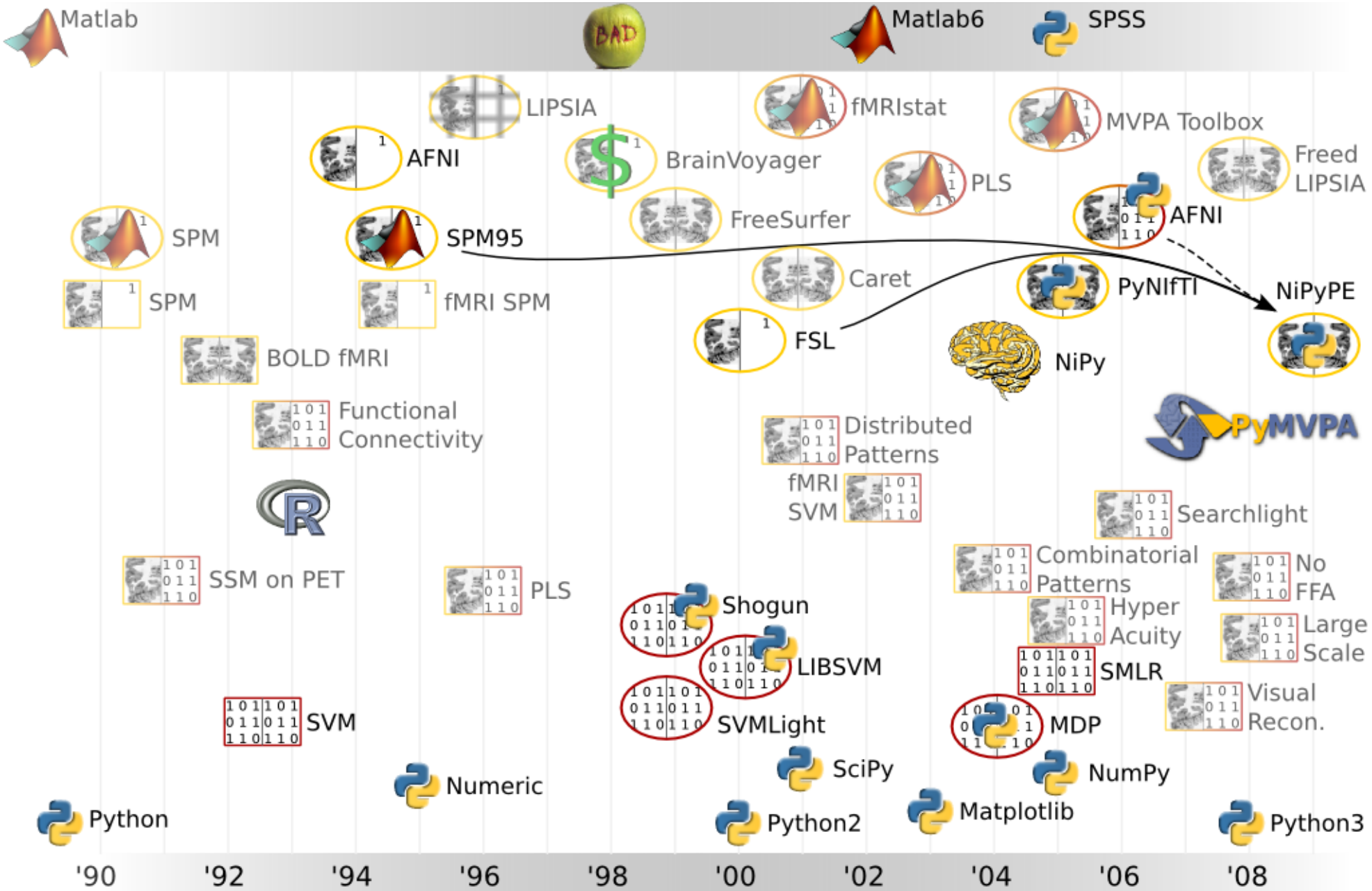
Python Utensils



Reinvent vs. Recycle the Wheel

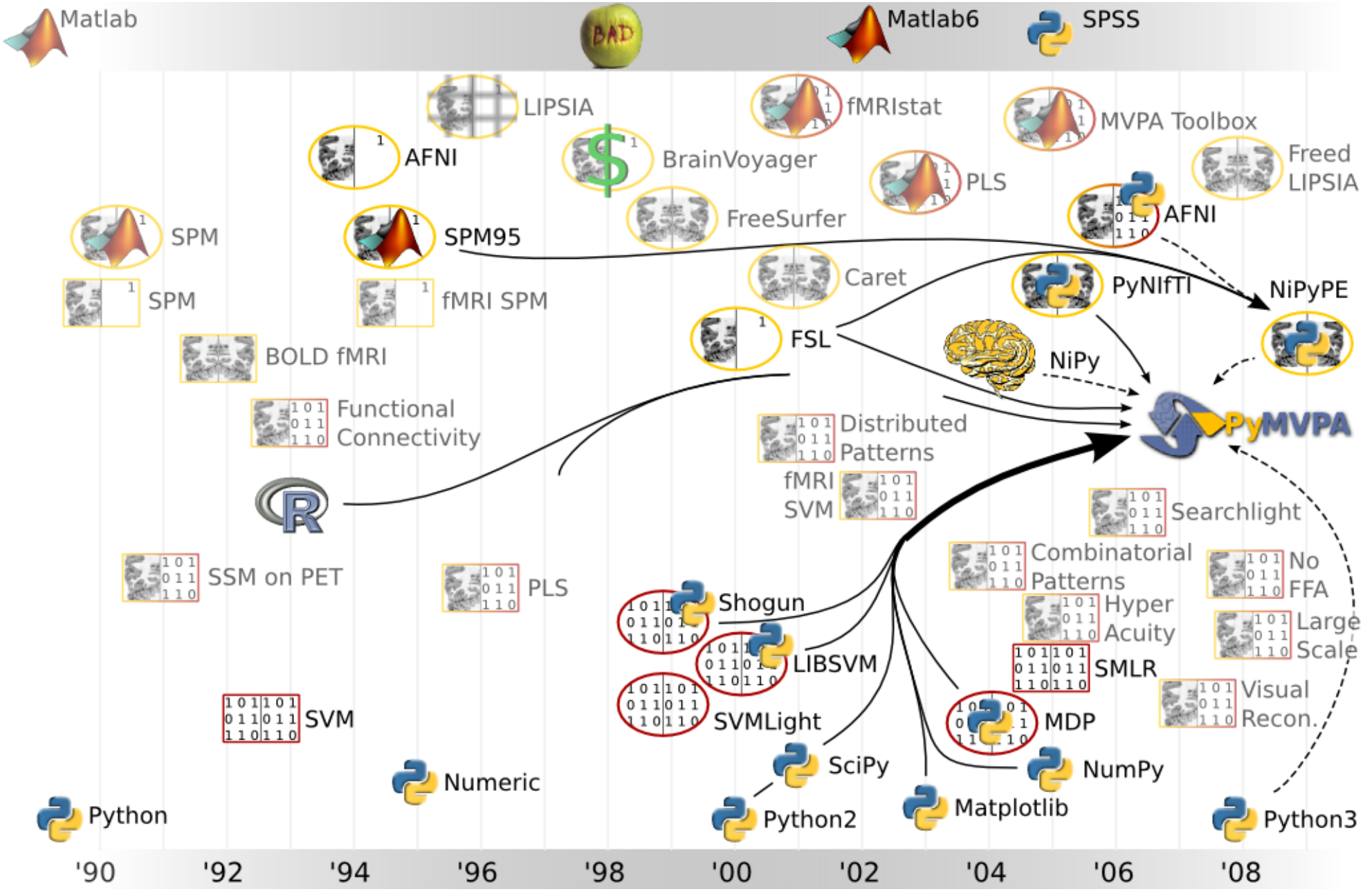


PyMVPA



Hanke et. al. 2009

PyMVPA


Matlab
BAD
Matlab6
SPSS
LIPSIA
fMRIstat
MVPA Toolbox
Freed LIPSIA
AFNI
BrainVoyager
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SPM95
FreeSurfer
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Numeric
Matplotlib
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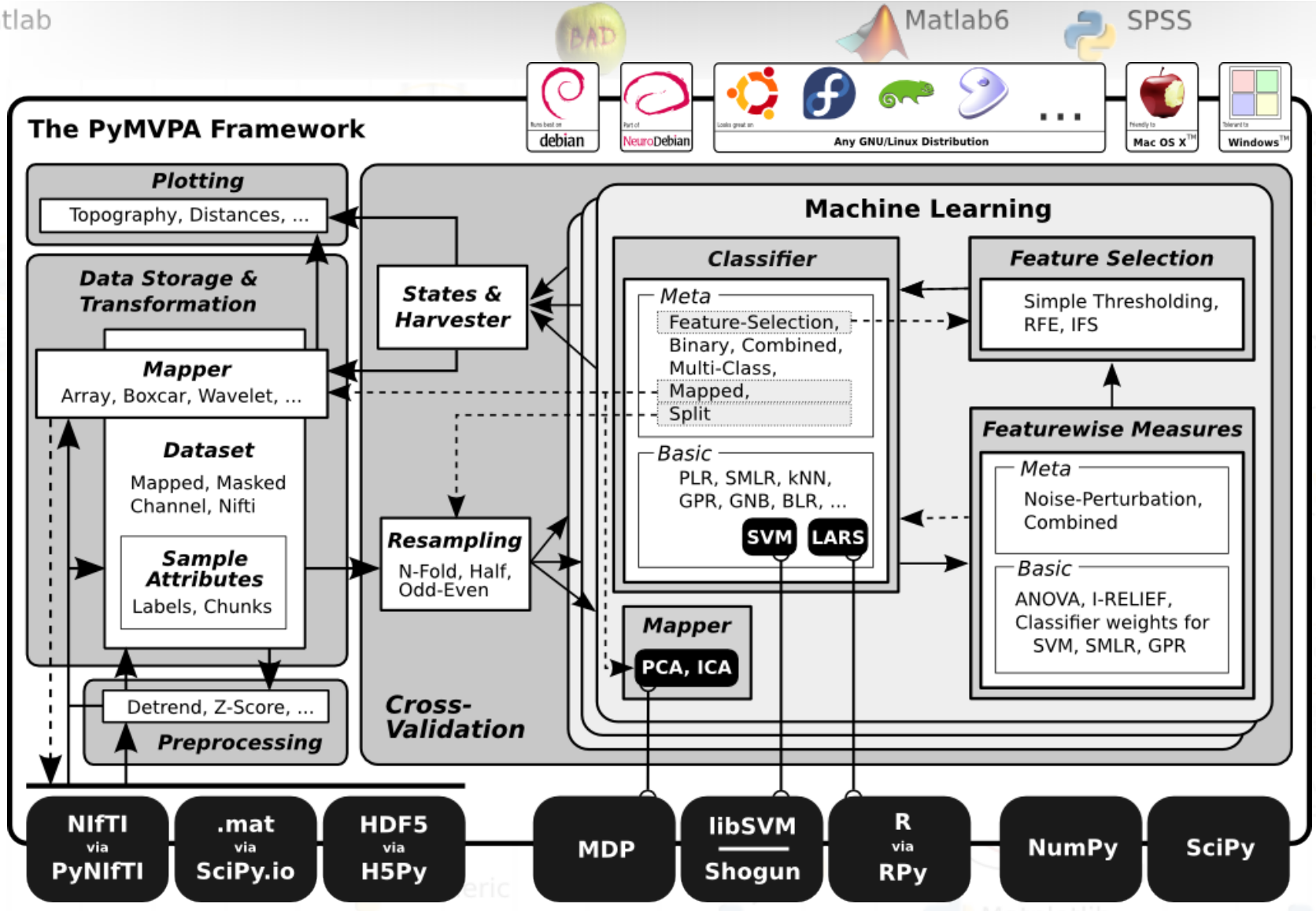
PyMVPA: Framework



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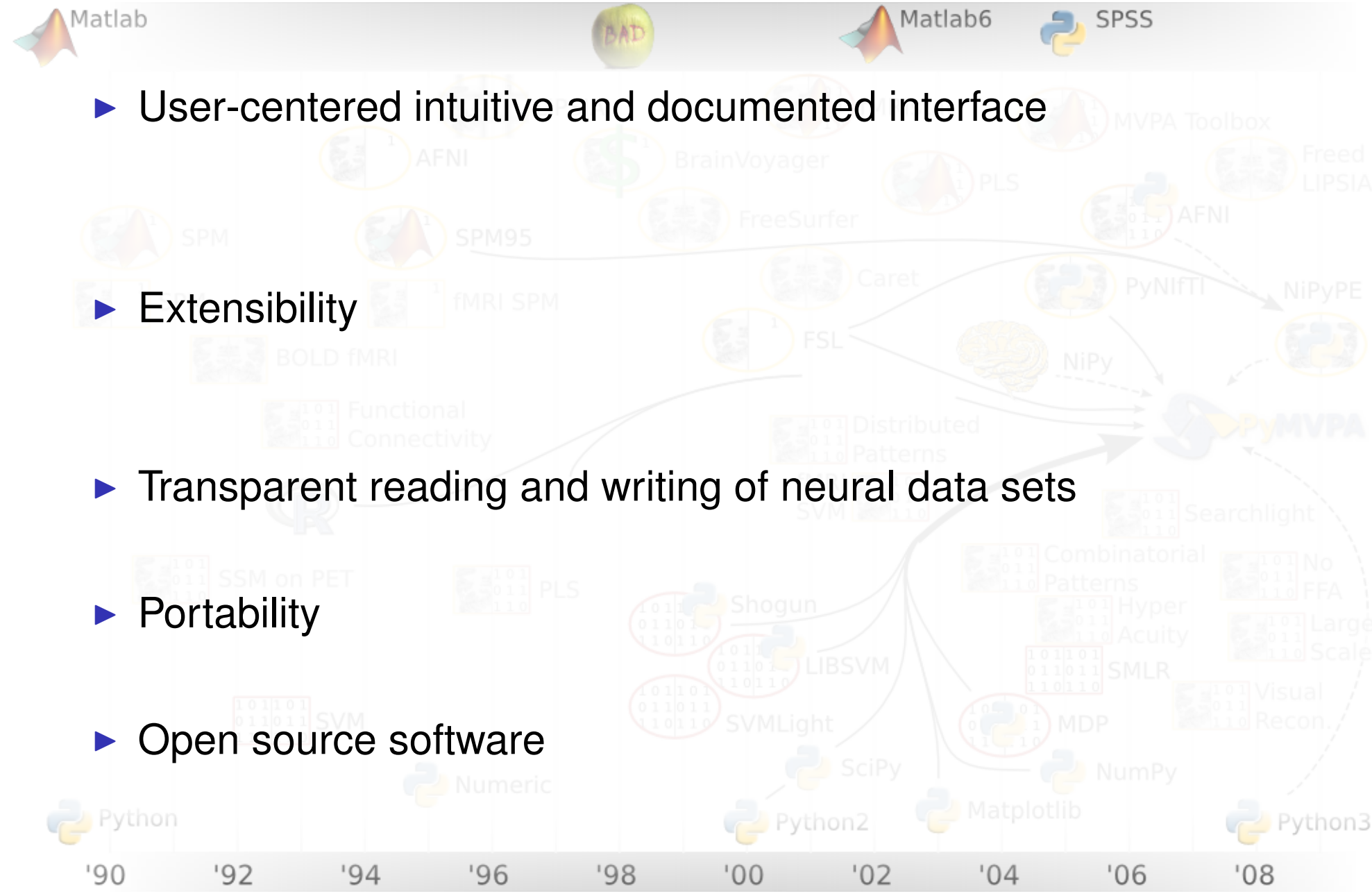
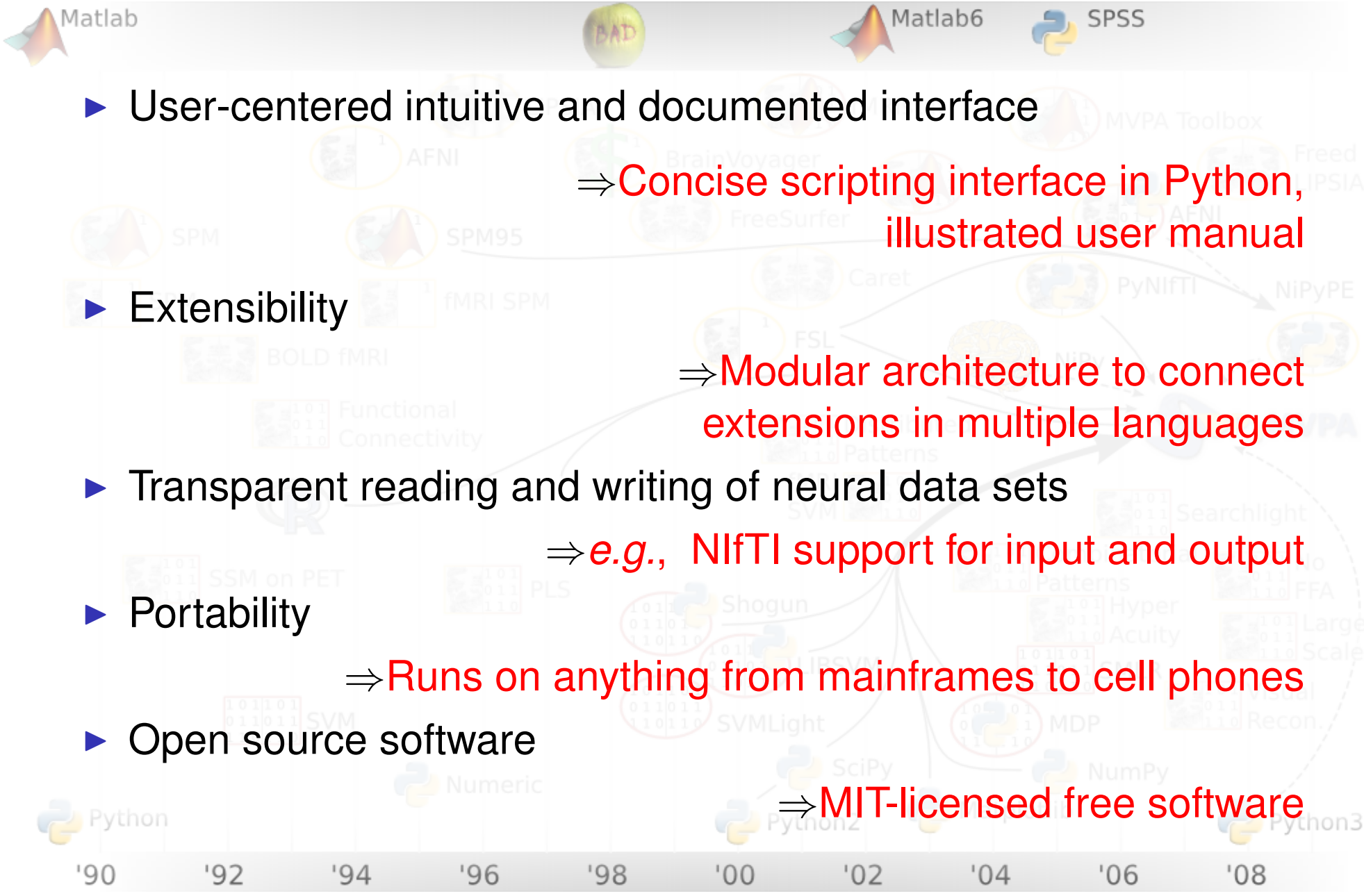
PyMVPA: Efficient



- User-centered intuitive and documented interface
- Extensibility
- Transparent reading and writing of neural data sets
- Portability
- Open source software

PyMVPA: Efficient



- User-centered intuitive and documented interface

  ⇒Concise scripting interface in Python, illustrated user manual

- Extensibility

  ⇒Modular architecture to connect extensions in multiple languages

- Transparent reading and writing of neural data sets

  ⇒*e.g.*, NIfTI support for input and output

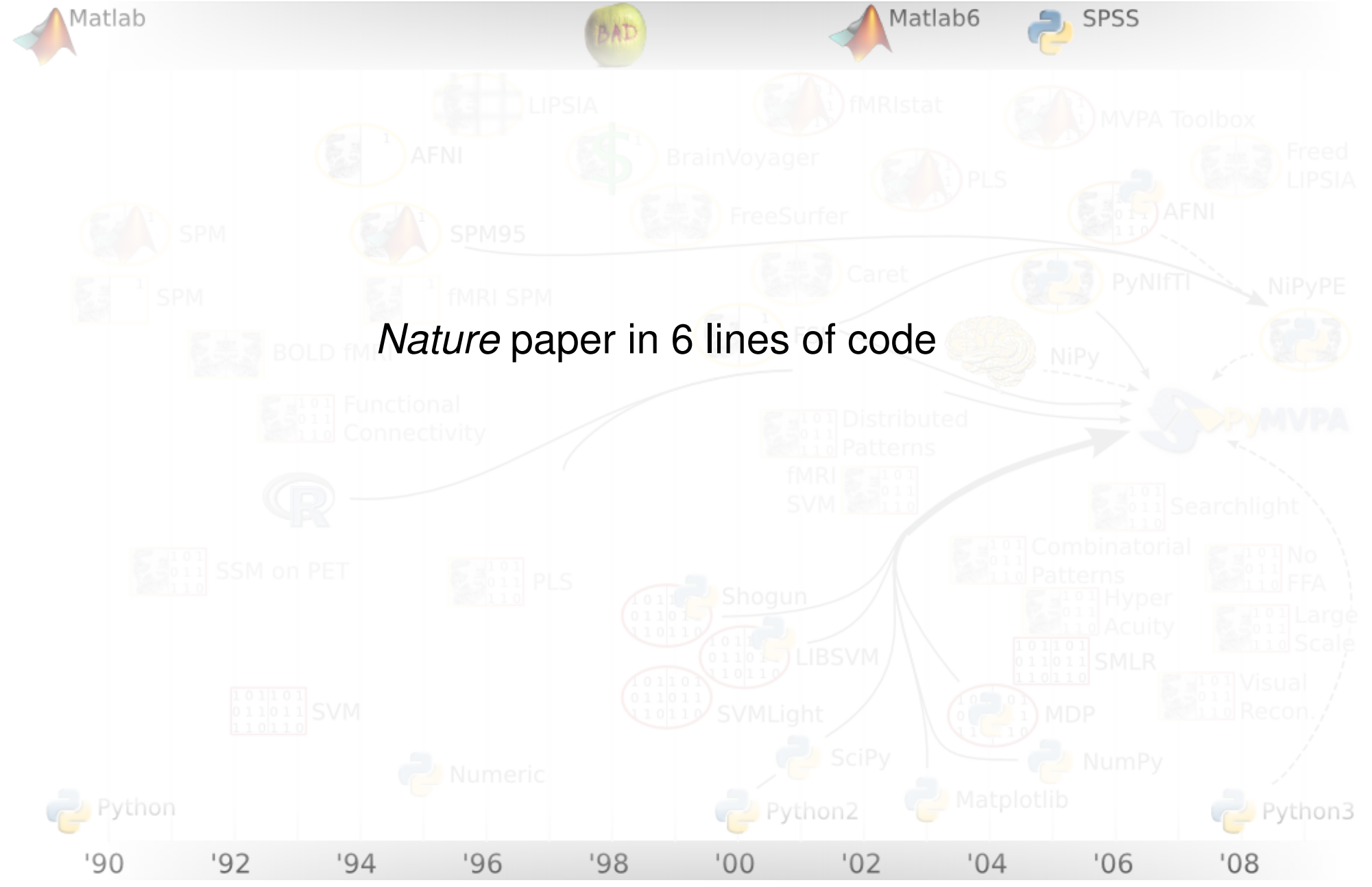
- Portability

  ⇒Runs on anything from mainframes to cell phones

- Open source software

  ⇒MIT-licensed free software

PyMVPA: Fun



Nature paper in 6 lines of code

Full Brain Analysis: Full-brain SVM

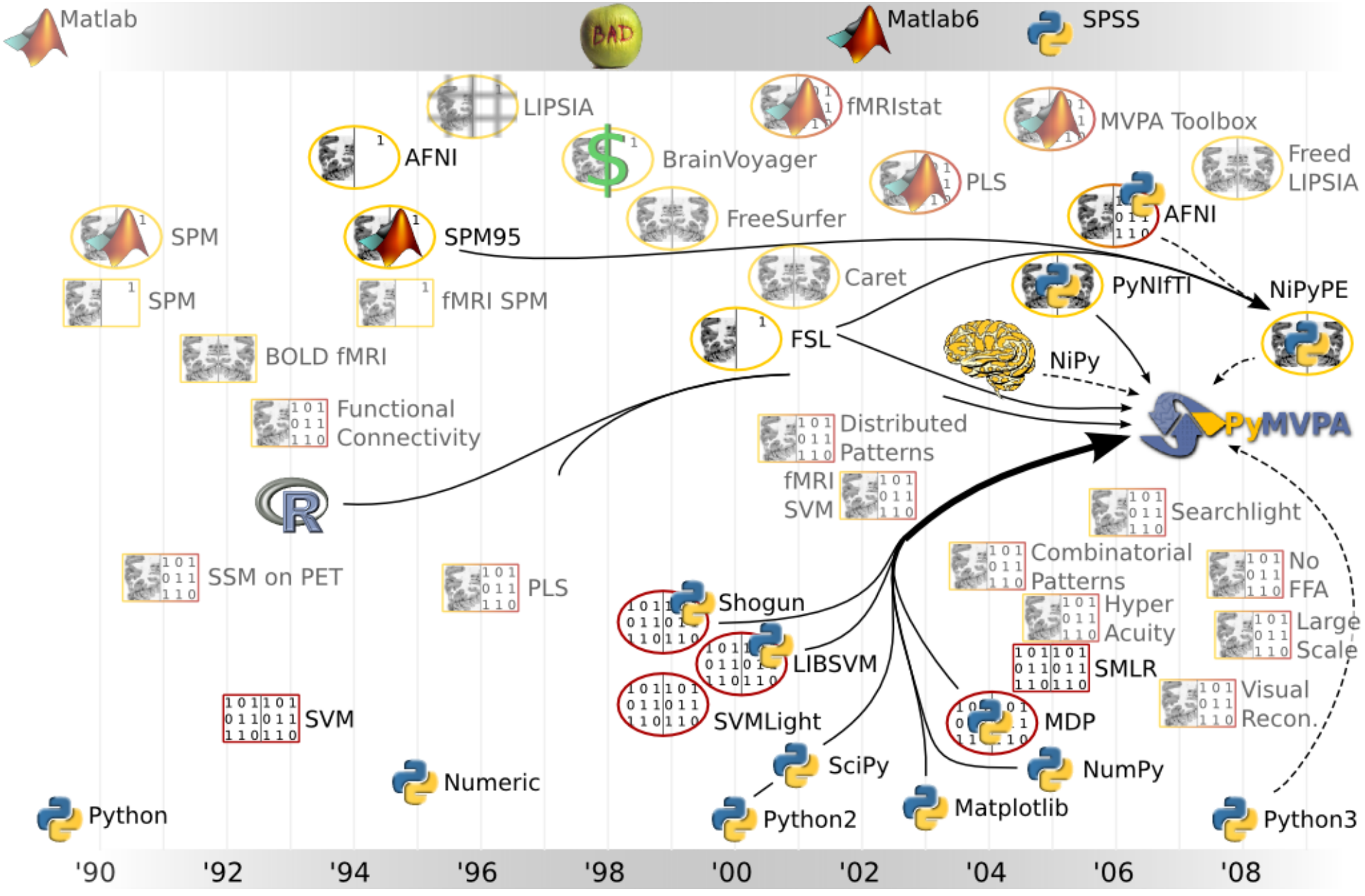
```
attr = SampleAttributes('sample_attr_filename.txt')
dataset = NiftiDataset(
                samples='subj1_bold.nii.gz',
                labels=attr.labels, chunks=attr.chunks)

clf = LinearCSVMC()

cv = CrossValidatedTransferError(
          TransferError(clf),
          NFoldSplitter(),
          enable_states=['confusion'])

error = cv(dataset)
print cv.confusion
```

Ecosystem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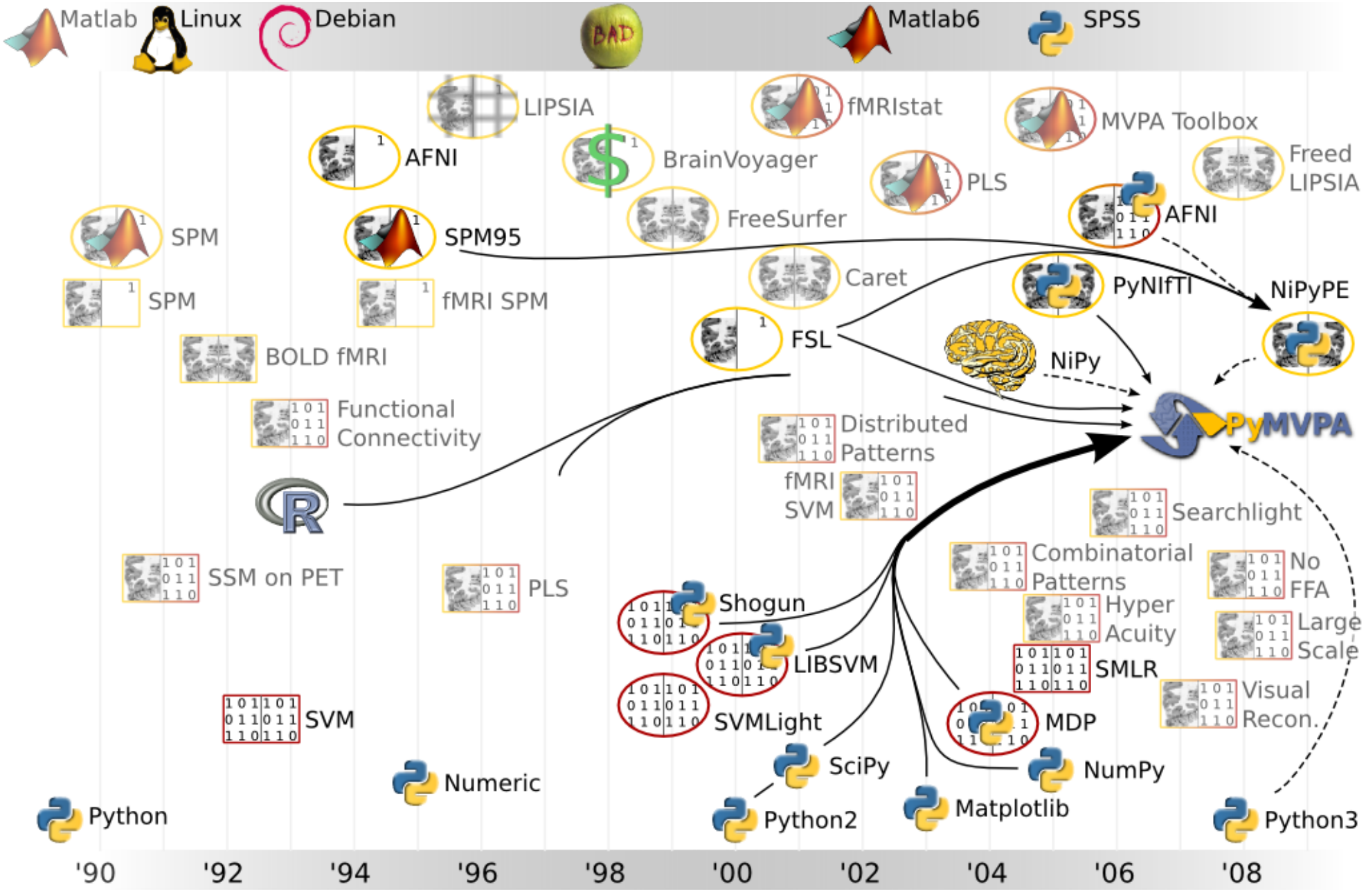
Ecosystem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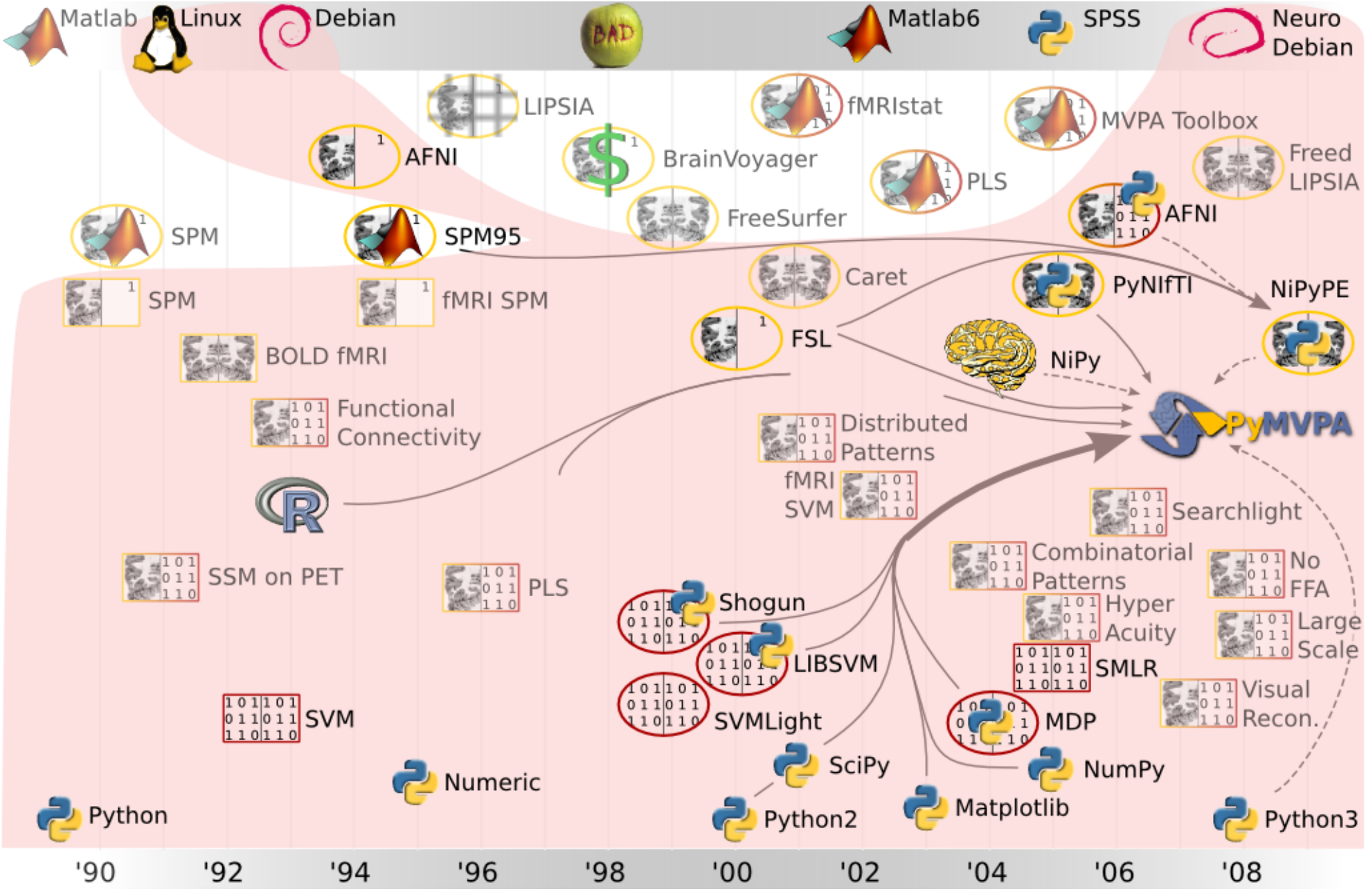
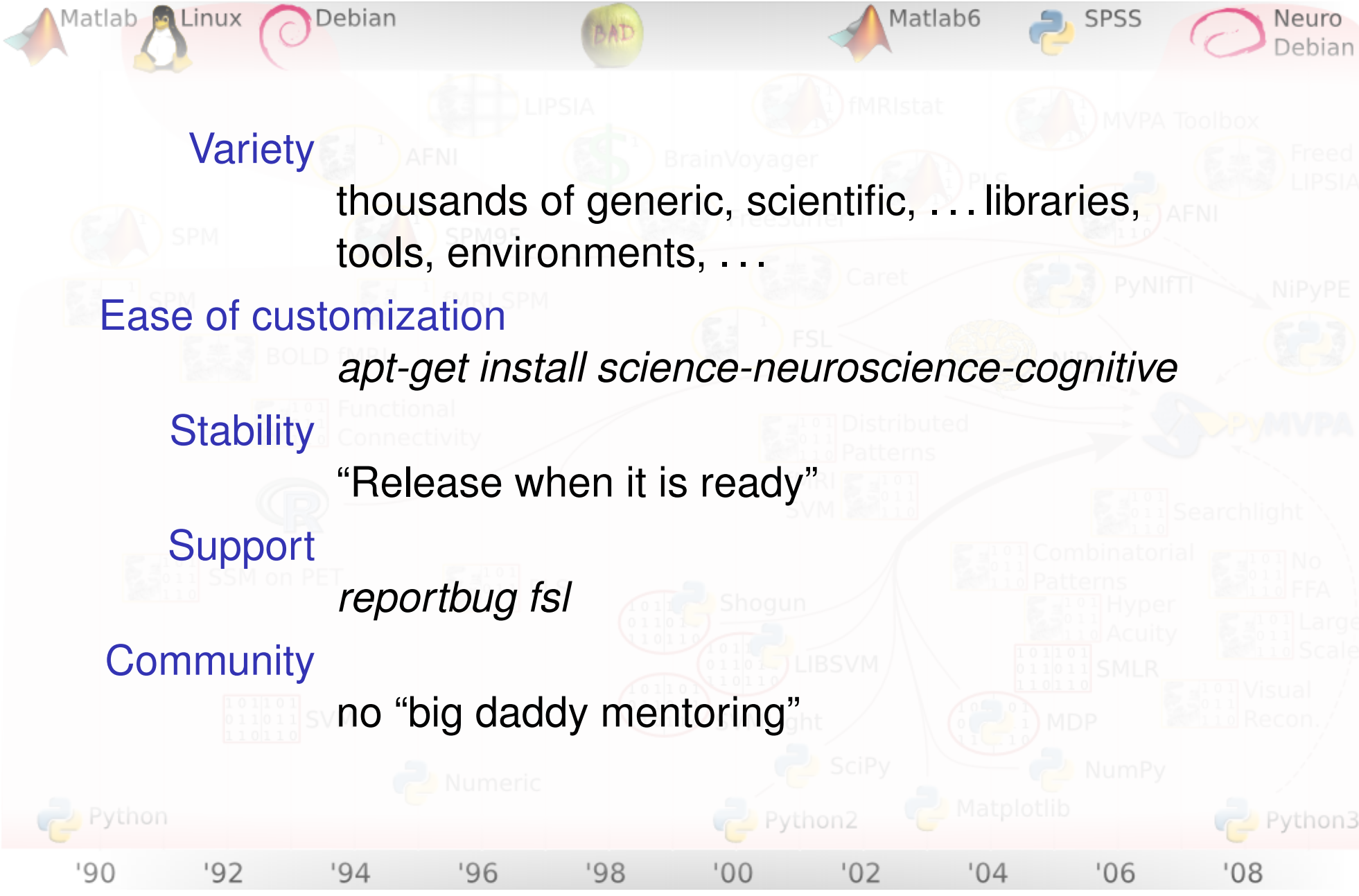
NeuroDebian Ecosystem



NeuroDebian Ecosystem: Efficient Thus Fun



Variety

thousands of generic, scientific, . . . libraries, tools, environments, . . .

Ease of customization

apt-get install science-neuroscience-cognitive

Stability

“Release when it is ready”

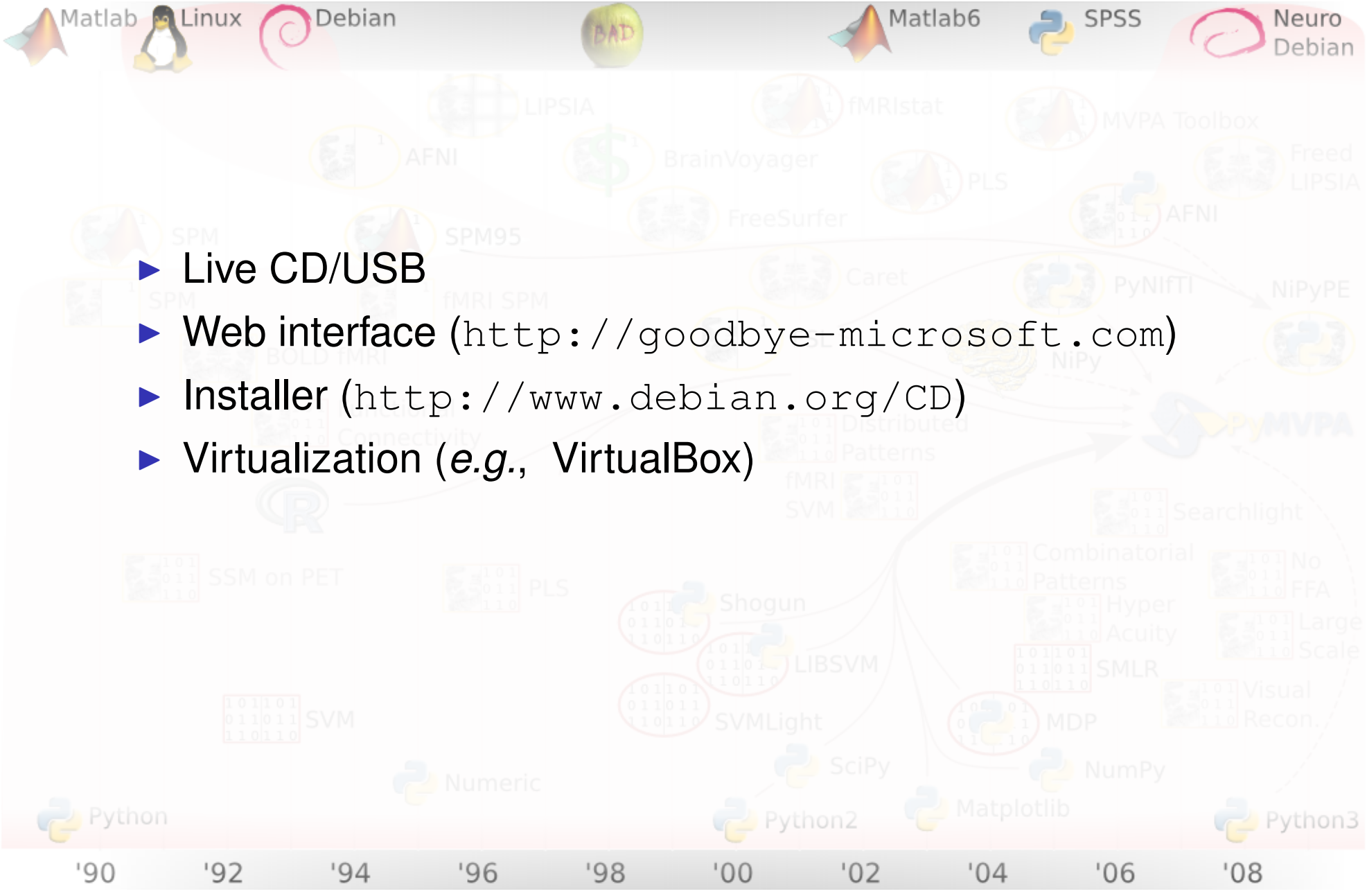
Support

reportbug fsl

Community

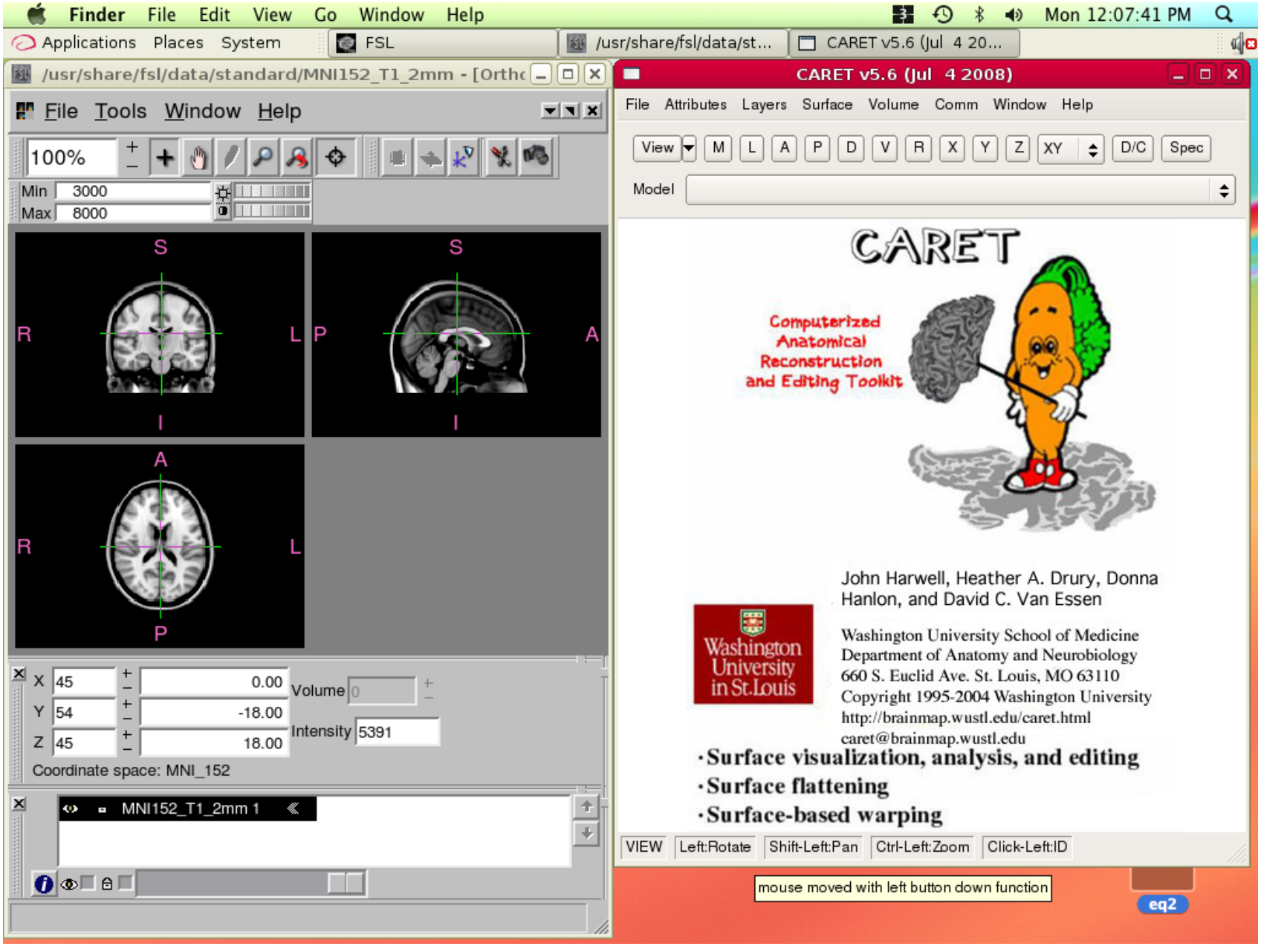
no “big daddy mentoring”

NeuroDebian Ecosystem: Deployment



- Live CD/USB
- Web interface (`http://goodbye-microsoft.com`)
- Installer (`http://www.debian.org/CD`)
- Virtualization (*e.g.*, VirtualBox)

NeuroDebian on OS X



PyMVPA Extravaganza 2009 – Dartmouth College

Developer talks, Monday Nov 30th

Yarik & Michael (DC)
: PyMVPA: Where we are now, and where we are going

Tiziano Zito (BCCN, Germany)
: MDP inside out

Valentin Haenel (BCCN, Germany)
: Profiling PyMVPA

Emanuele Olivetti (Fondazione Bruno Kessler, Italy)
: Supervised Tract Segmentation

Global Positioning Coordinates

Websites	**http://www.pymvpa.org**
	http://neuro.debian.net
Developers	Michael Hanke, Yaroslav O. Halchenko
Contributors	Per B. Sederberg, Emanuele Olivetti, Valentin Haenel, James M. Hughes, Scott Gorlins
Mentors	S. J. Hanson, J. V. Haxby, S. Pollmann

...

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PyMVPA@MLOSS